AudioCodes Professional Services – Interoperability Lab

# Microsoft<sup>®</sup> Teams Direct Routing Enterprise Model and Pyur SIP Trunk using AudioCodes Mediant™ SBC

Version 7.4





Microsoft Partner
Gold Communications



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# **Abbreviations and Terminology**

Each abbreviation, unless widely used, is spelled out in full when first used.

#### **Document Revision Record**

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Configuration Note 1. Introduction

## 1 Introduction

This Configuration Note describes how to set up the AudioCodes Enterprise Session Border Controller (hereafter, referred to as *SBC*) for interworking between Pyur's SIP Trunk and Microsoft's Teams Direct Routing environment.

You can also use AudioCodes' SBC Wizard tool to automatically configure the SBC based on this interoperability setup. However, it is recommended to read through this document to better understand the various configuration options. For more information on AudioCodes' SBC Wizard including the download option, visit AudioCodes Web site at <a href="https://www.audiocodes.com/partners/sbc-interoperability-list">https://www.audiocodes.com/partners/sbc-interoperability-list</a>.

#### 1.1 Intended Audience

This document is intended for engineers, or AudioCodes and Pyur partners who are responsible for installing and configuring Pyur's SIP Trunk and Microsoft's Teams Direct Routing Service in Enterprise Model for enabling VoIP calls using AudioCodes SBC.

### 1.2 About Microsoft Teams Direct Routing

Microsoft Teams Direct Routing allows connecting a customer-provided SBC to the Microsoft Phone System. The customer-provided SBC can be connected to almost any telephony trunk or connect with third-party PSTN equipment. The connection allows:

- Using virtually any PSTN trunk with Microsoft Phone System
- Configuring interoperability between customer-owned telephony equipment, such as third-party PBXs, analog devices, and Microsoft Phone System

#### 1.3 About AudioCodes SBC Product Series

AudioCodes' family of SBC devices enables reliable connectivity and security between the Enterprise's and the service provider's VoIP networks.

The SBC provides perimeter defense as a way of protecting Enterprises from malicious VoIP attacks; mediation for allowing the connection of any PBX and/or IP-PBX to any service provider; and Service Assurance for service quality and manageability.

Designed as a cost-effective appliance, the SBC is based on field-proven VoIP and network services with a native host processor, allowing the creation of purpose-built multiservice appliances, providing smooth connectivity to cloud services, with integrated quality of service, SLA monitoring, security and manageability. The native implementation of SBC provides a host of additional capabilities that are not possible with standalone SBC appliances such as VoIP mediation, PSTN access survivability, and third-party value-added services applications. This enables Enterprises to utilize the advantages of converged networks and eliminate the need for standalone appliances.

AudioCodes SBC is available as an integrated solution running on top of its field-proven Mediant Media Gateway and Multi-Service Business Router platforms, or as a software-only solution for deployment with third-party hardware. The SBC can be offered as a Virtualized SBC, supporting the following platforms: Hyper-V, AWS, AZURE, AWP, KVM and VMWare.



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# **2** Component Information

# 2.1 AudioCodes SBC Version

Table 2-1: AudioCodes SBC Version

SBC Vendor	AudioCodes	
Models	<ul> <li>Mediant 500L/500 Gateway &amp; E-SBC</li> <li>Mediant 800B/C Gateway &amp; E-SBC</li> <li>Mediant 1000B Gateway &amp; E-SBC</li> <li>Mediant 2600 E-SBC</li> <li>Mediant 4000/B SBC</li> <li>Mediant 9000, 9030, 9080 SBC</li> <li>Mediant Software SBC (VE/SE/CE)</li> </ul>	
Software Version	7.40A.100.021 or later	
Protocol	<ul><li>SIP/TCP (to the Pyur SIP Trunk)</li><li>SIP/TLS (to the Teams Direct Routing)</li></ul>	
Additional Notes	None	

# 2.2 Pyur SIP Trunking Version

Table 2-2: Pyur Version

Vendor/Service Provider	Pyur
SSW Model/Service	HLkomm NGN Proxy
Software Version	
Protocol	SIP
Additional Notes	None

# 2.3 Microsoft Teams Direct Routing Version

**Table 2-3: Microsoft Teams Direct Routing Version** 

Vendor	Microsoft	
Model	Teams Phone System Direct Routing	
Software Version	Release v.2021.5.28.7 i.EUWE.0	
Protocol	SIP	
Additional Notes	None	



## 2.4 Interoperability Test Topology

Microsoft Teams Direct Routing can be implemented in the *Enterprise* or *Hosting* Models.

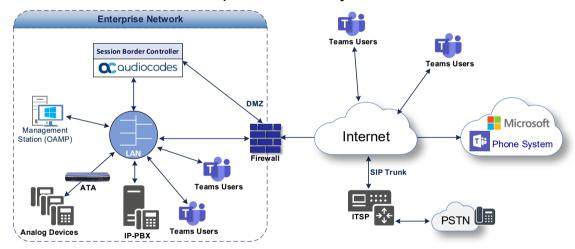
#### 2.4.1 Enterprise Model Implementation

The interoperability testing between AudioCodes SBC and Pyur SIP Trunk with Teams Direct Routing Enterprise Model was done using the following topology setup:

- Enterprise deployed with third-party IP-PBX, analog devices and the administrator's management station, located on the LAN
- Enterprise deployed with Microsoft Teams Phone System Direct Routing Interface located on the WAN for enhanced communication within the Enterprise
- Enterprise wishes to offer its employees enterprise-voice capabilities and to connect the Enterprise to the PSTN network using Pyur's SIP Trunking service
- AudioCodes SBC is implemented to interconnect between the SIP Trunk in the Enterprise LAN and Microsoft Teams on the WAN
  - **Session:** Real-time voice session using the IP-based Session Initiation Protocol (SIP).
  - Border: IP-to-IP network border the Pyur's SIP Trunk is located in the Enterprise LAN (or WAN) and the Microsoft Teams Phone Systems is located in the public network.

The figure below illustrates this interoperability test topology:

Figure 2-1: Interoperability Test Topology between SBC and Microsoft Teams Direct Routing Enterprise Model with Pyur SIP Trunk



#### 2.4.2 Environment Setup

The interoperability test topology includes the following environment setup:

**Table 2-4: Environment Setup** 

Area	Setup
Network	<ul> <li>Both, Pyur SIP Trunk and Microsoft Teams Direct Routing environment are located on the Enterprise's (or Service Provider's) WAN</li> </ul>
Signaling Transcoding	<ul> <li>Microsoft Teams Direct Routing operates with SIP-over-TLS transport type</li> <li>Pyur SIP Trunk operates with SIP-over-TCP transport type</li> </ul>
Codecs Transcoding	<ul> <li>Microsoft Teams Direct Routing supports G.711A-law, G.711U-law, G.729, G.722 and SILK (NB and WB) coders</li> <li>Pyur SIP Trunk supports G.711A-law, G.711U-law, G.722 and OPUS coders</li> </ul>
Media Transcoding	<ul> <li>Microsoft Teams Direct Routing operates with SRTP media type</li> <li>Pyur SIP Trunk operates with RTP media type</li> </ul>

### 2.4.3 Infrastructure Prerequisites

The table below shows the list of infrastructure prerequisites for deploying Microsoft Teams Direct Routing.

**Table 2-5: Infrastructure Prerequisites** 

Infrastructure Prerequisite	Details		
Certified Session Border Controller (SBC)			
SIP Trunks connected to the SBC			
Office 365 Tenant			
Domains			
Public IP address for the SBC			
Fully Qualified Domain Name (FQDN) for the SBC	Con Migrosoft's desument Plan Direct Pouting		
Public DNS entry for the SBC	See Microsoft's document <u>Plan Direct Routing</u>		
Public trusted certificate for the SBC			
Firewall ports for Direct Routing Signaling			
Firewall IP addresses and ports for Direct Routing Media			
Media Transport Profile			
Firewall ports for Teams Clients Media			

#### 2.4.4 Known Limitations

There were no limitations observed in the interoperability tests done for the AudioCodes SBC interworking between Microsoft Teams Direct Routing and Pyur's SIP Trunk. Presentation of the calling number during call forward and call transfer can be different due to variety in some carrier's configuration.



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# 3 Configuring Teams Direct Routing

This section describes how to configure Microsoft Teams Direct Routing to operate with AudioCodes SBC.

### 3.1 Prerequisites

Before you begin configuration, make sure you have the following for every SBC you want to pair:

- Public IP address
- FQDN name matching SIP addresses of the users
- Public certificate, issued by one of the supported CAs

# 3.2 SBC Domain Name in the Teams Enterprise Model

The SBC domain name must be from one of the names registered in 'Domains' of the tenant. You cannot use the \*.onmicrosoft.com tenant for the domain name. For example, in Figure 3-1, the administrator registered the following DNS names for the tenant:

Table 3-1: DNS Names Registered by an Administrator for a Tenant

DNS name	Can be used for SBC FQDN	Examples of FQDN names
ACeducation.info	Yes	Valid names:
adatumbiz.onmicrosoft.com	No	Using *.onmicrosoft.com domains is not supported for SBC names
hybridvoice.org	Yes	Valid names:

Users can be from any SIP domain registered for the tenant. For example, you can provide users <a href="mailto:user@ACeducation.info">user@ACeducation.info</a> with the SBC FQDN int-sbc1.audctrunk.aceducation.info so long as both names are registered for this tenant.



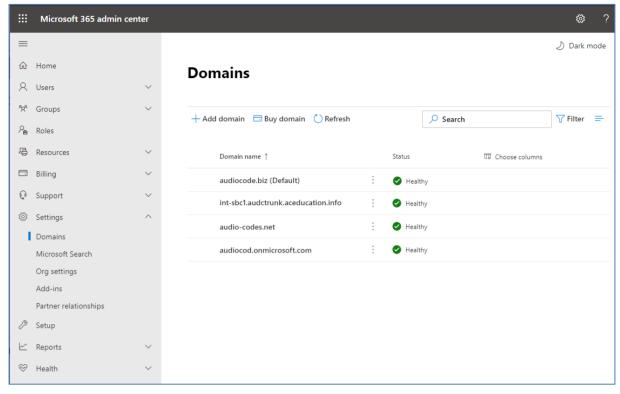


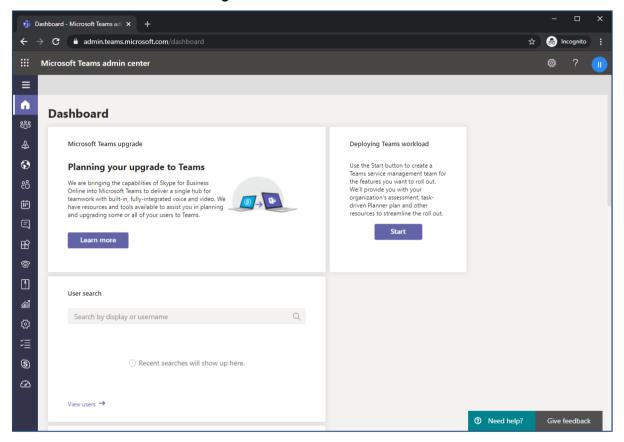
Figure 3-1: Example of Registered DNS Names

During creation of the Domain, you will be forced to create public DNS record (int-sbc1.audctrunk.aceducation.info in our example.)

# 3.3 Example of the Office 365 Tenant Direct Routing Configuration

Configuration can be done using the web or with PowerShell. For the web, login to the Teams Admin Center (https://admin.teams.microsoft.com) with Tenant Administrator credentials.

Figure 3-2: Teams Admin Center



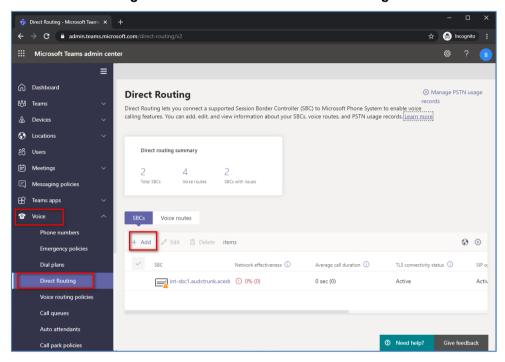


#### 3.3.1 Add New SBC to Direct Routing

The procedure below describes how add a new SBC to Direct Routing.

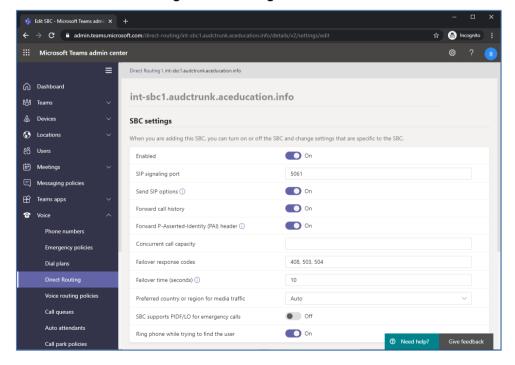
- To add New SBC to Direct Routing:
- 1. In the web interface, select Voice, and then click Direct Routing.
- 2. Under SBCs click Add.

Figure 3-3: Add new SBC to Direct Routing



3. Configure SBC.

Figure 3-4: Configure new SBC



You can use the following PowerShell command for creating a new Online PSTN Gateway:

New-CsOnlinePSTNGateway -Identity int-sbc1.audctrunk.aceducation.info -SipSignalingPort 5061 - ForwardCallHistory \$True -ForwardPai \$True -MediaBypass \$True - Enabled \$True



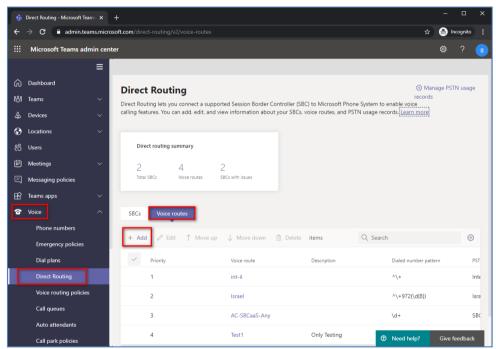
Note: Currently, enabling MediaBypass is available only through PowerShell.

#### 3.3.2 Add Voice Route and PSTN Usage

The procedure below describes how add a voice route and PSTN usage.

- > To add voice route and PSTN usage:
- 4. In the web interface, under **Direct Routing**, select **Voice routes**, and then click **Add**.

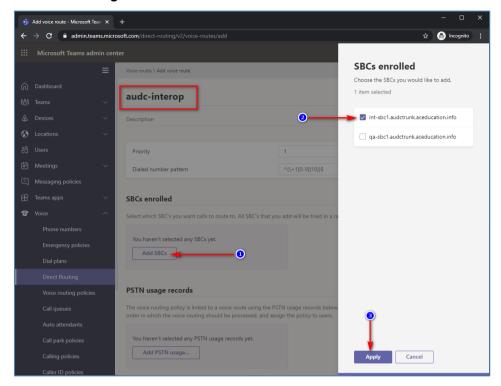
Figure 3-5: Add New Voice Route





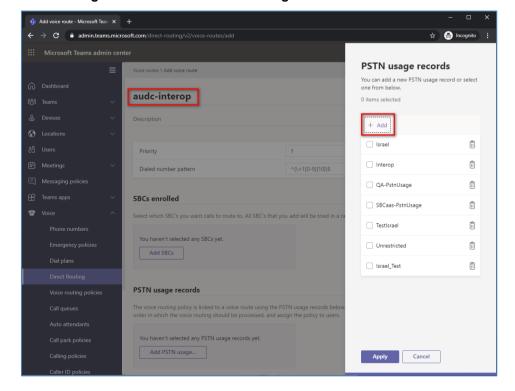
Create a new Voice Route and associate it with the SBC, configured in the previous step.

Figure 3-6: Associate SBC with new Voice Route



6. Add new (or associate existing) PSTN usage.

Figure 3-7: Associate PSTN Usage with New Voice Route



The same operations can be done using following PowerShell commands:

7. Creating an empty PSTN Usage:

```
Set-CsOnlinePstnUsage -Identity Global -Usage @{Add="Interop"}
```

8. Creating new Online Voice Route and associating it with PSTN Usage:

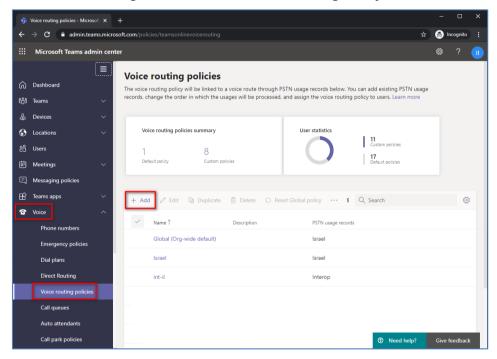
```
New-CsOnlineVoiceRoute -Identity "audc-interop" -NumberPattern
"^\+" -OnlinePstnGatewayList int-
sbc1.audctrunk.aceducation.info -Priority 1 -OnlinePstnUsages
"Interop"
```

#### 3.3.3 Add Voice Routing Policy

The procedure below describes how add a voice routing policy

- > To add voice routing policy:
- 1. In the web interface, under Voice, select Voice routing policies and click Add.

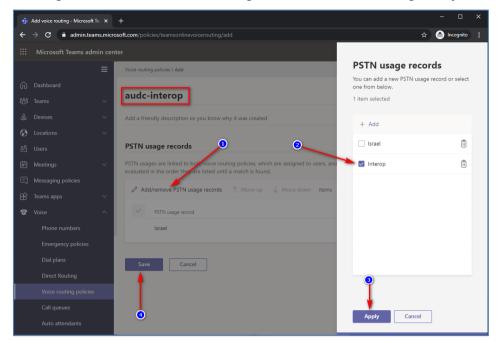
Figure 3-8: Add New Voice Routing Policy





Create a new Voice Routing Policy and associate it with PSTN Usage, configured in the previous step.

Figure 3-9: Associate PSTN Usage with New Voice Routing Policy



The same operations can be done using following PowerShell command:

New-CsOnlineVoiceRoutingPolicy "audc-interop" -OnlinePstnUsages "Interop"



**Note:** The commands specified in Sections 3.3.4 and 3.3.5, should be run **for each** Teams user in the company tenant. They are currently available through PowerShell **only**.

#### 3.3.4 Enable Online User

Use the following PowerShell command for enabling online user:

Set-CsUser -Identity user1@company.com -EnterpriseVoiceEnabled
\$true -HostedVoiceMail \$true -OnPremLineURI tel:+12345678901

#### 3.3.5 Assigning Online User to the Voice Routing Policy

Use following PowerShell command for assigning online user to the Voice Route:

Grant-CsOnlineVoiceRoutingPolicy -PolicyName "audc-interop" Identity user1@company.com

# 4 Configuring AudioCodes SBC

This section provides step-by-step procedures on how to configure AudioCodes SBC for interworking between Microsoft Teams Direct Routing and the Pyur SIP Trunk. These configuration procedures are based on the interoperability test topology described in Section 2.4 on page 10, and includes the following main areas:

- SBC LAN interface Management Station
- SBC WAN interface Pyur SIP Trunking and Teams Direct Routing environment

This configuration is done using the SBC's embedded Web server (hereafter, referred to as *Web interface*).

#### Notes:

- For implementing Microsoft Teams Direct Routing and Pyur SIP Trunk based on the configuration described in this section, AudioCodes SBC must be installed with a License Key that includes the following software features:
  - MSFT (general Microsoft license)
     Note: By default, all AudioCodes media gateways and SBCs are shipped with this license (except MSBR products, Mediant 500 SBC, and Mediant 500 Media Gateway).
  - SW/TEAMS (Microsoft Teams license)
  - Number of SBC sessions (based on requirements)
  - Transcoding sessions (only if media transcoding is needed)
  - Coders (based on requirements)

For more information about the License Key, contact your AudioCodes sales representative.

- If your SBC is deployed in a virtual environment and transcoding is required, your virtual machine must have a minimum of two vCPUs. For more information, please refer to the appropriate *Installation Manual*, which can be found on AudioCodes website.
- The scope of this document does **not** cover all security aspects for configuring this topology. Comprehensive security measures should be implemented per your organization's security policies. For security recommendations on AudioCodes' products, refer to the *Recommended Security Guidelines* document, which can be found at AudioCodes web site





# 4.1 SBC Configuration Concept in Teams Direct Routing Enterprise Model

The diagram below represents AudioCodes' device configuration concept in the Enterprise Model.

Figure 4-1: SBC Configuration Concept

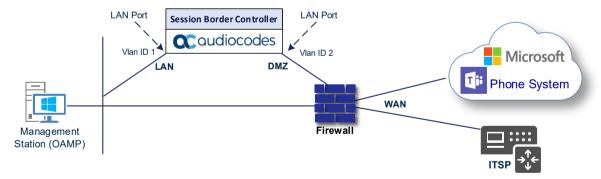


# 4.2 IP Network Interfaces Configuration

This section describes how to configure the SBC's IP network interfaces. There are several ways to deploy the SBC; however, this interoperability test topology employs the following deployment method:

- SBC interfaces with the following IP entities:
  - Management Servers located on the LAN.
  - Microsoft Teams Direct Routing and Pyur SIP Trunk, located on the WAN.
- SBC connects to the WAN through a DMZ network
- Physical connection: The type of physical connection depends on the method used to connect to the Enterprise's network. In the interoperability test topology, SBC connects to the LAN and DMZ using dedicated ethernet ports (i.e., two ports and two network cables are used).
- SBC also uses two logical network interfaces:
  - LAN (VLAN ID 1)
  - DMZ (VLAN ID 2)

Figure 4-2: Network Interfaces in Interoperability Test Topology

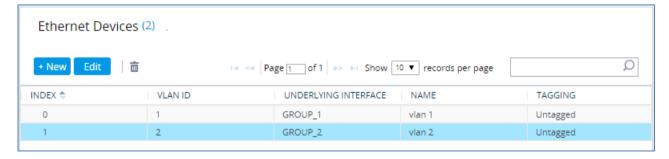


#### 4.2.1 Configure VLANs

This section describes how to configure VLANs for each of the following interfaces:

- LAN (assigned the name "LAN IF")
- WAN (assigned the name "WAN\_IF")
- > To configure the VLANs:
- 1. Open the Ethernet Device table (**Setup** menu > **IP Network** tab > **Core Entities** folder > **Ethernet Devices**).
- 2. There will be one existing row for VLAN ID 1 and underlying interface GROUP 1.
- 3. Add another VLAN ID 2 for the WAN side

Figure 4-3: Configured VLAN IDs in Ethernet Device



#### 4.2.2 Configure Network Interfaces

This section describes how to configure the IP network interfaces for each of the following interfaces:

- LAN Interface (assigned the name "LAN\_IF")
- WAN Interface (assigned the name "WAN\_IF")
- > To configure the IP network interfaces:
- Open the IP Interfaces table (Setup menu > IP Network tab > Core Entities folder > IP Interfaces).
- Configure the IP interfaces as follows (your network parameters might be different):

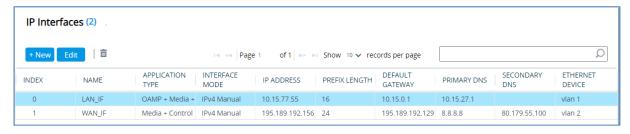
Table 4-1: Configuration Example of the Network Interface Table

Index	Application Types	Interfac e Mode	IP Address	Prefix Length	Gateway	DNS	I/F Name	Ethernet Device
0	OAMP+ Media + Control	IPv4 Manual	10.15.77.55	16	10.15.0.1	10.15.27.1	LAN_IF	vlan 1
1	Media + Control (as this interface points to the internet, enabling OAMP is not recommended)	IPv4 Manual	195.189.192.156 (DMZ IP address of SBC)	25	195.189.192.129 (router's IP address)	According to your Internet provider's instructions		vlan 2



The configured IP network interfaces are shown below:

#### Figure 4-4: Configured Network Interfaces in IP Interfaces Table



## 4.3 SIP TLS Connection Configuration

This section describes how to configure the SBC for using a TLS connection with the Microsoft Teams Direct Routing Phone System. This configuration is essential for a secure SIP TLS connection. The configuration instructions in this section are based on the following domain structure that must be implemented as part of the certificate which must be loaded to the host SBC:

- CN: int-sbc1.audctrunk.aceducation.info
- SAN: int-sbc1.audctrunk.aceducation.info

This certificate module is based on the Service Provider's own TLS Certificate. For more certificate structure options, see Microsoft Teams Direct Routing documentation.

The Microsoft Phone System Direct Routing Interface allows *only* TLS connections from SBCs for SIP traffic with a certificate signed by one of the Trusted Certification Authorities.

Currently, supported Certification Authorities can be found in the following link:

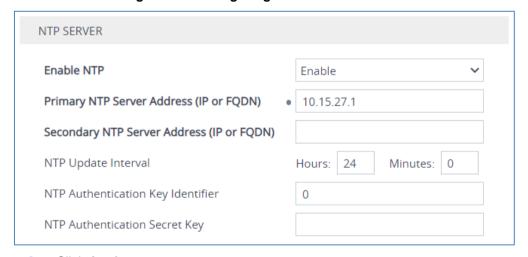
 $\underline{https://docs.microsoft.com/en-us/microsoftteams/direct-routing-plan\#public-trusted-certificate-for-the-sbc}$ 

#### 4.3.1 Configure the NTP Server Address

This section describes how to configure the NTP server's IP address. It is recommended to implement an NTP server (Microsoft NTP server or another global server) to ensure that the SBC receives the current date and time. This is necessary for validating certificates of remote parties. It is important, that NTP Server will locate on the OAMP IP Interface (LAN\_IF in our case) or will be accessible through it.

- To configure the NTP server address:
- 1. Open the Time & Date page (Setup menu > Administration tab > Time & Date).
- 2. In the 'Primary NTP Server Address' field, enter the IP address of the NTP server (e.g., **10.15.27.1**).

Figure 4-5: Configuring NTP Server Address



Click Apply.



#### 4.3.2 Create a TLS Context for Teams Direct Routing

This section describes how to configure TLS Context in the SBC. AudioCodes recommends implementing only TLS to avoid flaws in SSL.

- To configure the TLS version:
- Open the TLS Contexts table (Setup menu > IP Network tab > Security folder > TLS Contexts).
- 2. Create a new TLS Context by clicking **New** at the top of the interface, and then configure the parameters using the table below as reference:

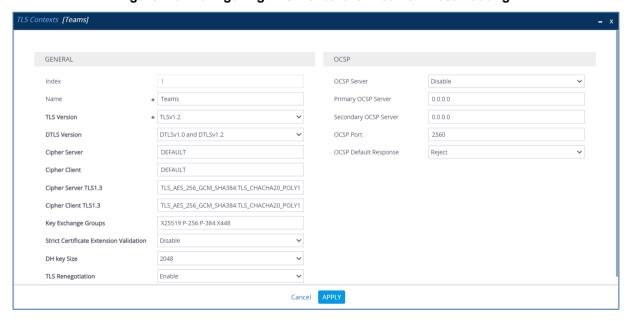
**Table 4-2: New TLS Context** 

Index	Name	TLS Version		
1	Teams (arbitrary descriptive name)	TLSv1.2		
All other parameters can be left unchanged with their default values.				



**Note:** The table above exemplifies configuration focusing on interconnecting SIP and media. You might want to configure additional parameters according to your company's policies. For example, you might want to configure Online Certificate Status Protocol (OCSP) to check if SBC certificates presented in the online server are still valid or revoked. For more information on the SBC's configuration, see the *User's Manual*, available for download from <a href="https://www.audiocodes.com/library/technical-documents">https://www.audiocodes.com/library/technical-documents</a>.

Figure 4-6: Configuring TLS Context for Teams Direct Routing



Click Apply.

#### 4.3.3 Configure a Certificate

This section describes how to request a certificate for the SBC and to configure it based on the example of DigiCert Global Root CA. The certificate is used by the SBC to authenticate the connection with Microsoft Teams Direct Routing.

The procedure involves the following main steps:

- Generating a Certificate Signing Request (CSR).
- b. Requesting Device Certificate from CA.
- c. Obtaining Trusted Root/ Intermediate Certificate from CA.
- d. Deploying Device and Trusted Root/ Intermediate Certificates on SBC.
- To configure a certificate:
- Open the TLS Contexts page (Setup menu > IP Network tab > Security folder > TLS Contexts).
- In the TLS Contexts page, select the required TLS Context index row, and then click
  the Change Certificate link located below the table; the Context Certificates page
  appears.
- 3. Under the Certificate Signing Request group, do the following:
  - **a.** In the 'Subject Name [CN]' field, enter the SBC FQDN name (based on example above, **int-sbc1.audctrunk.aceducation.info**).
  - b. In the '1st Subject Alternative Name [SAN]' field, change the type to 'DNS' and enter the SBC FQDN name (based on example above, int-sbc1.audctrunk.aceducation.info).

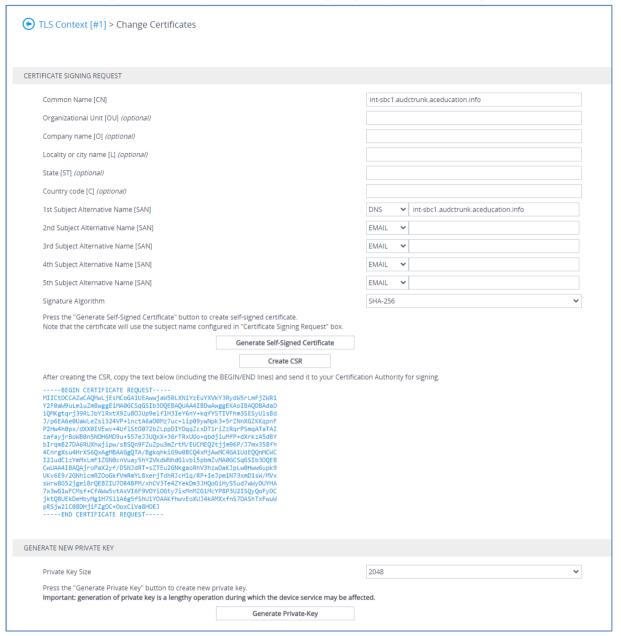


**Note:** The domain portion of the Common Name [CN] and 1st Subject Alternative Name [SAN] must match the SIP suffix configured for Office 365 users.

- c. Change the 'Private Key Size' based on the requirements of your Certification Authority. Many CAs do not support private key of size 1024.
- d. To change the key size on TLS Context, go to: Generate New Private Key, change the 'Private Key Size' to the value required by your CA and then click Generate Private-Key. To use 2048 as a Private Key Size value, you can click Generate Private-Key without changing the default key size value.
- **e.** Fill in the rest of the request fields according to your security provider's instructions.
- f. Click the Create CSR button; a textual certificate signing request is displayed in the area below the button:



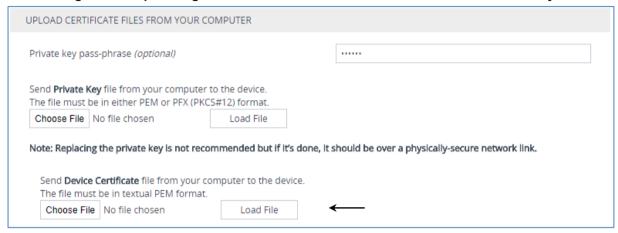
Figure 4-7: Example of Certificate Signing Request - Creating CSR



- 4. Copy the CSR from the line "----BEGIN CERTIFICATE" to "END CERTIFICATE REQUEST----" to a text file (such as Notepad), and then save it to a folder on your computer with the file name, for example *certreq.txt*.
- 5. Send *certreq.txt* file to the Certified Authority Administrator for signing.

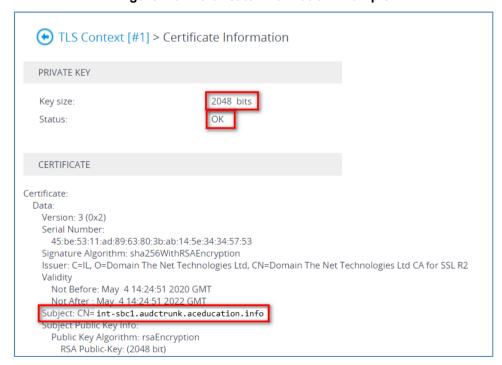
- **6.** After obtaining an SBC signed and Trusted Root/Intermediate Certificate from the CA, in the SBC's Web interface, return to the **TLS Contexts** page and do the following:
  - a. In the TLS Contexts page, select the required TLS Context index row, and then click the Change Certificate link located below the table; the Context Certificates page appears.
  - b. Scroll down to the Upload certificates files from your computer group, click the Choose File button corresponding to the 'Send Device Certificate...' field, navigate to the certificate file obtained from the CA, and then click Load File to upload the certificate to the SBC.

Figure 4-8: Uploading the Certificate Obtained from the Certification Authority



- 7. Confirm that the certificate was uploaded correctly. A message indicating that the certificate was uploaded successfully is displayed in blue in the lower part of the page.
- 8. In the SBC's Web interface, return to the **TLS Contexts** page, select the required TLS Context index row, and then click the **Certificate Information** link, located at the bottom of the TLS. Then validate the Key size, certificate status and Subject Name:

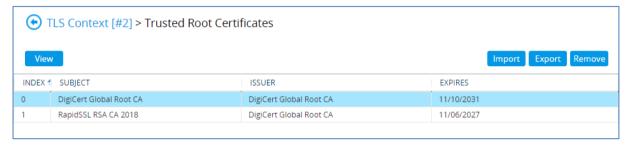
Figure 4-9: Certificate Information Example





- 9. In the SBC's Web interface, return to the TLS Contexts page.
  - a. In the TLS Contexts page, select the required TLS Context index row, and then click the **Trusted Root Certificates** link, located at the bottom of the TLS Contexts page; the Trusted Certificates page appears.
  - **b.** Click the **Import** button, and then select all Root/Intermediate Certificates obtained from your Certification Authority to load.
- Click **OK**; the certificate is loaded to the device and listed in the Trusted Certificates store:

Figure 4-10: Example of Configured Trusted Root Certificates



#### 4.3.4 Method of Generating and Installing the Wildcard Certificate

To use the same certificate on multiple devices, you may prefer using 3<sup>rd</sup> party application (e.g. <u>DigiCert Certificate Utility for Windows</u>) to process the certificate request from your Certificate Authority on another machine, with this utility installed.

After you've processed the certificate request and response using the DigiCert utility, test the certificate private key and chain and then export the certificate with private key and assign a password.

#### > To install the certificate:

- Open the TLS Contexts page (Setup menu > IP Network tab > Security folder > TLS Contexts).
- 2. In the TLS Contexts page, select the required TLS Context index row, and then click the **Change Certificate** link located below the table; the Context Certificates page appears.
- Scroll down to the Upload certificates files from your computer group and do the following:
  - Enter the password assigned during export with the DigiCert utility in the 'Private key pass-phrase' field.
  - **b.** Click the **Choose File** button corresponding to the 'Send **Private Key**...' field and then select the SBC certificate file exported from the DigiCert utility.

#### 4.3.5 Deploy Baltimore Trusted Root Certificate

The DNS name of the Microsoft Teams Direct Routing interface is **sip.pstnhub.microsoft.com**. In this interface, a certificate is presented which is signed by Baltimore Cyber Baltimore CyberTrust Root with Serial Number: 02 00 00 b9 and SHA fingerprint: d4:de:20:d0:5e:66:fc: 53:fe:1a:50:88:2c:78:db:28:52:ca:e4:74.

To trust this certificate, your SBC *must* have the certificate in Trusted Certificates storage. Download the certificate from <a href="https://cacert.omniroot.com/bc2025.pem">https://cacert.omniroot.com/bc2025.pem</a> and follow the steps above to import the certificate to the Trusted Root storage.



**Note:** Before importing the Baltimore Root Certificate into AudioCodes' SBC, make sure it's in .PEM or .PFX format. If it isn't, you need to convert it to .PEM or .PFX format. Otherwise, you will receive a 'Failed to load new certificate' error message. To convert to PEM format, use the Windows local store on any Windows OS and then export it as 'Base-64 encoded X.509 (.CER) certificate'.



## 4.4 Configure Media Realms

This section describes how to configure Media Realms. The simplest configuration is to create two Media Realms - one for the SIP Trunk traffic and one for the Teams traffic.

#### > To configure Media Realms:

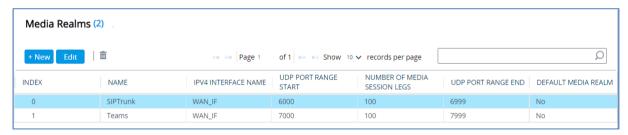
- 1. Open the Media Realms table (**Setup** menu > **Signaling & Media** tab > **Core Entities** folder > **Media Realms**).
- 2. Configure Media Realms as follows (you can use the default Media Realm (Index 0), but modify it):

Table 4-3: Configuration Example Media Realms in Media Realm Table

Index	Name	Topology Location	IPv4 Interface Name	Port Range Start	Number of Media Session Legs
0	SIPTrunk (arbitrary name)		WAN_IF	6000	100 (media sessions assigned with port range)
1	Teams (arbitrary name)	Up	WAN_IF	7000	100 (media sessions assigned with port range)

The configured Media Realms are shown in the figure below:

Figure 4-11: Configured Media Realms in Media Realm Table



## 4.5 Configure SIP Signaling Interfaces

This section describes how to configure SIP Interfaces. For the interoperability test topology, towards the SIP Trunk and towards the Teams Direct Routing SIP Interfaces must be configured for the SBC.

#### > To configure SIP Interfaces:

- Open the SIP Interfaces table (Setup menu > Signaling & Media tab > Core Entities folder > SIP Interfaces).
- 2. Configure SIP Interfaces. You can use the default SIP Interface (Index 0), but modify it as shown in the table below. The table below shows an example of the configuration. You can change some parameters according to your requirements.



**Note:** The Direct Routing interface can only use TLS for a SIP port. It does not support using TCP due to security reasons. The SIP port might be any port of your choice. When pairing the SBC with Office 365, the chosen port is specified in the pairing command.

Table 4-4: Configured SIP Interfaces in SIP Interface Table

Index	Name	Network Interface	Application Type	UDP Port	TCP Port	TLS Port	Enable TCP Keepalive	Classification Failure Response Type	Media Realm
0	SIPTrunk (arbitrary name)	WAN_IF	SBC	5060 (according to Service Provider requirement)	5060	0	Disable (leave default value)	(Recommended to prevent DoS attacks)	SIPTrunk
1	Teams (arbitrary name)	WAN_IF	SBC	0	0	<b>5061</b> (as configured in the Office 365)	Enable	(Recommended to prevent DoS attacks)	Teams

The configured SIP Interfaces are shown in the figure below:

Figure 4-12: Configured SIP Interfaces in SIP Interface Table





## 4.6 Configure Proxy Sets and Proxy Address

This section describes how to configure Proxy Sets. The Proxy Set defines the destination address (IP address or FQDN) of the IP entity server. Proxy Sets can also be used to configure load balancing between multiple servers.

For the interoperability test topology, two Proxy Sets need to be configured for the following IP entities:

- Pyur SIP Trunk
- Teams Direct Routing

The Proxy Sets will later be applied to the VoIP network by assigning them to IP Groups.

#### To configure Proxy Sets:

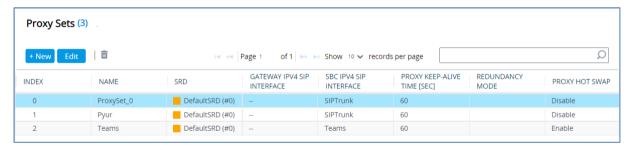
- 1. Open the Proxy Sets table (Setup menu > Signaling & Media tab > Core Entities folder > Proxy Sets).
- 2. Configure Proxy Sets as shown in the table below:

Table 4-5: Configuration Example Proxy Sets in Proxy Sets Table

Index	Name	SBC IPv4 SIP Interface	TLS Context Name	Proxy Keep-Alive	Proxy Hot Swap	Proxy Load Balancing Method
1	Pyur (arbitrary name)	SIPTrunk	Default	Using Options	Disable	Disable
2	Teams (arbitrary name)	Teams	Teams	Using Options	Enable	Random Weights

The configured Proxy Sets are shown in the figure below:

Figure 4-13: Configured Proxy Sets in Proxy Sets Table



### 4.6.1 Configure a Proxy Address

This section shows how to configure a Proxy Address.

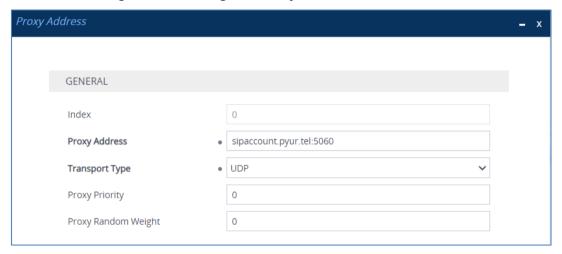
- To configure a Proxy Address for SIP Trunk:
- Open the Proxy Sets table (Setup menu > Signaling & Media tab > Core Entities folder > Proxy Sets) and then click the Proxy Set Pyur, and then click the Proxy Address link located below the table; the Proxy Address table opens.
- Click +New and configure the address of the Proxy Set according to the parameters described in the table below:

Table 4-6: Configuration Proxy Addresses for SIP Trunk

Index	Proxy Address	Transport Type	Proxy Priority	Proxy Random Weight
0	sipaccount.pyur.tel:5060 (SIP Trunk FQDN/IP and port)	UDP	0	0

3. Click Apply.

Figure 4-14: Configured Proxy Addresses for SIP Trunk





#### To configure a Proxy Address for Teams:

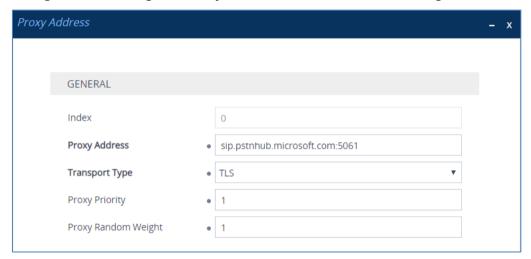
- Open the Proxy Sets table (Setup menu > Signaling & Media tab > Core Entities
  folder > Proxy Sets) and then click the Proxy Set Teams, and then click the Proxy
  Address link located below the table; the Proxy Address table opens.
- Click +New and configure the address of the Proxy Set according to the parameters described in the table below:

Table 4-7: Configuration Proxy Address for Teams Direct Routing

Index	Proxy Address	Transport Type	Proxy Priority	Proxy Random Weight
0	sip.pstnhub.microsoft.com:5061	TLS	1	1
1	sip2.pstnhub.microsoft.com:5061	TLS	2	1
2	sip3.pstnhub.microsoft.com:5061	TLS	3	1

3. Click Apply.

Figure 4-15: Configured Proxy Address for Teams Direct Routing Interface



## 4.7 Configure Coders

This section describes how to configure coders (termed *Coder Group*). As Microsoft Teams Direct Routing supports the SILK and OPUS coders while the network connection to Pyur SIP Trunk may restrict operation with a dedicated coders list, you need to add a Coder Group with the supported coders for each leg, the Microsoft Teams Direct Routing and the Pyur SIP Trunk.

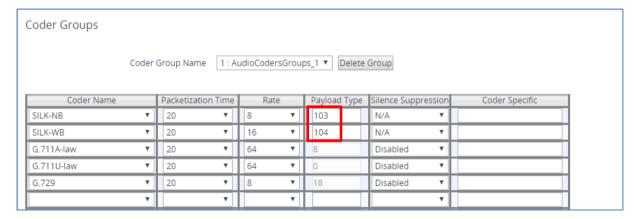
Note that the Coder Group ID for this entity will be assigned to its corresponding IP Profile in the next step.

#### > To configure coders:

- Open the Coder Groups table (Setup menu > Signaling & Media tab > Coders & Profiles folder > Coder Groups).
- Configure a Coder Group for Microsoft Teams Direct Routing:

Parameter	Value
Coder Group Name	AudioCodersGroups_1
Coder Name	<ul><li>SILK-NB</li><li>SILK-WB</li><li>G.711 A-law</li><li>G.711 U-law</li><li>G.729</li></ul>

Figure 4-16: Configuring Coder Group for Microsoft Teams Direct Routing



Click Apply, and then confirm the configuration change in the prompt that pops up.

The procedure below describes how to configure an Allowed Coders Group to ensure that voice sent to the Pyur SIP Trunk uses the dedicated coders list whenever possible. Note that this Allowed Coders Group ID will be assigned to the IP Profile belonging to the Pyur SIP Trunk in the next step.

- To set a preferred coder for the Pyur SIP Trunk:
- Open the Allowed Audio Coders Groups table (Setup menu > Signaling & Media tab > Coders & Profiles folder > Allowed Audio Coders Groups).
- Click New and configure a name for the Allowed Audio Coders Group for Pyur SIP Trunk.



Figure 4-17: Configuring Allowed Coders Group for Pyur SIP Trunk



- 3. Click Apply.
- 4. Select the new row that you configured, and then click the **Allowed Audio Coders** link located below the table; the Allowed Audio Coders table opens.
- 5. Click **New** and configure an Allowed Coders as follows:

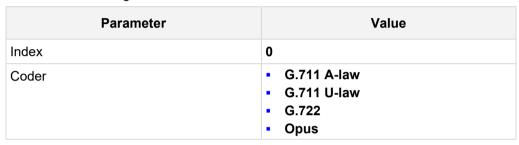
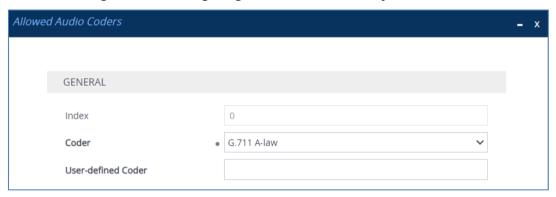
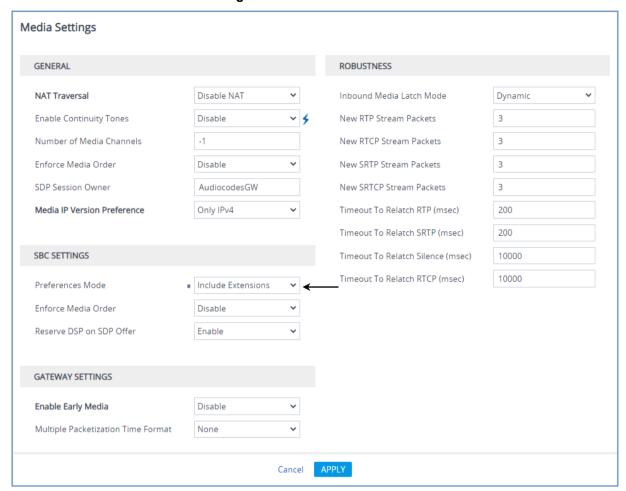


Figure 4-18: Configuring Allowed Coders for Pyur SIP Trunk



6. Open the Media Settings page (Setup menu > Signaling & Media tab > Media folder > Media Settings).

Figure 4-19: SBC Preferences Mode



- 7. From the 'Preferences Mode' drop-down list, select Include Extensions.
- 8. Click Apply.



## 4.8 Configure IP Profiles

This section describes how to configure IP Profiles. The IP Profile defines a set of call capabilities relating to signaling (e.g., SIP message terminations such as REFER) and media (e.g., coder and transcoding method).

In this interoperability test topology, IP Profiles need to be configured for the following IP entities:

- Pyur SIP trunk to operate in non-secure mode using RTP and SIP over UDP
- Microsoft Teams Direct Routing to operate in secure mode using SRTP and SIP over TLS
- To configure an IP Profile for the Pyur SIP Trunk:
- 1. Open the IP Profiles table (**Setup** menu > **Signaling & Media** tab > **Coders & Profiles** folder > **IP Profiles**).
- 2. Click **New**, and then configure the parameters as follows:

Parameter	Value			
General				
Index	1			
Name	Pyur			
Media Security				
SBC Media Security Mode	Not Secured			
SBC Media				
Allowed Audio Coders	Pyur Allowed Coders			
SBC Allowed Coders Mode	Restriction and Preference (lists Allowed Coders first and then original coders in received SDP offer)			
SBC Signaling				
P-Asserted-Identity Header Mode	Add (required for anonymous calls)			
SBC Forward and Transfer				
Remote REFER Mode	Handle Locally			
Remote Replaces Mode	Handle Locally			
Play RBT To Transferee	Yes			
Remote 3xx Mode	Handle Locally			
SBC Hold				
SBC Remote Hold Format	Send Only			

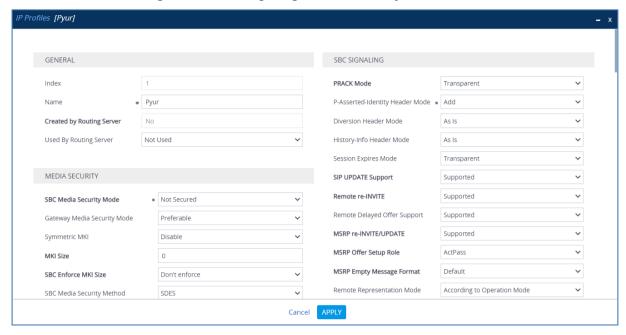


Figure 4-20: Configuring IP Profile for Pyur SIP Trunk

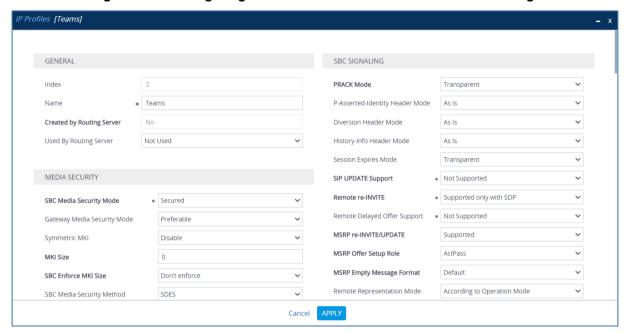
- 3. Click Apply.
- > To configure IP Profile for the Microsoft Teams Direct Routing:
- Open the IP Profiles table (Setup menu > Signaling & Media tab > Coders & Profiles folder > IP Profiles).
- 2. Click **New**, and then configure the parameters as follows:

Parameter   Value					
Index  Name  Teams (arbitrary descriptive name)  Media Security  SBC Media Security Mode  Secured  SBC Early Media  Remote Early Media RTP Detection Mode  SBC Media  Extension Coders Group  RTCP Mode  AudioCodersGroups_1  Generate Always (required, as some ITSPs do not send RTCP packets during while in Hold mode, but Microsoft expected to them)  ICE Mode  Lite  SBC Signaling	Parameter	Value			
Name Teams (arbitrary descriptive name)  Media Security SBC Media Security Mode SBC Early Media Remote Early Media RTP Detection Mode  By Media (required, as Microsoft Teams Direct Routing does not send RTP immediately to remote side when it sends a SIP 18x response)  SBC Media Extension Coders Group AudioCodersGroups_1  RTCP Mode Generate Always (required, as some ITSPs do not send RTCP packets during while in Hold mode, but Microsoft expected to them)  ICE Mode  Lite  SBC Signaling	General				
Media Security  SBC Media Security Mode  SBC Early Media  Remote Early Media RTP Detection Mode  By Media (required, as Microsoft Teams Direct Routing does not send RTP immediately to remote side when it sends a SIP 18x response)  SBC Media  Extension Coders Group  AudioCodersGroups_1  Generate Always (required, as some ITSPs do not send RTCP packets during while in Hold mode, but Microsoft expected to them)  ICE Mode  Lite  SBC Signaling	Index	2			
SBC Media Security Mode  SBC Early Media  Remote Early Media RTP Detection Mode  By Media (required, as Microsoft Teams Direct Routing does not send RTP immediately to remote side when it sends a SIP 18x response)  SBC Media  Extension Coders Group  AudioCodersGroups_1  RTCP Mode  Generate Always (required, as some ITSPs do not send RTCP packets during while in Hold mode, but Microsoft expected to them)  ICE Mode  Lite  SBC Signaling	Name	Teams (arbitrary descriptive name)			
SBC Early Media  Remote Early Media RTP Detection Mode  By Media (required, as Microsoft Teams Direct Routing does not send RTP immediately to remote side when it sends a SIP 18x response)  SBC Media  Extension Coders Group  AudioCodersGroups_1  Generate Always (required, as some ITSPs do not send RTCP packets during while in Hold mode, but Microsoft expected to them)  ICE Mode  SBC Signaling	Media Security				
Remote Early Media RTP Detection Mode  By Media (required, as Microsoft Teams Direct Routing does not send RTP immediately to remote side when it sends a SIP 18x response)  SBC Media  Extension Coders Group  AudioCodersGroups_1  Generate Always (required, as some ITSPs do not send RTCP packets during while in Hold mode, but Microsoft expected to them)  ICE Mode  Lite  SBC Signaling	SBC Media Security Mode	Secured			
Remote Early Media RTP Detection Mode  Routing does not send RTP immediately to remote side when it sends a SIP 18x response)  SBC Media  Extension Coders Group  AudioCodersGroups_1  Generate Always (required, as some ITSPs do not send RTCP packets during while in Hold mode, but Microsoft expected to them)  ICE Mode  Lite  SBC Signaling	SBC Early Media				
Extension Coders Group  AudioCodersGroups_1  Generate Always (required, as some ITSPs do not send RTCP packets during while in Hold mode, but Microsoft expected to them)  ICE Mode  Lite  SBC Signaling	•	Routing does not send RTP immediately to remote side when it sends a SIP 18x			
Generate Always (required, as some ITSPs do not send RTCP packets during while in Hold mode, but Microsoft expected to them)  ICE Mode  Lite  SBC Signaling	SBC Media				
RTCP Mode do not send RTCP packets during while in Hold mode, but Microsoft expected to them)  ICE Mode Lite  SBC Signaling	Extension Coders Group	AudioCodersGroups_1			
SBC Signaling	RTCP Mode	do not send RTCP packets during while in			
	ICE Mode	Lite			
SIP LIPDATE Support  Not Supported	SBC Signaling				
Not Supported	SIP UPDATE Support	Not Supported			



Remote re-INVITE Support	Supported Only with SDP
Remote Delayed Offer Support	Not Supported
SBC Forward and Transfer	
Remote REFER Mode	Handle Locally
Remote Replaces Mode	Handle Locally
Remote 3xx Mode	Handle Locally

Figure 4-21: Configuring IP Profile for Microsoft Teams Direct Routing



3. Click Apply.

## 4.9 Configure IP Groups

This section describes how to configure IP Groups. The IP Group represents an IP entity on the network with which the SBC communicates. This can be a server (e.g., IP PBX or ITSP) or it can be a group of users (e.g., LAN IP phones). For servers, the IP Group is typically used to define the server's IP address by associating it with a Proxy Set. Once IP Groups are configured, they are used to configure IP-to-IP routing rules for denoting source and destination of the call.

In this interoperability test topology, IP Groups must be configured for the following IP entities:

- Pyur SIP Trunk located on WAN
- Teams Direct Routing located on WAN

#### > To configure IP Groups:

- 1. Open the IP Groups table (**Setup** menu > **Signaling & Media** tab > **Core Entities** folder > **IP Groups**).
- 2. Configure an IP Group for the Pyur SIP Trunk:

Parameter	Value
Index	1
Name	Pyur
Туре	Server
Proxy Set	Pyur
IP Profile	Pyur
Media Realm	SIPTrunk
SIP Group Name	sipaccount.pyur.tel (according to ITSP requirement)
Proxy Keep-Alive using IP Group settings	Enable

3. Configure an IP Group for the Microsoft Teams Direct Routing:

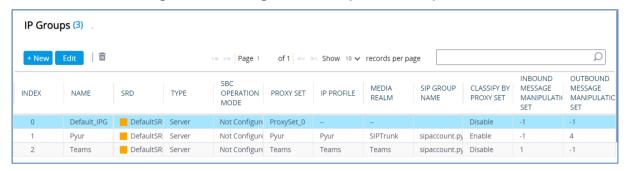
Parameter	Value
Index	2
Name	Teams
Topology Location	Up
Туре	Server
Proxy Set	Teams
IP Profile	Teams
Media Realm	Teams
SIP Group Name	sipaccount.pyur.tel (according to ITSP requirement)
Classify By Proxy Set	Disable
Local Host Name	< FQDN name of your SBC in the Microsoft Teams tenant > (For example, int-sbc1.audctrunk.aceducation.info)
Always Use Src Address	Yes



Proxy Keep-Alive using IP Group settings
--

The configured IP Groups are shown in the figure below:

Figure 4-22: Configured IP Groups in IP Group Table

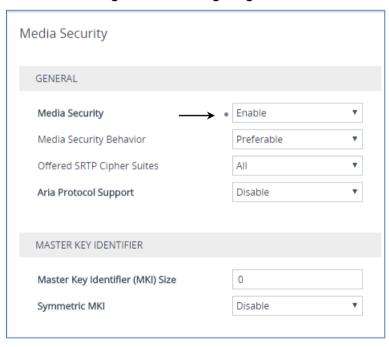


## 4.10 Configure SRTP

This section describes how to configure media security. The Direct Routing Interface needs to use of SRTP only, so you need to configure the SBC to operate in the same manner.

- > To configure media security:
- Open the Media Security page (Setup menu > Signaling & Media tab > Media folder > Media Security).
- 2. From the 'Media Security' drop-down list, select Enable to enable SRTP.

Figure 4-23: Configuring SRTP



3. Click Apply.

## 4.11 Configuring Message Condition Rules

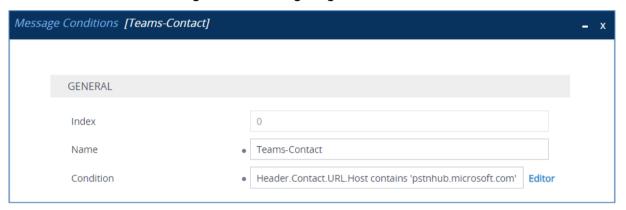
This section describes how to configure the Message Condition Rules. A Message Condition defines special conditions (pre-requisites) for incoming SIP messages. These rules can be used as additional matching criteria for the IP-to-IP routing rules in the IP-to-IP Routing table. The following condition verifies that the Contact header contains Microsoft Teams FQDN.

> To configure a Message Condition rule:

- 1. Open the Message Conditions table (**Setup** menu > **Signaling & Media** tab > **Message Manipulation** folder > **Message Conditions**).
- 2. Click **New**, and then configure the parameters as follows:

Parameter	Value
Index	0
Name	Teams-Contact (arbitrary descriptive name)
Condition	Header.Contact.URL.Host contains 'pstnhub.microsoft.com'

Figure 4-24: Configuring Condition Table



Click Apply.



## 4.12 Configuring Classification Rules

This section describes how to configure Classification rules. A Classification rule classifies incoming SIP dialog-initiating requests (e.g., INVITE messages) to a 'source' IP Group. The source IP Group is the SIP entity that sent the SIP dialog request. Once classified, the device uses the IP Group to process the call (manipulation and routing).

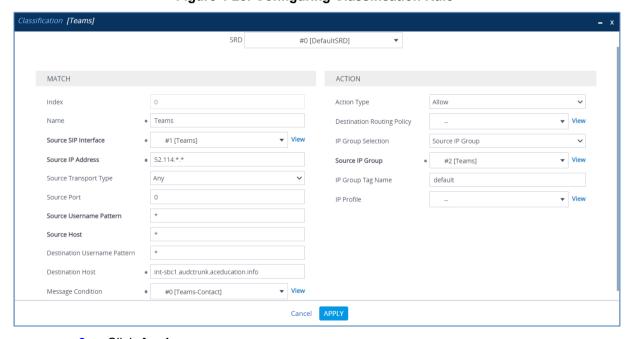
You can also use the Classification table for employing SIP-level access control for successfully classified calls, by configuring Classification rules with whitelist and blacklist settings. If a Classification rule is configured as a whitelist ("Allow"), the device accepts the SIP dialog and processes the call. If the Classification rule is configured as a blacklist ("Deny"), the device rejects the SIP dialog.

#### > To configure a Classification rule:

- Open the Classification table (Setup menu > Signaling & Media tab > SBC folder > Classification Table).
- 2. Click **New**, and then configure the parameters as follows:

Parameter	Value
Index	0
Name	Teams
Source SIP Interface	Teams
Source IP Address	52.114.*.*
Destination Host	< FQDN name of your SBC in the Microsoft Teams tenant > (e.g., int-sbc1.audctrunk.aceducation.info)
Message Condition	Teams-Contact
Action Type	Allow
Source IP Group	Teams

Figure 4-25: Configuring Classification Rule



Click Apply.

## 4.13 Configure IP-to-IP Call Routing Rules

This section describes how to configure IP-to-IP call routing rules. These rules define the routes for forwarding SIP messages (e.g., INVITE) received from one IP entity to another. The SBC selects the rule whose configured input characteristics (e.g., IP Group) match those of the incoming SIP message. If the input characteristics do not match the first rule in the table, they are compared to the second rule, and so on, until a matching rule is located. If no rule is matched, the message is rejected.

For the interoperability test topology, the following IP-to-IP routing rules need to be configured to route calls between Teams Direct Routing and Pyur SIP Trunk:

- Terminate SIP OPTIONS messages on the SBC that are received from any entity
- Terminate REFER messages to Teams Direct Routing
- Calls from Teams Direct Routing to Pyur SIP Trunk
- Calls from Pyur SIP Trunk to Teams Direct Routing

#### > To configure IP-to-IP routing rules:

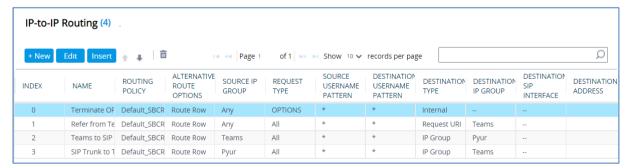
- Open the IP-to-IP Routing table (Setup menu > Signaling & Media tab > SBC folder > Routing > IP-to-IP Routing).
- 2. Configure routing rules as shown in the table below:

Table 4-8: Configuration IP-to-IP Routing Rules

Index	Name	Source IP Group	Request Type	Call Triger	ReRoute IP Group	Dest Type	Dest IP Group	Internal Action
0	Terminate OPTIONS	Any	OPTIONS			Internal		Reply (Response ='200')
1	Refer from Teams (arbitrary name)	Any		REFER	Teams	Request URI	Teams	
2	Teams to SIP Trunk (arbitrary name)	Teams				IP Group	Pyur	
3	SIP Trunk to Teams (arbitrary name)	Pyur				IP Group	Teams	

The configured routing rules are shown in the figure below:

Figure 4-26: Configured IP-to-IP Routing Rules in IP-to-IP Routing Table





**Note:** The routing configuration may change according to your specific deployment topology.



## 4.14 Configuring Firewall Settings (Optional)



**Note:** AudioCodes advised to configure firewall with network traffic filtering rules <u>in</u> <u>front of</u> WAN interface of the SBC. For detailed list of ports, which needed to be open please refer to: <a href="https://docs.microsoft.com/en-us/microsoftteams/direct-routing-plan#sip-signaling-fqdns">https://docs.microsoft.com/en-us/microsoftteams/direct-routing-plan#sip-signaling-fqdns</a>.

As an extra security to the above note, there is option to configure traffic filtering rules (access list) for incoming traffic on AudioCodes SBC. For each packet received on the configured network interface, the SBC searches the table from top to bottom until the first matching rule is found. The matched rule can permit (allow) or deny (block) the packet. Once a rule in the table is located, subsequent rules further down the table are ignored. If the end of the table is reached without a match, the packet is accepted. Please note that the firewall is stateless. The blocking rules will apply to all incoming packets, including UDP or TCP responses.

#### > To configure a firewall rule:

- 1. Open the Firewall table (**Setup** menu > **IP Network** tab > **Security** folder> **Firewall**).
- 2. Configure the following Access list rules for Teams Direct Rout IP Interface:

DNS Use Interface Allow Prefix Start End Index Source IP Query Protocol Specific Length Port **Port Type Type** Interface <Public DNS Server IP> 0 32 0 65535 Any Enable WAN IF Allow (e.g., 8.8.8.8) 1 52.114.148.0 32 0 65535 **TCP** Enable WAN IF Allow 2 52.114.132.46 32 0 65535 **TCP** Enable WAN IF Allow 3 52.114.75.24 32 0 65535 **TCP** Enable WAN IF Allow 4 0 **TCP** 32 65535 Enable WAN IF Allow 52.114.76.76 5 52.114.7.24 32 0 65535 TCP Enable WAN IF Allow 6 52.114.14.70 32 0 **TCP** WAN IF 65535 Enable Allow 7 52.114.16.74 32 0 65535 TCP Enable WAN IF Allow 8 52.114.20.29 32 0 **TCP** Enable WAN IF Allow 65535 9 52.114.36.156 0 32 65535 **TCP** Enable WAN IF Allow 52.114.32.169 10 32 0 65535 **TCP** Enable WAN IF Allow 0 65535 **TCP** 11 sipaccount.pyur.tel Α 32 Enable WAN IF Allow 49 0.0.0.0 0 0 65535 Any Enable WAN IF Block

Table 4-9: Firewall Table Rules



**Note:** Be aware, that if in your configuration, connectivity to SIP Trunk (or other entities) is performed through the same IP Interface as Teams (WAN\_IF in our example), you <u>must</u> add rules to allow traffic from these entities. See an example in the row of index 11.

## 4.15 Configure Number Manipulation Rules

This section describes how to configure IP-to-IP manipulation rules. These rules manipulate the SIP Request-URI user part (source or destination number). The manipulation rules use the configured IP Groups (as configured in Section 4.9 on page 36) to denote the source and destination of the call.



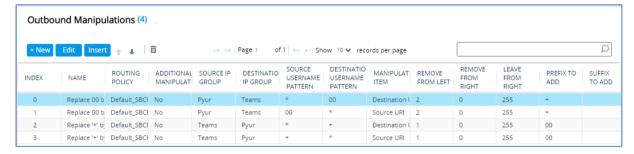
**Note:** Adapt the manipulation table according to your environment dial plan.

As an example, in this interoperability test topology, a manipulation was configured to replace the "+" (plus sign) with "00" (for international calls). This manipulation was done in the destination and source number for calls from the Teams Direct Routing IP Group to the Pyur SIP Trunk IP Group (and vice versa).

- To configure a number manipulation rule:
- 1. Open the Outbound Manipulations table (**Setup** menu > **Signaling & Media** tab > **SBC** folder > **Manipulation** > **Outbound Manipulations**).
- 2. Configure the rules according to your setup.

The figure below shows an example of configured IP-to-IP outbound manipulation rules for calls between Teams Direct Routing IP Group and Pyur SIP Trunk IP Group:

Figure 4-27: Example of Configured IP-to-IP Outbound Manipulation Rules



Rule Index	Description
0	Calls from ITSP IP Group to Microsoft Teams IP Group with the prefix destination number "00", remove 2 digits and add "+" (plus sign) to the prefix of the destination number.
1	Calls from ITSP IP Group to Microsoft Teams IP Group with the prefix source number "00", remove 2 digits and add "+" (plus sign) to the prefix of the source number.
2	Calls from Microsoft Teams IP Group to ITSP IP Group with the prefix destination number "+" (plus sign), remove "+" and add "00" to the prefix of the destination number.
3	Calls from Microsoft Teams IP Group to ITSP IP Group with the prefix source number "+", remove "+" and add "00" to the prefix of the source number.



## 4.16 Configure Message Manipulation Rules

This section describes how to configure SIP message manipulation rules. SIP message manipulation rules can include insertion, removal, and/or modification of SIP headers. Manipulation rules are grouped into Manipulation Sets, enabling you to apply multiple rules to the same SIP message (IP entity).

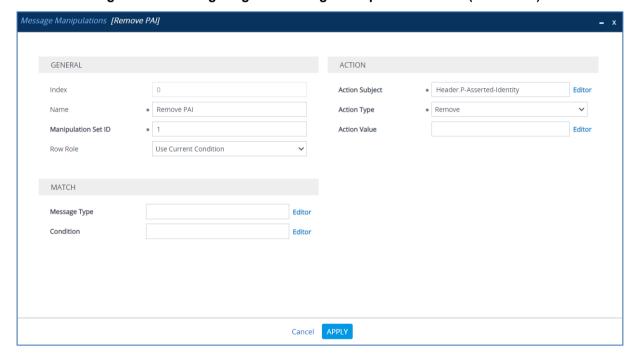
Once you have configured the SIP message manipulation rules, you need to assign them to the relevant IP Group (in the IP Group table) and determine whether they must be applied to inbound or outbound messages.

#### > To configure SIP message manipulation rule:

- Open the Message Manipulations page (Setup menu > Signaling & Media tab > Message Manipulation folder > Message Manipulations).
- Configure a new manipulation rule (Manipulation Set 1) for Teams. This rule applies to messages received from the Teams IP Group. This removes the SIP P-Asserted-Identity Header.

Parameter	Value
Index	0
Name	Remove PAI
Manipulation Set ID	1
Action Subject	Header.P-Asserted-Identity
Action Type	Remove

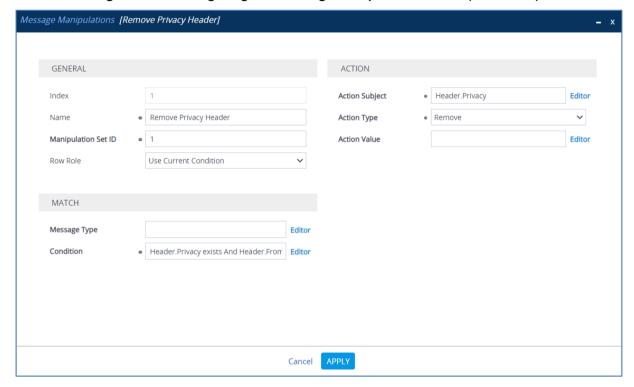
Figure 4-28: Configuring SIP Message Manipulation Rule 0 (for Teams)



**3.** Configure another manipulation rule (Manipulation Set 1) for Teams. This rule applies to messages received from the Teams IP Group. This removes the SIP *Privacy* Header in all messages, except of call with presentation restriction.

Parameter	Value	
Index	1	
Name	Remove Privacy Header	
Manipulation Set ID	1	
Condition	Header.Privacy exists And Header.From.URL !contains 'anonymous'	
Action Subject	Header.Privacy	
Action Type	Remove	

Figure 4-29: Configuring SIP Message Manipulation Rule 1 (for Teams)

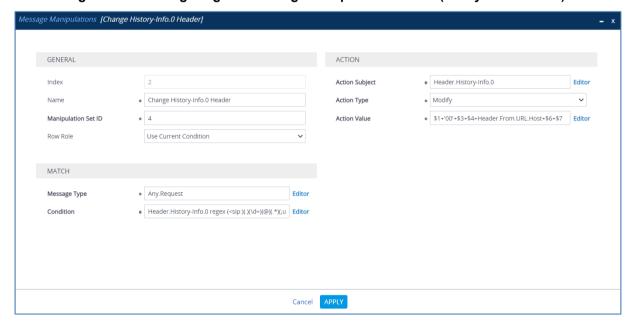




4. Configure another manipulation rule (Manipulation Set 4) for Teams. The following rule applies to messages sent to the Pyur SIP Trunk IP Group in a call forward scenario. This rule changes the prefix of the user part of the SIP *History-Info.0* Header from "+" to "00" and replaces the host part of the SIP *History-Info.0* Header with the value from the SIP *From* Header.

Parameter	Value
Index	2
Name	Change History-Info.0 Header
Manipulation Set ID	4
Message Type	Any.Request
Condition	Header.History-Info.0 regex ( <sip:)(.)(\d+)(@)(.*)(;user=phone)(.*)< td=""></sip:)(.)(\d+)(@)(.*)(;user=phone)(.*)<>
Action Subject	Header.History-Info.0
Action Type	Modify
Action Value	\$1+'00'+\$3+\$4+Header.From.URL.Host+\$6+\$7

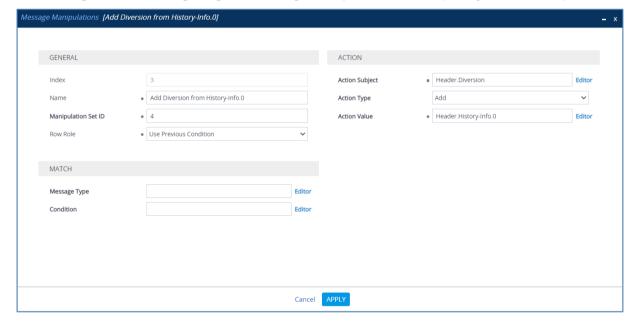
Figure 4-30: Configuring SIP Message Manipulation Rule 2 (for Pyur SIP Trunk)



5. Configure another manipulation rule (Manipulation Set 4) for Pyur SIP Trunk. This rule applies to messages sent to the Pyur SIP Trunk IP Group in a call forward scenario. This rule adds SIP *Diversion* Header with the value from the *SIP History-Info.0* Header. This rule is required from some Service Providers who have not updated their Soft Switches to support *SIP History-Info.0* Header (instead of the outdated SIP *Diversion* Header).

Parameter	Value	
Index	3	
Name	Add Diversion from History-Info.0	
Manipulation Set ID	4	
Row Role	Use Previous Condition	
Action Subject	Header.Diversion	
Action Type	Add	
Action Value	Header.History-Info.0	

Figure 4-31: Configuring SIP Message Manipulation Rule 3 (for Pyur SIP Trunk)

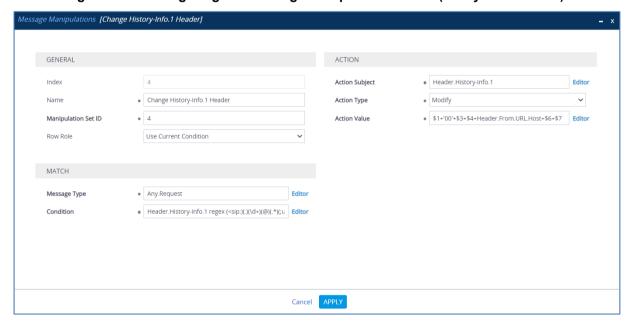




Configure another manipulation rule (Manipulation Set 4) for Teams. This rule applies
to messages sent to the Pyur SIP Trunk IP Group in a call forward scenario. This
changes the prefix of the user part of the SIP History-Info.1 Header from "+" to "00" and
replaces the host part of the SIP History-Info.1 Header with the value from the SIP From
Header.

Parameter	Value
Index	4
Name	Change History-Info.1 Header
Manipulation Set ID	4
Message Type	Any.Request
Condition	Header.History-Info.1 regex ( <sip:)(.)(\d+)(@)(.*)(;user=phone)(.*)< td=""></sip:)(.)(\d+)(@)(.*)(;user=phone)(.*)<>
Action Subject	Header.History-Info.1
Action Type	Modify
Action Value	\$1+'00'+\$3+\$4+Header.From.URL.Host+\$6+\$7

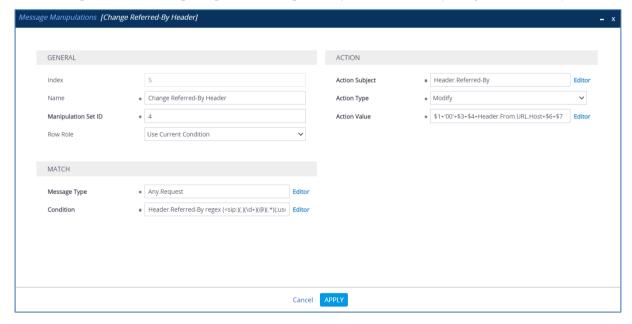
Figure 4-32: Configuring SIP Message Manipulation Rule 4 (for Pyur SIP Trunk)



1. Configure another manipulation rule (Manipulation Set 4) for Pyur SIP Trunk. This rule applies to messages sent to the Pyur SIP Trunk IP Group in a call transfer scenario. This rule changes the prefix of the user part of the SIP *Referred-By* Header from "+" to "00" and replaces the host part of the SIP *Referred-By* Header with the value from the SIP *From* Header.

Parameter	Value	
Index	5	
Name	Change Referred-By Header	
Manipulation Set ID	4	
Message Type	Any.Request	
Condition	Header.Referred-By regex ( <sip:)(.)(\d+)(@)(.*)(;user=phone)(.*)< td=""></sip:)(.)(\d+)(@)(.*)(;user=phone)(.*)<>	
Action Subject	Header.Referred-By	
Action Type	Modify	
Action Value	\$1+'00'+\$3+\$4+Header.From.URL.Host+\$6+\$7	

Figure 4-33: Configuring SIP Message Manipulation Rule 5 (for Pyur SIP Trunk)





2. Configure another manipulation rule (Manipulation Set 4) for Pyur SIP Trunk. This rule is applied to response messages sent to the Pyur SIP Trunk IP Group for Rejected Calls initiated by the Teams Direct Routing IP Group. This replaces the method type '503' with the value '486', because Pyur SIP Trunk not recognizes '503' method type.

Parameter	Value	
Index	6	
Name	Reject Responses	
Manipulation Set ID	4	
Message Type	Any.Response	
Condition	header.request-uri.methodtype=='503'	
Action Subject	header.request-uri.methodtype	
Action Type	Modify	
Action Value	'486'	

Figure 4-34: Configuring SIP Message Manipulation Rule 6 (for Pyur SIP Trunk)

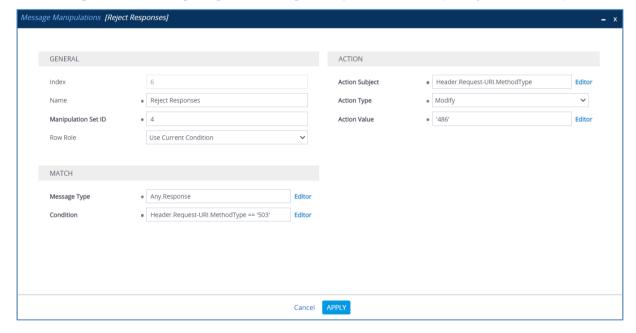
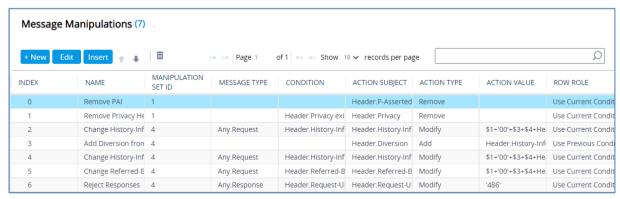


Figure 4-35: Example of Configured SIP Message Manipulation Rules



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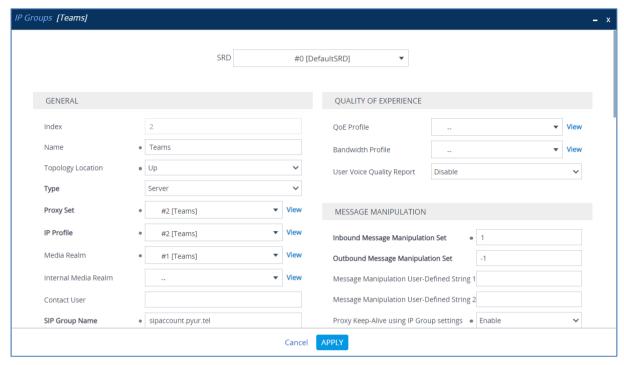
The table displayed below includes SIP message manipulation rules which are grouped together under Manipulation Set IDs (Manipulation Set IDs 1 and 4) and which are executed for messages sent to and from the Pyur SIP Trunk IP Group as well as the Teams Direct Routing IP Group. These rules are specifically required to enable proper interworking between Pyur SIP Trunk and Teams Direct Routing. Refer to the *User's Manual* for further details concerning the full capabilities of header manipulation.

Rule Index	Rule Description	Reason for Introducing Rule
0	This rule applies to messages received from the Teams IP Group. This removes the SIP <i>P-Asserted-Identity</i> Header.	
1	This rule applies to messages sent to the Teams IP Group. This removes the SIP <i>Privacy</i> Header in all messages, except of call with presentation restriction.	
2	This rule applies to messages sent to the Pyur SIP Trunk IP Group in a call forward scenario. It changes the prefix of the user part of the SIP <i>History-Info.0</i> Header from "+" to "00" and replaces the host part of the SIP <i>History-Info.0</i> Header with the value from the <i>SIP From</i> Header.	For Call Forward initiated by Teams Direct Routing. To implement Topology Hiding we replace the Host part of the SIP <i>History-Info.0</i> Header with the value from the <i>SIP From</i> Header.
3	This rule applies to messages sent to the Pyur SIP Trunk IP Group in a call forward scenario. It adds SIP <i>Diversion</i> Header with the value from the SIP <i>History-Info</i> Header.	This is required for the Service Providers who did not update their Soft Switches to support SIP History-Info Header (instead of the outdated SIP Diversion Header).
4	This rule applies to messages sent to the Pyur SIP Trunk IP Group in a call forward scenario. It changes the prefix of the user part of the SIP <i>History-Info.1</i> Header from "+" to "00" and replaces the host part of the SIP <i>History-Info.1</i> Header with the value from the <i>SIP From</i> Header.	For Call Forward initiated by Teams Direct Routing, to implement Topology Hiding we replace the Host part of the SIP <i>History-Info.1</i> Header with the value from the <i>SIP From</i> Header.
5	This rule applies to messages sent to the Pyur SIP Trunk IP Group in a call transfer scenario. It changes the prefix of the user part of the SIP <i>Referred-By</i> Header from "+" to "00" and replaces the host part of the SIP <i>Referred-By</i> Header with the value from the <i>SIP From</i> Header.	For Call Transfer initiated by Teams Direct Routing. To implement Topology Hiding we replace the Host part of the SIP <i>Referred-By</i> Header with the value from the SIP <i>To</i> Header.
6	This rule is applied to response messages sent to the Pyur SIP Trunk IP Group for Rejected Calls initiated by the Teams Direct Routing IP Group. This replaces the method type '503' with the value '486'.	Pyur SIP Trunk does not recognize the '503' method type and continues to send INVITE messages.



- 3. Assign Manipulation Set ID 1 to the Teams Direct Routing IP Group:
  - a. Open the IP Groups table (Setup menu > Signaling & Media tab > Core Entities folder > IP Groups).
  - b. Select the row of the Teams Direct Routing IP Group, and then click Edit.
  - c. Set the 'Inbound Message Manipulation Set' field to 1.

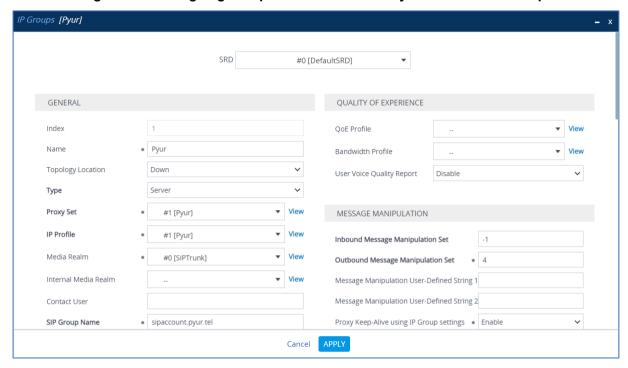
Figure 4-36: Assigning Manipulation Set to the Teams Direct Routing IP Group



d. Click Apply.

- 4. Assign Manipulation Set ID 4 to the Pyur SIP trunk IP Group:
  - a. Open the IP Groups table (Setup menu > Signaling & Media tab > Core Entities folder > IP Groups).
  - b. Select the row of the Pyur SIP trunk IP Group, and then click Edit.
  - c. Set the 'Outbound Message Manipulation Set' field to 4.

Figure 4-37: Assigning Manipulation Set 4 to the Pyur SIP Trunk IP Group



d. Click Apply.



## 4.17 Miscellaneous Configuration

This section describes miscellaneous SBC configuration.

### 4.17.1 Configure Call Forking Mode

This section describes how to configure the SBC's handling of SIP 18x responses received for call forking of INVITE messages. For the interoperability test topology, if a SIP 18x response with SDP is received, the SBC opens a voice stream according to the received SDP. The SBC re-opens the stream according to subsequently received 18x responses with SDP or plays a ringback tone if a 180 response without SDP is received. It is mandatory to set this field for the Teams Direct Routing environment.

#### > To configure call forking:

- Open the SBC General Settings page (Setup menu > Signaling & Media tab > SBC folder > SBC General Settings).
- 2. From the 'SBC Forking Handling Mode' drop-down list, select Sequential.

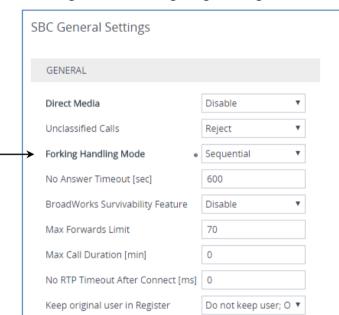


Figure 4-38: Configuring Forking Mode

Click Apply.

# 4.17.2 Optimize CPU Cores Usage for a Specific Service (relevant for Mediant 9000 and Software SBC only)

This section describes how to optimize the SBC's CPU cores usage for a specified profile to achieve maximum capacity for that profile. The supported profiles include:

- SIP profile improves SIP signaling performance, for example, SIP calls per second (CPS)
- SRTP profile improves maximum number of SRTP sessions
- Transcoding profile enables all DSP-required features, for example, transcoding and voice in-band detectors
- > To optimize core allocation for a profile:
- Open the SBC General Settings page (Setup menu > Signaling & Media tab > SBC folder > SBC General Settings).
- 2. From the 'SBC Performance Profile' drop-down list, select the required profile:

SBC Performance Profile



Click Apply, and then reset the device with a burn-to-flash for your settings to take effect.



**Note:** If your SBC is deployed in a virtual environment and transcoding is required, your virtual machine must have a minimum of 2 vCPUs. For more information, please refer to the appropriate Installation Manual, which can be found on AudioCodes website.



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## A AudioCodes INI File

The *ini* configuration file of the SBC, corresponding to the Web-based configuration as described in Section 4 on page 21, is shown below:



**Note:** To load or save an *ini* file, use the Configuration File page (**Setup** menu > **Administration** tab > **Maintenance** folder > **Configuration** File).

```
, *********
; ** Ini File **
, * * * * * * * * * * * * *
;Board: M800B
;Board Type: 72
;Serial Number: 5299378
;Software Version: 7.40A.100.021
;DSP Software Version: 5014AE3 R => 724.08
;Board IP Address: 10.15.77.55
;Board Subnet Mask: 255.255.0.0
;Board Default Gateway: 10.15.0.1
;CPU: Cavium Networks Octeon V0.1 @ 500Mhz, total 2 core(s), 2 cpu(s), 1
socket(s)
;Core(s) mapping:
; core #0, on cpu #0, on socket #0
;core #1, on cpu #1, on socket #0
; Memory: 512 MB
;Flash size: 64 MB
; Number of DSP Cores: 3
; Num of physical LAN ports: 4
;;; Key features:; Board Type: M800B ; Coders: G723 G729 G728 NETCODER GSM-
FR GSM-EFR AMR EVRC-QCELP G727 ILBC EVRC-B AMR-WB G722 EG711 MS RTA NB
MS RTA WB SILK NB SILK WB SPEEX NB SPEEX WB OPUS NB OPUS WB EVS
;EITrunks=1 ;TITrunks=1 ;FXSPorts=4 ;FXOPorts=0 ;BRITrunks=4 ;Channel
Type: DspCh=30 IPMediaDspCh=30 ;HA ;QOE features: VoiceQualityMonitoring
MediaEnhancement ; Security: IPSEC MediaEncryption StrongEncryption
EncryptControlProtocol ; DSP Voice features: RTCP-XR ; IP Media: Conf VXML
;DATA features: NQM ;Control Protocols: MSFT FEU=100 TestCall=100
SIPRec=10 CODER-TRANSCODING=100 SBC-SIGNALING=100 ELIN HttpProxy TEAMS
MGCP SIP SBC=100 ; Default features: ; Coders: G711 G726;
;---- HW components ----
; Slot # : Module type : # of ports
      _____
      1 : FALC56
      2 : FXS
                     : 4
      3 : BRI
                     : 4
;USB Port 1: Empty
; USB Port 2: Empty
                _____
[SYSTEM Params]
```



```
SyslogServerIP = 10.10.10.10
EnableSyslog = 1
NTPServerUTCOffset = 7200
TelnetServerEnable = 1
NTPServerIP = '10.15.27.1'
Tr069VerifyCommonName = 0
SBCWizardFilename = 'templates4.zip'
[BSP Params]
PCMLawSelect = 3
MIIRedundancyEnable = 0
UdpPortSpacing = 10
EnterCpuOverloadPercent = 99
ExitCpuOverloadPercent = 95
[Analog Params]
[ControlProtocols Params]
AdminStateLockControl = 0
[PSTN Params]
V5ProtocolSide = 0
[Voice Engine Params]
BrokenConnectionEventTimeout = 1000
ENABLEMEDIASECURITY = 1
PLThresholdLevelsPerMille 0 = 5
PLThresholdLevelsPerMille 1 = 10
PLThresholdLevelsPerMille 2 = 20
PLThresholdLevelsPerMille_3 = 50
CallProgressTonesFilename = 'usa_tones_13.dat'
[WEB Params]
Languages = 'en-US', '', '', '', '', '', '', '', ''
[SIP Params]
GWDEBUGLEVEL = 5
MSLDAPPRIMARYKEY = 'telephoneNumber'
SBCPREFERENCESMODE = 1
MEDIACDRREPORTLEVEL = 1
SBCFORKINGHANDLINGMODE = 1
ANSWERDETECTORCMD = 10486144
[IPsec Params]
[SNMP Params]
```

```
DisableSNMP = 0
[ DeviceTable ]
FORMAT Index = VlanID, UnderlyingInterface, DeviceName, Tagging, MTU;
DeviceTable 0 = 1, "GROUP 1", "vlan 1", 0, 1500;
DeviceTable 1 = 2, "GROUP 2", "vlan 2", 0, 1500;
[ \DeviceTable ]
[ InterfaceTable ]
FORMAT Index = ApplicationTypes, InterfaceMode, IPAddress, PrefixLength,
Gateway, InterfaceName, PrimaryDNSServerIPAddress,
SecondaryDNSServerIPAddress, UnderlyingDevice;
InterfaceTable 0 = 6, 10, 10.15.77.55, 16, 10.15.0.1, "LAN IF",
10.15.27.1, , "vlan 1";
InterfaceTable 1 = 5, 10, 195.189.192.156, 24, 195.189.192.129, "WAN IF",
8.8.8.8, 80.179.55.100, "vlan 2";
[ \InterfaceTable ]
[ WebUsers ]
FORMAT Index = Username, Password, Status, PwAgeInterval, SessionLimit,
CliSessionLimit, SessionTimeout, BlockTime, UserLevel, PwNonce,
SSHPublicKey;
WebUsers 0 = "Admin",
"$1$bqtdFkqQREJNFRNJHUhDGRtPTuPju+bhteC1ubG4vby9t7fy9fb1oqfyoKmt+KP5/qz9m
ZSTlpyUkpDNzMudz54=", 1, 0, 5, -1, 15, 60, 200,
"e4064f90b5b26631d46fbcdb79f2b7a0", ".fc";
WebUsers 1 = "User",
"$1$Cj46OmhtN3ElJiolcSQnfXh4Ii5+Jn4ZRBQRHR0fHx4bTB9ITE8aVqRQVQUGAAEPXVkCD
w0GWSEgIHN0dHB2LHE=", 1, 0, 5, -1, 15, 60, 50,
"c26a27dd91a886b99de5e81b9a736232", "";
[ \WebUsers ]
[ TLSContexts ]
FORMAT Index = Name, TLSVersion, DTLSVersion, ServerCipherString,
ClientCipherString, ServerCipherTLS13String, ClientCipherTLS13String,
KeyExchangeGroups, RequireStrictCert, TlsRenegotiation,
MiddleboxCompatMode, OcspEnable, OcspServerPrimary, OcspServerSecondary,
OcspServerPort, OcspDefaultResponse, DHKeySize;
TLSContexts 0 = "default", 0, 0, "DEFAULT", "DEFAULT",
"TLS AES 256 GCM SHA384:TLS CHACHA20 POLY1305 SHA256:TLS AES 128 GCM SHA2
"TLS AES 256 GCM SHA384:TLS CHACHA20 POLY1305 SHA256:TLS AES 128 GCM SHA2
56", "X25519:P-256:P-384:X448", 0, 1, 0, 0, 0.0.0.0, 0.0.0.0, 2560, 0,
2048:
TLSContexts 1 = "Teams", 4, 0, "DEFAULT", "DEFAULT",
"TLS AES 256 GCM SHA384:TLS CHACHA20 POLY1305 SHA256:TLS AES 128 GCM SHA2
"TLS AES 256 GCM SHA384:TLS CHACHA20 POLY1305 SHA256:TLS AES 128 GCM SHA2
56", "x25519:P-256:P-384:x448", 0, 1, 0, 0.0.0.0, 0.0.0.0, 2560, 0,
2048;
```



```
[ \TLSContexts ]
[ DebugRecordingIpTraceVlanId ]
FORMAT Index = IpTraceVlanId;
DebugRecordingIpTraceVlanId 0 = "";
[ \DebugRecordingIpTraceVlanId ]
[ AudioCodersGroups ]
FORMAT Index = Name;
AudioCodersGroups 0 = "AudioCodersGroups 0";
AudioCodersGroups 1 = "AudioCodersGroups 1";
[ \AudioCodersGroups ]
[ AllowedAudioCodersGroups ]
FORMAT Index = Name;
AllowedAudioCodersGroups 0 = "Pyur Allowed Coders";
[ \AllowedAudioCodersGroups ]
[ IpProfile ]
FORMAT Index = ProfileName, IpPreference, CodersGroupName, IsFaxUsed,
JitterBufMinDelay, JitterBufOptFactor, IPDiffServ, SigIPDiffServ,
RTPRedundancyDepth, CNGmode, VxxTransportType, NSEMode, IsDTMFUsed,
PlayRBTone2IP, EnableEarlyMedia, ProgressIndicator2IP,
EnableEchoCanceller, CopyDest2RedirectNumber, MediaSecurityBehaviour,
CallLimit, DisconnectOnBrokenConnection, FirstTxDtmfOption,
SecondTxDtmfOption, RxDTMFOption, EnableHold, InputGain, VoiceVolume,
AddIEInSetup, SBCExtensionCodersGroupName, MediaIPVersionPreference,
TranscodingMode, SBCAllowedMediaTypes, SBCAllowedAudioCodersGroupName,
SBCAllowedVideoCodersGroupName, SBCAllowedCodersMode,
SBCMediaSecurityBehaviour, SBCCryptoGroupName, SBCRFC2833Behavior, SBCAlternativeDTMFMethod, SBCSendMultipleDTMFMethods,
SBCReceiveMultipleDTMFMethods, SBCAssertIdentity,
AMDSensitivityParameterSuit, AMDSensitivityLevel, AMDMaxGreetingTime,
AMDMaxPostSilenceGreetingTime, SBCDiversionMode, SBCHistoryInfoMode,
EnableQSIGTunneling, SBCFaxCodersGroupName, SBCFaxBehavior,
SBCFaxOfferMode, SBCFaxAnswerMode, SbcPrackMode, SBCSessionExpiresMode,
SBCRemoteUpdateSupport, SBCRemoteReinviteSupport,
SBCRemoteDelayedOfferSupport, SBCRemoteReferBehavior,
SBCRemote3xxBehavior, SBCRemoteMultiple18xSupport,
SBCRemoteEarlyMediaResponseType, SBCRemoteEarlyMediaSupport,
EnableSymmetricMKI, MKISize, SBCEnforceMKISize, SBCRemoteEarlyMediaRTP,
SBCRemoteSupportsRFC3960, SBCRemoteCanPlayRingback, EnableEarly183,
EarlyAnswerTimeout, SBC2833DTMFPayloadType, SBCUserRegistrationTime,
ResetSRTPStateUponRekey, AmdMode, SBCReliableHeldToneSource,
GenerateSRTPKeys, SBCPlayHeldTone, SBCRemoteHoldFormat,
SBCRemoteReplacesBehavior, SBCSDPPtimeAnswer, SBCPreferredPTime,
SBCUseSilenceSupp, SBCRTPRedundancyBehavior, SBCPlayRBTToTransferee,
SBCRTCPMode, SBCJitterCompensation, SBCRemoteRenegotiateOnFaxDetection,
JitterBufMaxDelay, SBCUserBehindUdpNATRegistrationTime,
SBCUserBehindTcpNATRegistrationTime, SBCSDPHandleRTCPAttribute,
```

```
SBCRemoveCryptoLifetimeInSDP, SBCIceMode, SBCRTCPMux,
SBCMediaSecurityMethod, SBCHandleXDetect, SBCRTCPFeedback,
SBCRemoteRepresentationMode, SBCKeepVIAHeaders, SBCKeepRoutingHeaders,
SBCKeepUserAgentHeader, SBCRemoteMultipleEarlyDialogs,
SBCRemoteMultipleAnswersMode, SBCDirectMediaTag,
SBCAdaptRFC2833BWToVoiceCoderBW, CreatedByRoutingServer,
UsedByRoutingServer, SBCFaxReroutingMode, SBCMaxCallDuration,
SBCGenerateRTP, SBCISUPBodyHandling, SBCISUPVariant,
SBCVoiceQualityEnhancement, SBCMaxOpusBW, SBCEnhancedPlc,
LocalRingbackTone, LocalHeldTone, SBCGenerateNoOp,
SBCRemoveUnKnownCrypto, SBCMultipleCoders, DataDiffServ,
SBCMSRPReinviteUpdateSupport, SBCMSRPOfferSetupRole, SBCMSRPEmpMsq,
SBCRenumberMID, RTCPEncryption;
IpProfile 1 = "Pyur", 1, "AudioCodersGroups_0", 0, 10, 10, 46, 24, 0, 0,
2, 0, 0, 0, 0, -1, 1, 0, 0, -1, 1, 4, -1, 1, 1, 0, 0, "", "", 0, 0, 0,"",
"Pyur Allowed Coders", "", 2, 2, "", 0, 0, 0, 0, 1, 0, 8, 300, 400, 0, 0,
0, "", 0, 0, 1, 3, 0, 2, 2, 1, 3, 2, 1, 0, 1, 0, 0, 0, 0, 0, 1, 0, 0, 0,
0, 0, 0, 1, 0, 0, 1, 1, 0, 0, 0, 0, 1, 0, 0, 0, 300, -1, -1, 0, 0, 0,
0, 0, 0, -1, -1, -1, -1, -1, 0, "", 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, -1, -1, 0, 0, 0, 0, 1, 2, 0, 0, 2;
IpProfile 2 = "Teams", 1, "AudioCodersGroups_0", 0, 10, 10, 46, 24, 0, 0,
2, 0, 0, 0, 0, -1, 1, 0, 0, -1, 1, 4, -1, 1, 1, 0, 0, "",

"AudioCodersGroups_1", 0, 0, "", "", 0, 1, "", 0, 0, 0, 0, 0, 0, 8,

300, 400, 0, 0, 0, "", 0, 0, 1, 3, 0, 0, 1, 0, 3, 2, 1, 0, 1, 0, 0, 0, 1,
0, 1, 0, 0, 0, 0, 0, 0, 1, 0, 0, 1, 0, 0, 0, 0, 0, 1, 0, 0, 300, -1, -
1, 0, 0, 1, 0, 0, 0, 0, -1, -1, -1, -1, -1, 0, "", 0, 0, 0, 0, 0, 0, 0,
0, 0, 0, 0, -1, -1, 0, 0, 0, 0, 1, 2, 0, 0, 2;
[ \IpProfile ]
[ CpMediaRealm ]
FORMAT Index = MediaRealmName, IPv4IF, IPv6IF, RemoteIPv4IF,
RemoteIPv6IF, PortRangeStart, MediaSessionLeg, PortRangeEnd,
TCPPortRangeStart, TCPPortRangeEnd, IsDefault, QoeProfile, BWProfile,
TopologyLocation, UsedByRoutingServer;
CpMediaRealm 0 = "SIPTrunk", "WAN IF", "", "", 6000, 100, 6999, 0, 0,
0, "", "", 0, 0;
CpMediaRealm 1 = "Teams", "WAN IF", "", "", 7000, 100, 7999, 0, 0, 0,
"", "", 1, 0;
[ \CpMediaRealm ]
[ SBCRoutingPolicy ]
FORMAT Index = Name, LCREnable, LCRAverageCallLength, LCRDefaultCost,
LdapServerGroupName;
SBCRoutingPolicy 0 = "Default SBCRoutingPolicy", 0, 1, 0, "";
[\SBCRoutingPolicy]
[ SRD ]
FORMAT Index = Name, BlockUnReqUsers, MaxNumOfReqUsers,
EnableUnAuthenticatedRegistrations, SharingPolicy, UsedByRoutingServer,
SBCOperationMode, SBCRoutingPolicyName, SBCDialPlanName,
AdmissionProfile;
SRD 0 = \text{"DefaultSRD"}, 0, -1, 1, 0, 0, 0, \text{"Default SBCRoutingPolicy"}, "",
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[\SRD]
[ MessagePolicy ]
FORMAT Index = Name, MaxMessageLength, MaxHeaderLength, MaxBodyLength,
MaxNumHeaders, MaxNumBodies, SendRejection, MethodList, MethodListType,
BodyList, BodyListType, UseMaliciousSignatureDB;
1, 1, "", 0, "", 0, 1;
[ \MessagePolicy ]
[ SIPInterface ]
FORMAT Index = InterfaceName, NetworkInterface,
SCTPSecondaryNetworkInterface, ApplicationType, UDPPort, TCPPort,
TLSPort, SCTPPort, AdditionalUDPPorts, AdditionalUDPPortsMode, SRDName,
MessagePolicyName, TLSContext, TLSMutualAuthentication,
TCPKeepaliveEnable, ClassificationFailureResponseType,
PreClassificationManSet, EncapsulatingProtocol, MediaRealm,
SBCDirectMedia, BlockUnReqUsers, MaxNumOfReqUsers,
EnableUnAuthenticatedRegistrations, UsedByRoutingServer,
TopologyLocation, PreParsingManSetName, AdmissionProfile,
CallSetupRulesSetId;
SIPInterface 0 = "SIPTrunk", "WAN_IF", "", 2, 5060, 5060, 0, 0, "", 0,
"DefaultSRD", "", "default", -1, 0, 0, -1, 0, "SIPTrunk", 0, -1, -1, -1,
0, 0, "", "", -1;
SIPInterface 1 = "Teams", "WAN_IF", "", 2, 0, 0, 5061, 0, "", 0,
"DefaultSRD", "", "Teams", -1, 1, 0, -1, 0, "Teams", 0, -1, -1, -1, 0, 1,
"", "", -1;
[ \SIPInterface ]
[ ProxySet ]
FORMAT Index = ProxyName, EnableProxyKeepAlive, ProxyKeepAliveTime,
ProxyLoadBalancingMethod, IsProxyHotSwap, SRDName, ClassificationInput,
TLSContextName, ProxyRedundancyMode, DNSResolveMethod,
KeepAliveFailureResp, GWIPv4SIPInterfaceName, SBCIPv4SIPInterfaceName,
GWIPv6SIPInterfaceName, SBCIPv6SIPInterfaceName, MinActiveServersLB,
SuccessDetectionRetries, SuccessDetectionInterval,
FailureDetectionRetransmissions, AcceptDHCPProxyList;
ProxySet 0 = "ProxySet 0", 0, 60, 0, 0, "DefaultSRD", 0, "", -1, -1, "",
"", "SIPTrunk", "", 1, 1, 10, -1, 0;
ProxySet 1 = "Pyur", 1, 60, 0, 0, "DefaultSRD", 0, "", -1, -1, "", "",
"SIPTrunk", "", "", 1, 1, 10, -1, 0;
ProxySet 2 = "Teams", 1, 60, 2, 1, "DefaultSRD", 0, "Teams", -1, -1, "", "", "Teams", "", 1, 1, 10, -1, 0;
[ \ProxySet ]
[ IPGroup ]
FORMAT Index = Type, Name, ProxySetName, VoiceAIConnector, SIPGroupName,
ContactUser, SipReRoutingMode, AlwaysUseRouteTable, SRDName, MediaRealm,
InternalMediaRealm, ClassifyByProxySet, ProfileName, MaxNumOfRegUsers,
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InboundManSet, OutboundManSet, RegistrationMode, AuthenticationMode,
MethodList, SBCServerAuthType, OAuthHTTPService, EnableSBCClientForking,
SourceUriInput, DestUriInput, ContactName, Username, Password, UUIFormat,
QOEProfile, BWProfile, AlwaysUseSourceAddr, MsgManUserDefl,
MsgManUserDef2, SIPConnect, SBCPSAPMode, DTLSContext,
CreatedByRoutingServer, UsedByRoutingServer, SBCOperationMode,
SBCRouteUsingRequestURIPort, SBCKeepOriginalCallID, TopologyLocation,
SBCDialPlanName, CallSetupRulesSetId, TeamsRegistrationMode, Tags,
SBCUserStickiness, UserUDPPortAssignment, AdmissionProfile,
ProxyKeepAliveUsingIPG, SBCAltRouteReasonsSetName,
TeamsLocalMediaOptimization, TeamsLocalMoInitialBehavior,
SIPSourceHostName, TeamsDirectRoutingMode, TeamsLocalMOSite,
UserVoiceQualityReport;
IPGroup 0 = 0, "Default_IPG", "ProxySet_0", "", "", "", -1, 0,
"DefaultSRD", "", "", 0, "", -1, -1, -1, 0, 0, "", -1, "", 0, -1, -1, "",
"", "", 0, "", "", 0, "", "", 0, 0, "default", 0, 0, -1, 0, 0, 0, "", -1,
0, "", 0, 0, "", 0, "", 0, 0, "", 0;
IPGroup 1 = 0, "Pyur", "Pyur", "", "sipaccount.pyur.tel", "", -1, 0,
"DefaultSRD", "SIPTrunk", "", 1, "Pyur", -1, -1, 4, 0, 0, "", -1, "", 0,
-1, -1, "", "", ", 0, "", "", 0, "", "", 0, 0, "default", 0, 0, -1, 0,
0, 0, "", -1, 0, "", 0, 0, "", 1, "", 0, 0, "", 0, "", 0;
IPGroup 2 = 0, "Teams", "Teams", "", "sipaccount.pyur.tel", "", -1, 0,
"DefaultSRD", "Teams", "", 0, "Teams", -1, 1, -1, 0, 0, "", -1, "", 0, -
1, -1, "int-sbcl.audctrunk.aceducation.info", "", "", 0, "", 1, "",
"", 0, 0, "default", 0, 0, -1, 0, 0, 1, "", -1, 0, "", 0, 0, "", 1, "",
0, 0, "", 0, "", 0;
[ \IPGroup ]
[ ProxyIp ]
FORMAT Index = ProxySetId, ProxyIpIndex, IpAddress, TransportType,
Priority, Weight;
ProxyIp 0 = "1", 0, "sipaccount.pyur.tel:5060", 0, 0, 0;
ProxyIp 2 = "2", 0, "sip.pstnhub.microsoft.com:5061", 2, 1, 1;
ProxyIp 3 = "2", 1, "sip2.pstnhub.microsoft.com:5061", 2, 2, 1;
ProxyIp 4 = "2", 2, "sip3.pstnhub.microsoft.com:5061", 2, 3, 1;
[ \ProxyIp ]
[ Account ]
FORMAT Index = AccountName, ServedTrunkGroup, ServedIPGroupName,
ServingIPGroupName, Username, Password, HostName, ContactUser, Register,
RegistrarStickiness, RegistrarSearchMode, RegEventPackageSubscription,
ApplicationType, RegByServedIPG, UDPPortAssignment,
ReRegisterOnInviteFailure, AcceptDHCPConfiguration;
Account 0 = "Pyur", -1, "Teams", "Pyur", "UserName", "Password",
"sipaccount.pyur.tel", "Contact-User", 1, 0, 0, 0, 2, 0, 0, 0;
[ \Account ]
[ ConditionTable ]
FORMAT Index = Name, Condition;
ConditionTable 0 = "Teams-Contact", "Header.Contact.URL.Host contains
'pstnhub.microsoft.com'";
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[ \ConditionTable ]
[ IP2IPRouting ]
FORMAT Index = RouteName, RoutingPolicyName, SrcIPGroupName,
SrcUsernamePrefix, SrcHost, DestUsernamePrefix, DestHost, RequestType,
MessageConditionName, ReRouteIPGroupName, Trigger, CallSetupRulesSetId,
DestType, DestIPGroupName, DestSIPInterfaceName, DestAddress, DestPort,
DestTransportType, AltRouteOptions, GroupPolicy, CostGroup, DestTags,
ModifiedDestUserName, SrcTags, IPGroupSetName, RoutingTagName,
InternalAction;
IP2IPRouting 0 = "Terminate OPTIONS", "Default_SBCRoutingPolicy", "Any",
"*", "*", "*", "*", 6, "", "Any", 0, -1, 13, "", "", "", 0, -1, 0, 0, "", "", "", "", "", "", "", "default", "Reply (Response='200')";
IP2IPRouting 1 = "Refer from Teams", "Default_SBCRoutingPolicy", "Any",
"*", "*", "*", 0, "", "Teams", 2, -1, 2, "Teams", "", "", 0, -1, 0,
0, "", "", "", "", "", "default", "";
IP2IPRouting 2 = "Teams to SIP Trunk", "Default SBCRoutingPolicy",
"Teams", "*", "*", "*", 0, "", "Any", 0, -1, 0, "Pyur", "", "", 0, -1, 0, 0, "", "", "", "", "default", "";
IP2IPRouting 3 = "SIP Trunk to Teams", "Default SBCRoutingPolicy",
"Pyur", "*", "*", "*", 0, "", "Any", 0, -1, 0, "Teams", "", "", 0, -1, 0, 0, "", "", "", "", "default", "";
[ \IP2IPRouting ]
[ Classification ]
FORMAT Index = ClassificationName, MessageConditionName, SRDName,
SrcSIPInterfaceName, SrcAddress, SrcPort, SrcTransportType,
SrcUsernamePrefix, SrcHost, DestUsernamePrefix, DestHost, ActionType,
SrcIPGroupName, DestRoutingPolicy, IpProfileName, IPGroupSelection,
IpGroupTagName;
Classification 0 = "Teams", "Teams-Contact", "DefaultSRD", "Teams",
"52.114.*.*", 0, -1, "*", "*", "*", "int-
sbc1.audctrunk.aceducation.info", 1, "Teams", "", "", 0, "default";
[ \Classification ]
[ IPOutboundManipulation ]
FORMAT Index = ManipulationName, RoutingPolicyName,
IsAdditionalManipulation, SrcIPGroupName, DestIPGroupName,
SrcUsernamePrefix, SrcHost, DestUsernamePrefix, DestHost,
CallingNamePrefix, MessageConditionName, RequestType, ReRouteIPGroupName,
Trigger, ManipulatedURI, RemoveFromLeft, RemoveFromRight, LeaveFromRight,
Prefix2Add, Suffix2Add, PrivacyRestrictionMode, DestTags, SrcTags;
IPOutboundManipulation 0 = "Replace 00 by '+' in Dest",
"Default_SBCRoutingPolicy", 0, "Pyur", "Teams", "*", "*", "00", "*", "*", "*", ", 0, "Any", 0, 1, 2, 0, 255, "+", "", 0, "", "";
IPOutboundManipulation 1 = "Replace 00 by '+' in Src",
"Default_SBCRoutingPolicy", 0, "Pyur", "Teams", "00", "*", "*", "*",
"", 0, "Any", 0, 0, 2, 0, 255, "+", "", 0, "", "";
IPOutboundManipulation 2 = "Replace '+' by 00 in Dest",
"Default_SBCRoutingPolicy", 0, "Teams", "Pyur", "*", "*", "*", "*",
"", 0, "Any", 0, 1, 1, 0, 255, "00", "", 0, "", "";
IPOutboundManipulation 3 = "Replace '+' by 00 in Src",
"Default_SBCRoutingPolicy", 0, "Teams", "Pyur", "+", "*", "*", "*",
"", 0, "Any", 0, 0, 1, 0, 255, "00", "", 0, "", "";
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[ \IPOutboundManipulation ]
[ MessageManipulations ]
FORMAT Index = ManipulationName, ManSetID, MessageType, Condition,
ActionSubject, ActionType, ActionValue, RowRole;
MessageManipulations 0 = "Remove PAI", 1, "", "Header.P-Asserted-
Identity", 1, "", 0;
MessageManipulations 1 = "Remove Privacy Header", 1, "", "Header.Privacy
exists And Header.From.URL !contains 'anonymous'", "Header.Privacy", 1,
MessageManipulations 2 = "Change History-Info.0 Header", 4,
"Any.Request", "Header.History-Info.0 regex
(<sip:)(.)(\d+)(@)(.*)(;user=phone)(.*)", "Header.History-Info.0", 2,
"$1+'00'+$3+$4+Header.From.URL.Host+$6+$7", 0;
MessageManipulations 3 = "Add Diversion from History-Info.0", 4, "", "",
"Header.Diversion", 0, "Header.History-Info.0", 1;
MessageManipulations 4 = "Change History-Info.1 Header", 4,
"Any.Request", "Header.History-Info.1 regex
(<sip:)(.)(\d+)(@)(.*)(;user=phone)(.*)", "Header.History-Info.1", 2,
"$1+'00'+$3+$4+Header.From.URL.Host+$6+$7", 0;
MessageManipulations 5 = "Change Referred-By Header", 4, "Any.Request",
"Header.Referred-By regex (<sip:)(.)(\d+)(@)(.*)(;user=phone)(.*)"
"Header.Referred-By", 2, "$1+'00'+$3+$4+Header.From.URL.Host+$6+$7", 0;
MessageManipulations 6 = "Reject Responses", 4, "Any.Response",
"Header.Request-URI.MethodType == '503'", "Header.Request-
URI.MethodType", 2, "'486'", 0;
[ \MessageManipulations ]
[ GwRoutingPolicy ]
FORMAT Index = Name, LCREnable, LCRAverageCallLength, LCRDefaultCost,
LdapServerGroupName;
GwRoutingPolicy 0 = "GwRoutingPolicy", 0, 1, 0, "";
[ \GwRoutingPolicy ]
[ ResourcePriorityNetworkDomains ]
FORMAT Index = Name, Ip2TelInterworking;
ResourcePriorityNetworkDomains 1 = "dsn", 1;
ResourcePriorityNetworkDomains 2 = "dod", 1;
ResourcePriorityNetworkDomains 3 = "drsn", 1;
ResourcePriorityNetworkDomains 5 = "uc", 1;
ResourcePriorityNetworkDomains 7 = "cuc", 1;
[ \ResourcePriorityNetworkDomains ]
[ MaliciousSignatureDB ]
FORMAT Index = Name, Pattern;
MaliciousSignatureDB 0 = "SIPVicious", "Header.User-Agent.content prefix
'friendly-scanner'";
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MaliciousSignatureDB 1 = "SIPScan", "Header.User-Agent.content prefix
'sip-scan'";
MaliciousSignatureDB 2 = "Smap", "Header.User-Agent.content prefix
'smap'";
MaliciousSignatureDB 3 = "Sipsak", "Header.User-Agent.content prefix
'sipsak'";
MaliciousSignatureDB 4 = "Sipcli", "Header.User-Agent.content prefix
'sipcli'";
MaliciousSignatureDB 5 = "Sivus", "Header.User-Agent.content prefix
'SIVuS'";
MaliciousSignatureDB 6 = "Gulp", "Header.User-Agent.content prefix
'Gulp'";
MaliciousSignatureDB 7 = "Sipv", "Header.User-Agent.content prefix
'sipv'";
MaliciousSignatureDB 8 = "Sundayddr Worm", "Header.User-Agent.content
prefix 'sundayddr'";
MaliciousSignatureDB 9 = "VaxIPUserAgent", "Header.User-Agent.content
prefix 'VaxIPUserAgent'";
MaliciousSignatureDB 10 = "VaxSIPUserAgent", "Header.User-Agent.content
prefix 'VaxSIPUserAgent'";
MaliciousSignatureDB 11 = "SipArmyKnife", "Header.User-Agent.content
prefix 'siparmyknife'";
[ \MaliciousSignatureDB ]
[ AllowedAudioCoders ]
FORMAT Index = AllowedAudioCodersGroupName, AllowedAudioCodersIndex,
CoderID, UserDefineCoder;
AllowedAudioCoders 0 = "Pyur Allowed Coders", 0, 20, "";
AllowedAudioCoders 1 = "Pyur Allowed Coders", 1, 1, "";
AllowedAudioCoders 2 = "Pyur Allowed Coders", 2, 2, "";
AllowedAudioCoders 3 = "Pyur Allowed Coders", 3, 40, "";
[ \AllowedAudioCoders ]
[ AudioCoders ]
FORMAT Index = AudioCodersGroupId, AudioCodersIndex, Name, pTime, rate,
PayloadType, Sce, CoderSpecific;
AudioCoders 0 = "AudioCodersGroups 0", 0, 1, 2, 90, -1, 0, "";
AudioCoders 1 = "AudioCodersGroups 1", 0, 35, 2, 19, 103, 0, "";
AudioCoders 2 = "AudioCodersGroups 1", 1, 36, 2, 43, 104, 0, "";
AudioCoders 3 = "AudioCodersGroups 1", 2, 1, 2, 90, -1, 0, "";
AudioCoders 4 = "AudioCodersGroups 1", 3, 2, 2, 90, -1, 0,
AudioCoders 5 = "AudioCodersGroups 1", 4, 3, 2, 19, -1, 0, "";
AudioCoders 6 = "AudioCodersGroups 0", 1, 2, 2, 90, -1, 0, "";
[ \AudioCoders ]
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