AudioCodes™ Mediant™ Series

**Enterprise Session Border Controllers** 

Interoperability Lab

# **Configuration Note**

Microsoft® Lync™ Server 2013 and Colt SIP Trunk using AudioCodes Mediant™ E-SBC













March 2013

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#### **Reader's Notes**

Configuration Note Notices

#### **Notice**

This note shows how to connect Microsoft Lync Server 2013 and Colt SIP Trunk using AudioCodes Mediant E-SBC product series, which includes the Mediant 800 Gateway & E-SBC, Mediant 1000B Gateway & E-SBC, Mediant 3000 Gateway & E-SBC and Mediant 4000 E-SBC.

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**Note:** Throughout this document, unless otherwise specified, the term *E-SBC* refers to any of the following AudioCodes products:



- Mediant 800 Gateway & E-SBC
- Mediant 1000B Gateway & E-SBC
- Mediant 3000 Gateway & E-SBC
- Mediant 4000 E-SBC

Configuration Note 1. Introduction

### 1 Introduction

This Configuration Note describes how to set up AudioCodes Enterprise Session Border Controller (hereafter, referred to as *E-SBC*) for interworking between Colt's SIP Trunking and Microsoft's Lync Communication platform (Lync Server 2013).

#### 1.1 Intended Audience

The document is intended for engineers, or AudioCodes and Colt Partners responsible for installing and configuring Colt's SIP Trunking and Microsoft's Lync Communication platform for enabling VoIP calls using AudioCodes E-SBC.

#### 1.2 About AudioCodes' E-SBC Product Series

AudioCodes' family of E-SBC devices enables reliable connectivity and security between the enterprise's and Service Provider's VoIP networks.

The E-SBC provides perimeter defense as a way of protecting enterprises from malicious VoIP attacks; mediation for allowing the connection of any PBX and/or IP-PBX to any service provider; and Service Assurance for service quality and manageability.

Designed as a cost-effective appliance, the E-SBC is based on field-proven VoIP and network services with a native host processor, allowing the creation of purpose-built multiservice appliances, providing smooth connectivity to cloud services, with integrated quality of service, SLA monitoring, security and manageability. The native implementation of SBC provides a host of additional capabilities that are not possible with standalone SBC appliances such as VoIP mediation, PSTN access survivability, and third-party value-added services applications. This enables enterprises to utilize the advantages of converged networks and eliminate the need for standalone appliances.

AudioCodes E-SBC is available as an integrated solution running on top of its field-proven Mediant Media Gateway and Multi-Service Business Router platforms, or as a software-only solution for deployment with third-party hardware.



#### **Reader's Notes**

# **2** Component Information

# 2.1 AudioCodes' E-SBC Version

Table 2-1: AudioCodes E-SBC Version

SBC Vendor	AudioCodes
Models	<ul> <li>Mediant 800 Gateway &amp; E-SBC</li> <li>Mediant 1000B Gateway &amp; E-SBC</li> <li>Mediant 3000 Gateway &amp; E-SBC</li> <li>Mediant 4000 E-SBC</li> </ul>
Software Version	SIP_6.60A.216.006
Protocol	<ul><li>SIP/UDP or TCP (to the Colt SIP Trunk)</li><li>SIP/TCP or TLS (to the Lync FE Server)</li></ul>
Additional Notes	None

# 2.2 Colt SIP Trunking Version

**Table 2-2: Colt Version** 

Vendor/Service Provider	Colt
SSW Model/Service	Sonus
Software Version	8.4.4
Protocol	SIP
Additional Notes	None

# 2.3 Microsoft Lync Server 2013 Version

Table 2-3: Microsoft Lync Server 2013 Version

Vendor	Microsoft
Model	Microsoft Lync
Software Version	Release 2013 5.0.8308.0
Protocol	SIP
Additional Notes	None



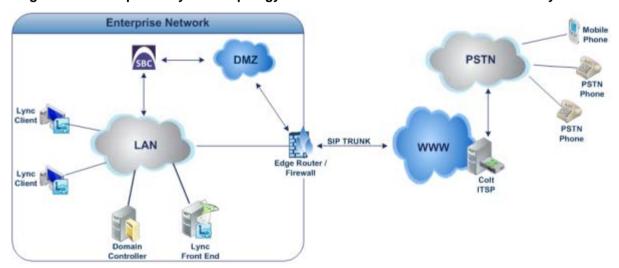
## 2.4 Interoperability Test Topology

Interoperability between AudioCodes E-SBC and Colt SIP trunk with Lync 2013 was tested using the following topology setup:

- The enterprise is deployed with Microsoft Lync Server 2013 in its private network for enhanced communication within the enterprise.
- The enterprise wants to offer its employees enterprise-voice capabilities and to connect the enterprise to the PSTN network using Colt's SIP Trunking service (Internet Telephony Service Provider / ITSP).
- AudioCodes' E-SBC is implemented to interconnect between the enterprise LAN and the SIP Trunk.
  - Session: Real-time voice session using the IP-based Session Initiation Protocol (SIP).
  - Border: IP-to-IP network border between the Lync Server 2013 network in the enterprise LAN and Colt's SIP Trunk located in the public network.

The figure below illustrates E-SBC interworking between Lync Server 2013 and Colt's SIP Trunking site.

Figure 2-1: Interoperability Test Topology between E-SBC and Colt SIP Trunk with Lync 2013



### 2.4.1 Environment Setup

The example scenario includes this environment setup:

**Table 2-4: Environment Setup** 

Area	Setup
Network	<ul> <li>Microsoft Lync Server 2013 environment is located on the enterprise's LAN</li> <li>Colt SIP Trunk is located on the WAN</li> </ul>
Signaling Transcoding	<ul> <li>Microsoft Lync Server 2013 functions with SIP-over-TLS transport type</li> <li>Colt SIP Trunk operates with SIP-over-UDP type</li> </ul>
Codecs Transcoding	<ul> <li>Microsoft Lync Server 2013 supports G.711A-law and G.711U-law coders</li> <li>Colt SIP Trunk supports G.711A-law, and G.729 coder</li> </ul>
Media Transcoding	<ul> <li>Microsoft Lync Server 2013 operates with SRTP media type</li> <li>Colt SIP trunk operates with RTP media type</li> </ul>

#### 2.4.2 Known Limitations

- Colt SIP Trunk does not send RTCP packets in active call and in hold call.
- In some cases, Lync 2013 will terminate the call with network problems as the cause. To overcome this issue, disable the RTCPActiveCalls and RTCPCallsOnHold parameters on the Lync 2013 trunk configuration. However, when RTCP active calls or RTCP calls on hold is false, it is recommended to enable the session timer to periodically verify that the call is still active.



#### **Reader's Notes**

# 3 Configuring Lync Server 2013

This chapter describes how to configure Microsoft Lync Server 2013 to operate with AudioCodes E-SBC.



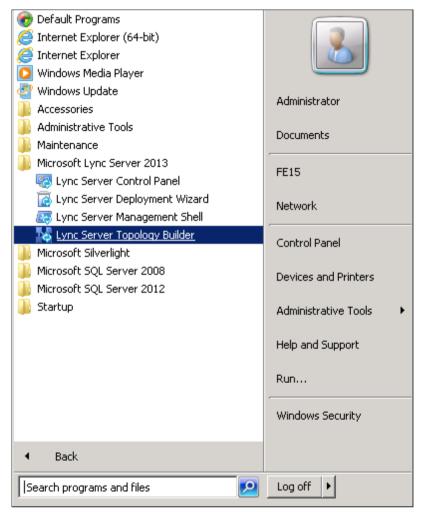
**Note:** Dial plans, voice policies, and PSTN usages are also necessary for enterprise voice deployment; however, these are beyond the scope of this document.

### 3.1 Configuring the E-SBC as an IP / PSTN Gateway

The procedure below describes how to configure the E-SBC as an IP / PSTN gateway.

- > To configure the E-SBC as an IP/PSTN gateway and associate it with Mediation Server:
- On the server where the Topology Builder is installed, start the Lync Server 2013
   Topology Builder by doing the following: Click the Windows Start menu, click All
   Programs, and then click Lync Server Topology Builder.

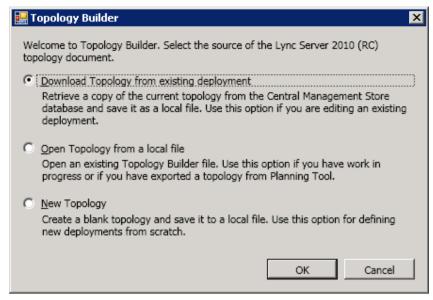
Figure 3-1: Starting the Lync Server Topology Builder





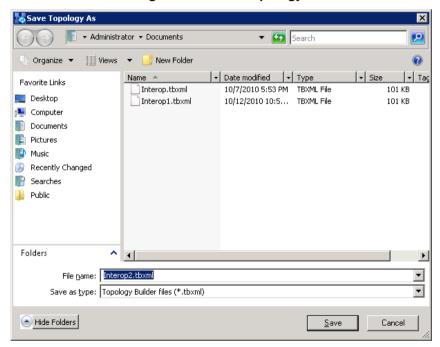
The following screen is displayed:

Figure 3-2: Topology Builder Options



2. Select the **Download Topology from existing deployment** option, and then click **OK**; you are prompted to save the downloaded Topology:

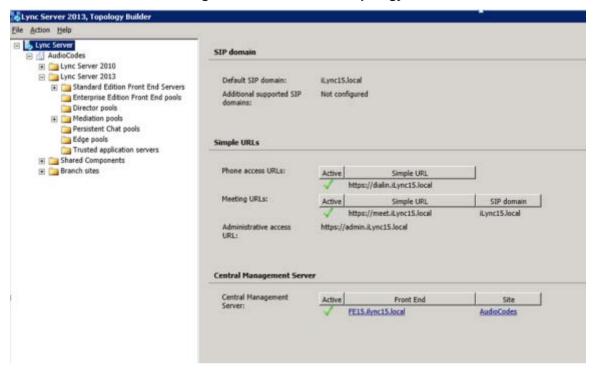
Figure 3-3: Save Topology



**3.** Enter a name for the Topology file, and then click **Save**. This step enables you to roll back from any changes you make during the installation.

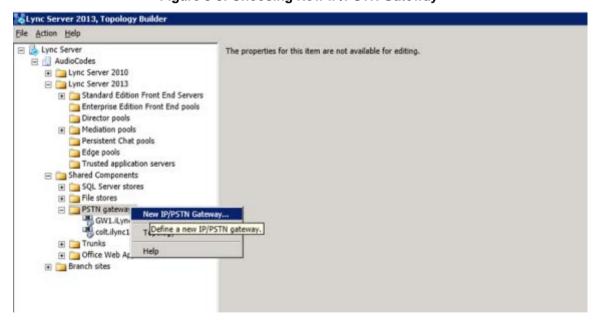
The Topology Builder screen with the downloaded Topology is displayed:

Figure 3-4: Downloaded Topology



- Under Lync Server 2013, your site name, Shared Components, right-click the PSTN Gateways node, and then click New PSTN Gateway.
- 5. Right-click the PSTN gateways folder, and then choose New IP/PSTN Gateway, as shown below:

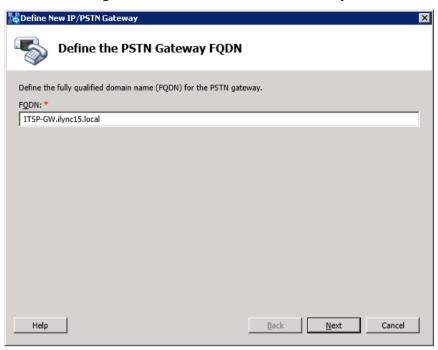
Figure 3-5: Choosing New IP/PSTN Gateway





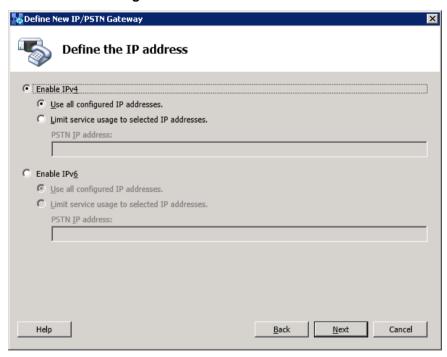
The following dialog box appears:

Figure 3-6: Define New IP/PSTN Gateway



- **6.** Enter the Fully Qualified Domain Name (FQDN) of the E-SBC (e.g., "ITSP-GW.ilync15.local"). This FQDN should be update in the relevant DNS record, and then click **Next.**
- Define the listening mode (IPv4 or IPv6) of the IP address of your new PSTN gateway, and click Next.

Figure 3-7: Define the IP Address



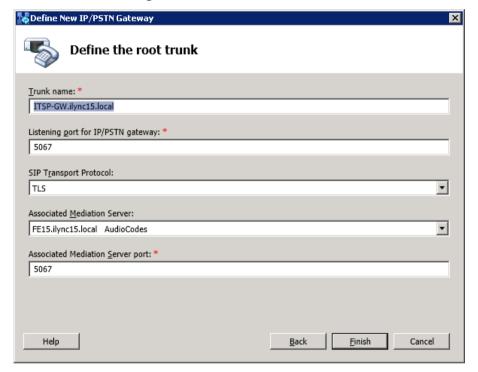
8. Click Next.

9. Define a root trunk for the PSTN gateway. A trunk is a logical connection between the Mediation Server and a gateway, uniquely identified by the following combination: Mediation Server FQDN, Mediation Server listening port (TLS or TCP), gateway IP and FQDN, and gateway listening port.



**Note:** When defining a PSTN gateway in Topology Builder, define a root trunk to successfully add the PSTN gateway to your topology. The root trunk cannot be removed until the associated PSTN gateway is removed.

Figure 3-8: Define the Root Trunk

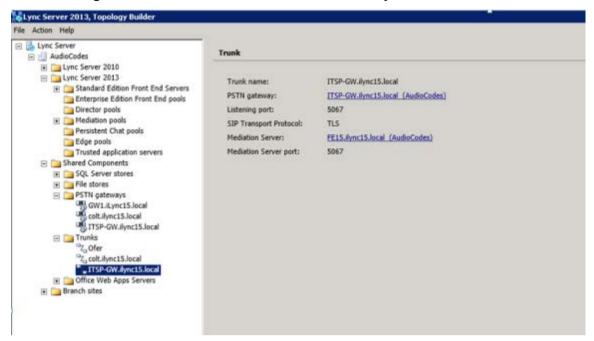


- a. In the 'Listening Port for IP/PSTN gateway' field, enter the listening port that the E-SBC will use for SIP messages from the Mediation Server that will be associated with the root trunk of the PSTN gateway (i.e., 5067).
- **b.** In the 'SIP Transport Protocol' field, click the transport type (i.e., **TLS**) that the trunk uses.
- **c.** In the 'Associated Mediation Server' field, select the Mediation Server pool to associate with the root trunk of this PSTN gateway.
- **d.** In the 'Associated Mediation Server port' field, enter the listening port that the Mediation Server will use for SIP messages from the SBC (i.e., **5067**).
- e. Click Finish.



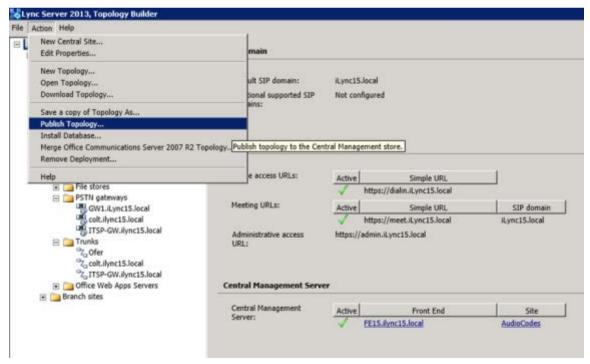
The SBC is added as a PSTN gateway and a trunk is created as shown below:

Figure 3-9: E-SBC Added as an IP/PSTN Gateway and Trunk Created



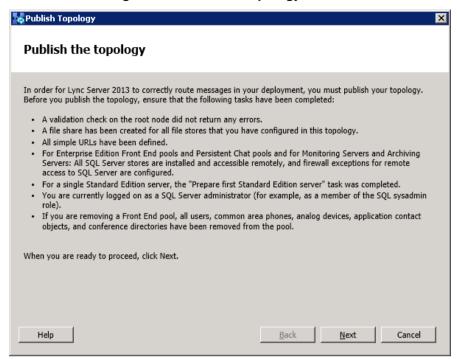
**10.** Publish the Topology: In the main tree, select the root item 'Lync Server', and then from the **Action** menu on the menu bar, choose **Publish Topology**, as shown below:

Figure 3-10: Choosing Publish Topology



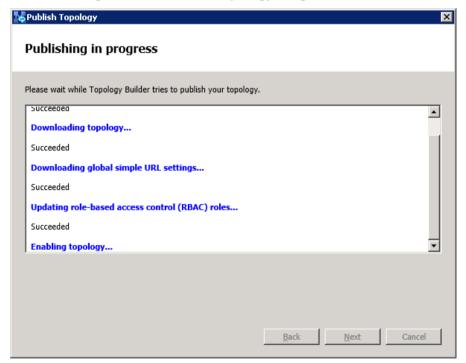
The Publish Topology screen is displayed:

Figure 3-11: Publish Topology Screen



11. Click **Next**; the Topology Builder starts to publish your topology:

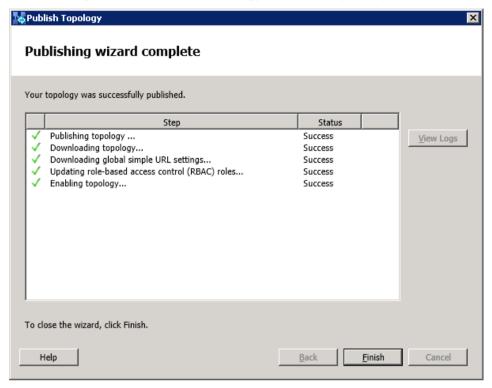
Figure 3-12: Publish Topology Progress Screen





12. Wait until the publishing topology process completes successfully:

Figure 3-13: Publish Topology Successfully Completed



13. Click Finish.

### 3.2 Configuring the "Route" on Lync Server 2013

The procedure below describes how to configure a "Route" on the Lync Server 2013 and to associate it with the E-SBC PSTN gateway.

- > To configure the "route" on Lync Server 2013:
- Start the Microsoft Lync Server 2013 Control Panel: click Start, click All Programs, click Microsoft Lync Server 2013, and then click Lync Server Control Panel, as shown below:

Figure 3-14: Opening the Lync Server Control Panel



You are prompted to enter your login credentials:

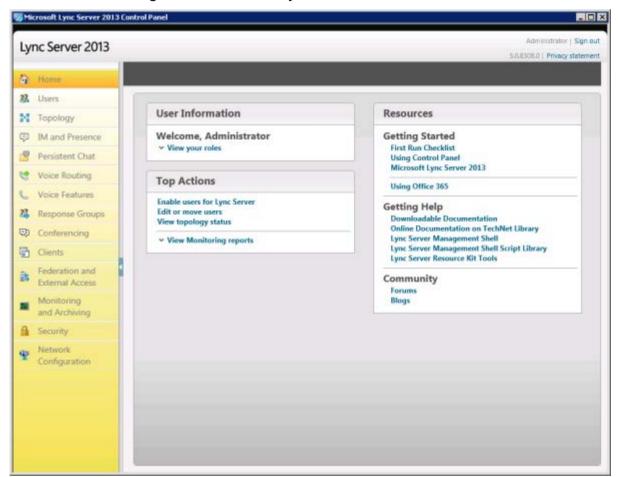


Figure 3-15: Lync Server Credentials



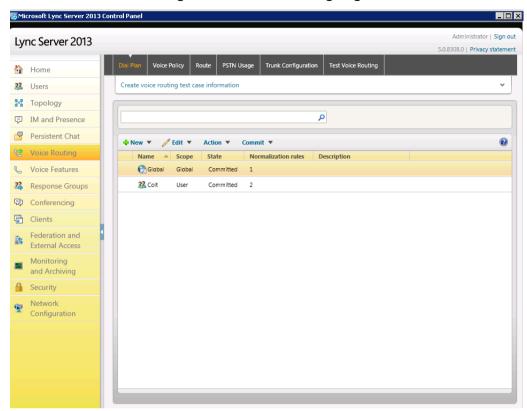
Enter your domain username and password, and then click OK; The Microsoft Lync Server 2013 Control Panel is displayed:

Figure 3-16: Microsoft Lync Server 2013 Control Panel



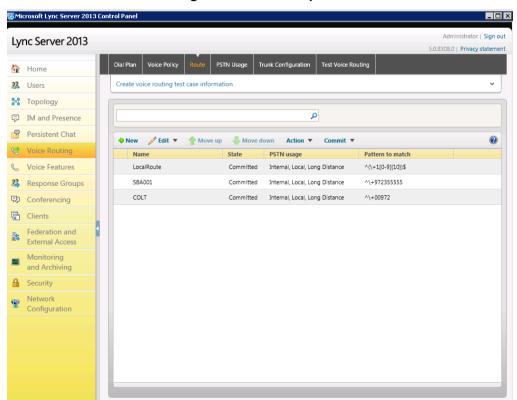
3. In the left navigation pane, select Voice Routing.

Figure 3-17: Voice Routing Page



4. In the Voice Routing page, click the Route tab.

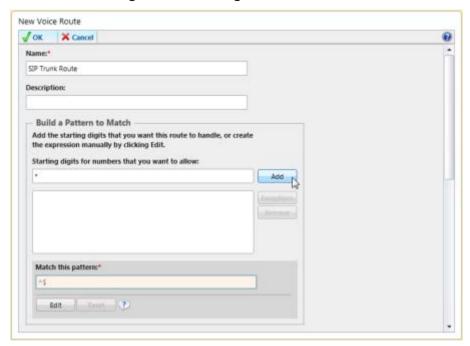
Figure 3-18: Route Option





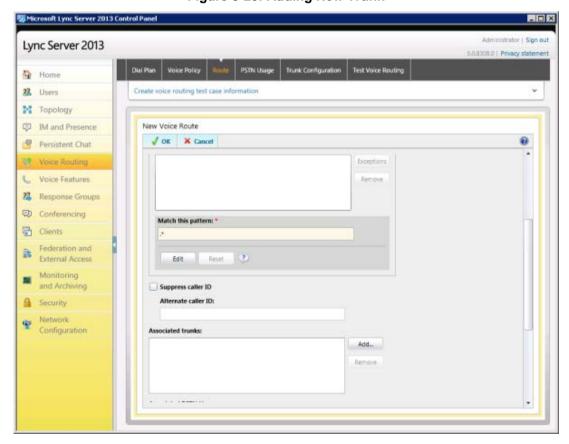
5. Click **New**; the New Voice Route dialog box appears:

Figure 3-19: Adding New Voice Route



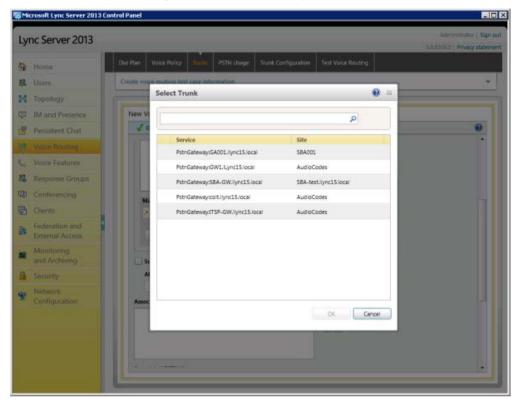
- 6. In the Name field, enter a name for this route (e.g., "SIP Trunk Route").
- 7. Under the 'Build a Pattern to Match' group, enter the starting digits you want this route to handle (e.g., "\*", which means to match all numbers).
- 8. Click Add.

Figure 3-20: Adding New Trunk



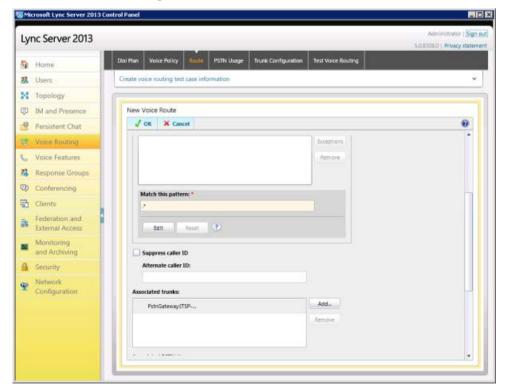
- 9. Associate the route with the E-SBC Trunk that you created:
  - **a.** In the Associated Trunks pane, click **Add**; a list of all the deployed gateways is displayed:

Figure 3-21: List of Deployed Trunks



**b.** Select the E-SBC Trunk you created, and then click **OK**.

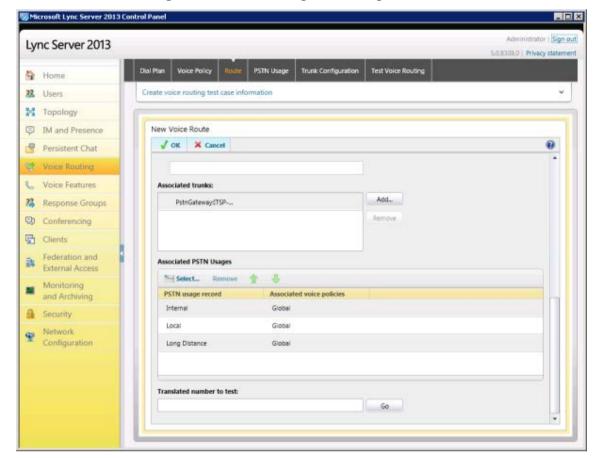
Figure 3-22: Selected E-SBC Trunk





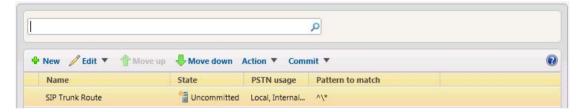
**10.** Associate a PSTN Usage to this route: In the Associated PSTN Usages group, click **Select** and then add the associated PSTN Usage.

Figure 3-23: Associating PSTN Usage to Route



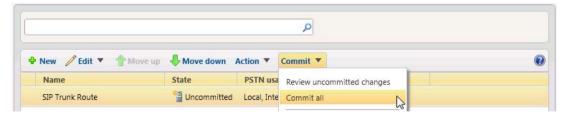
**11.** Click **OK** (located on the top of the New Voice Route dialog box); the New Voice Route (Uncommitted) is displayed:

Figure 3-24: Confirmation of New Voice Route



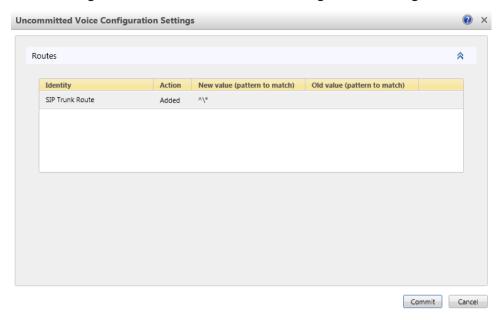
**12.** From the **Commit** drop-down list, choose **Commit all**, as shown below:

Figure 3-25: Committing Voice Routes



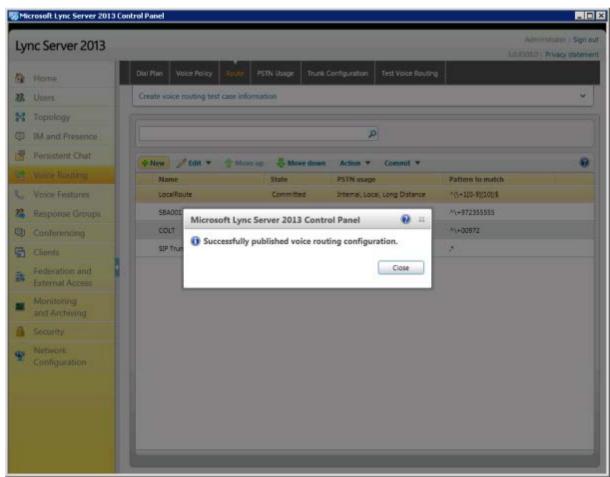
The Uncommitted Voice Configuration Settings dialog box appears:

Figure 3-26: Uncommitted Voice Configuration Settings



**13.** Click **Commit**; a message is displayed confirming a successful voice routing configuration, as shown below:

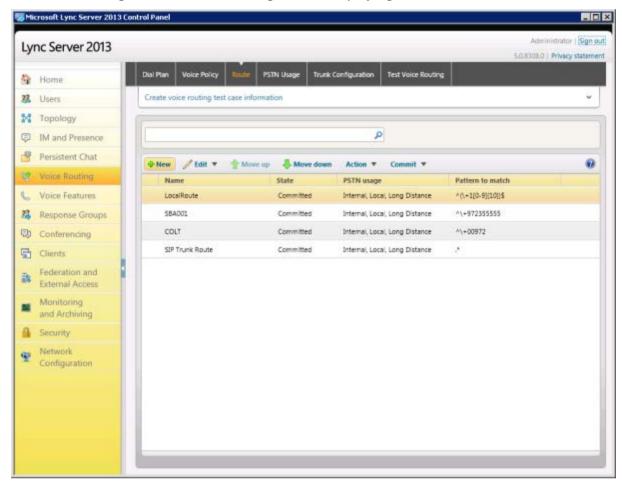
Figure 3-27: Confirmation of Successful Voice Routing Configuration





**14.** Click **Close**; the new committed Route is displayed in the Voice Routing screen, as shown below:

Figure 3-28: Voice Routing Screen Displaying Committed Routes



# 4 Configure AudioCodes' E-SBC

This chapter provides step-by-step procedures on how to configure AudioCodes E-SBC for interworking between Microsoft Lync Server 2013 and the Colt SIP Trunk:

- E-SBC WAN interface: Colt SIP Trunking environment
- E-SBC LAN interface: Lync Server 2013 environment

This configuration is done using the E-SBC's Web-based management tool (embedded Web server).

#### **Notes:**

- For implementing Microsoft Lync and Colt SIP Trunk based on the configuration described in this section, AudioCodes E-SBC must be installed with a Software Feature Key that includes the following software features:
  - √ Microsoft
  - √ SBC
  - √ Security
  - √ DSP
  - √ RTP
  - √ SIP

For more information about the Software Feature key, contact your AudioCodes representative.

- The scope of this document does **not** cover security aspects for connecting the SIP Trunk to the Microsoft Lync environment. Security measures should be implemented in accordance with your organization's security policies. For basic security guidelines, refer to the *Recommended* Security Guidelines Technical Note document.
- Before you begin configuring the E-SBC, ensure that the E-SBC's Web interface Navigation tree is in Full-menu display mode. To do this, select the Full option, as displayed below:



When the E-SBC is reset, the Web GUI reverts to Basic-menu display.





### 4.1 Step 1: Configure Network Interfaces

This step describes how to configure the E-SBC's network interfaces. There are several ways to deploy the E-SBC. However, the example scenario in this document uses the following deployment method:

- The E-SBC interfaces are between the Lync servers located on the LAN and the Colt SIP Trunk located on the WAN.
- The E-SBC connects to the WAN through a DMZ network.

The type of physical LAN connection depends on the method used to connect to the enterprise's network. In this example, E-SBC connects to the LAN and WAN using dedicated LAN ports, i.e., two ports and network cables.

In addition, the E-SBC uses two logical network interfaces; one to the LAN (VLAN ID 1) and one to the WAN (VLAN ID 2).

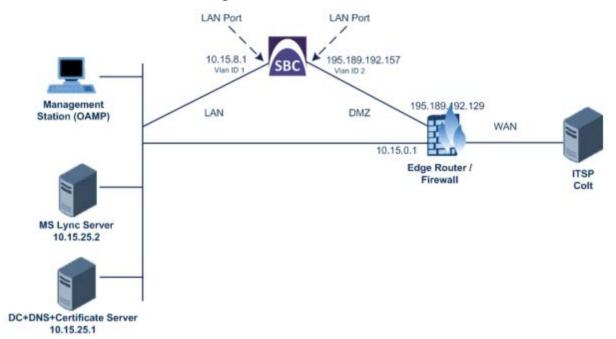


Figure 4-1: Network Interfaces

### 4.1.1 Step 1a: Configure IP Network Interfaces

The procedure below describes how to configure the IP network interfaces for each of the following interfaces:

- LAN VoIP ("Voice")
- WAN VoIP ("WANSP")
- > To configure the IP network interfaces:
- Open the Multiple Interface Table page (Configuration tab > Network Settings > IP Settings).

Figure 4-2: Multiple Interface Table



- 2. Modify the existing LAN network interface:
  - **a.** Select the 'Index' radio button corresponding to the Application Type, "OAMP + Media + Control", and then click **Edit**.
  - a. Set the interface as follows:

Parameter	Example Setting
IP Address	10.15.8.1 E-SBC IP address
Prefix Length	<b>16</b> for 255.255.0.0 Subnet mask in bits
Gateway	10.15.0.1 Default Gateway
VLAN ID	1
Interface Name	Voice Arbitrary descriptive name
Primary DNS Server IP Address	10.15.25.1
Underlying Interface	GROUP_1 Ethernet port group

- 3. Add another network interface for the WAN side:
  - a. Enter "1", and then click Add Index.
  - b. Set the interface as follows:

Parameter	Settings
Application Type	Media + Control
IP Address	195.189.192.157
Prefix Length	<b>25</b> for 255.255.255.128
Gateway	195.189.192.129
	Default Gateway - router's IP address



Parameter	Settings
VLAN ID	2
Interface Name	WANSP Arbitrary descriptive name for the WAN interface
Primary DNS Server IP Address	80.179.52.100
Secondary DNS Server IP Address	80.179.55.100
Underlying Interface	GROUP_2 Ethernet port group

4. Click Apply, and then Done.

### 4.1.2 Step 1b: Configure the Native VLAN ID

This step describes how to configure the Native VLAN ID for the two network interfaces (LAN and WAN).

- To configure the Native VLAN ID for the IP network interfaces:
- 1. Open the Physical Ports Settings page (Configuration tab> VoIP > Network > Physical Ports Settings).
- 2. In the GROUP\_1 member ports, set the 'Native Vlan' field to "1". This VLAN was assigned to network interface "Voice".
- 3. In the GROUP\_2 member ports, set the 'Native Vlan' field to "2". This VLAN was assigned to network interface "WANSP".

Index Port Mode Native Vlan Speed&Duplex Description Group Member Group Status GE 4 1 Enable User Port #0 GROUP 1 1 🔘 Auto Negotiation Active GE\_4\_2 GROUP 1 Auto Negotiation User Port #1 Redundant Enable 3 🔘 GE\_4\_3 Enable Auto Negotiation User Port #2 GROUP 2 Active 4 🔘 GE\_4\_4 Enable Auto Negotiation User Port #3 GROUP\_2 Redundant

Figure 4-3: Ports Native VLAN

# 4.2 Step 2: Enable the SBC Application

This step describes how to enable the SBC application.

- To enable the SBC application:
- 1. Open the Applications Enabling page (Configuration tab > VoIP > Applications Enabling > Applications Enabling).

Figure 4-4: Applications Enabling



- 2. From the 'SBC Application' drop-down list, select Enable.
- 3. Reset the E-SBC with a burn to flash for this setting to take effect (see Section 4.14 on page 63).



## 4.3 Step 3: Configure SRDs

This step describes how to configure Signaling Routing Domains (SRD). An SRD is a set of definitions comprising IP interfaces, E-SBC resources, SIP behaviors, and Media Realms.

### 4.3.1 Step 3a: Add Media Realms

A Media Realm represents a set of ports, associated with an IP interface, which are used by the E-SBC to transmit or receive media (RTP or SRTP). Media Realms are associated with SRDs or IP Groups.

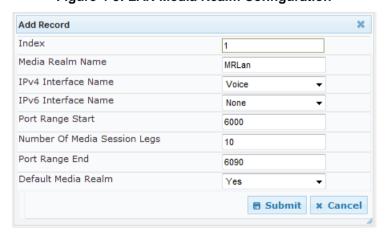
The simplest configuration is to create one Media Realm for internal (LAN) traffic and another for external (WAN) traffic, which is described in the procedure below for our example scenario.

#### To configure Media Realms:

- 1. Open the Media Realm Table page (Configuration tab > VolP > Media > Media Realm Configuration).
- Add a Media Realm for the LAN traffic:
  - a. Click Add.
  - b. Configure the Media Realm as follows:

Parameter	Example Setting
Index	1
Media Realm Name	MRLan An arbitrary name
IPv4 Interface Name	Voice
Port Range Start	6000  Number representing the lowest UDP port number to be used for media on the LAN
Number of Media Session Legs	The number of media sessions assigned with the port range

Figure 4-5: LAN Media Realm Configuration

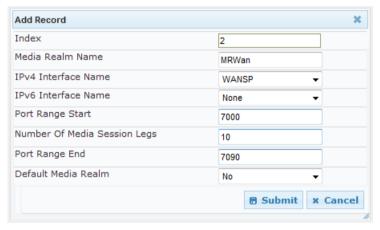


c. Click Submit.

- 3. Add a Media Realm for the external traffic (WAN):
  - a. Click Add.
  - b. Configure the Media Realm as follows:

Parameter	Example Setting
Index	2
Media Realm Name	MRWan An arbitrary name
IPv4 Interface Name	WANSP
Port Range Start	<b>7000</b> Number representing the lowest UDP port number to be used for media on the WAN
Number of Media Session Legs	10 The number of media sessions assigned with the port range

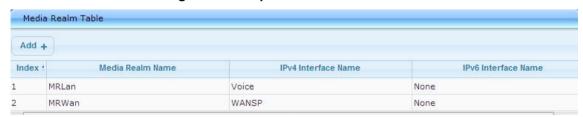
Figure 4-6: WAN Media Realm Configuration



#### c. Click Submit.

The configured Media Realm table is shown below:

Figure 4-7: Required Media Realm Table





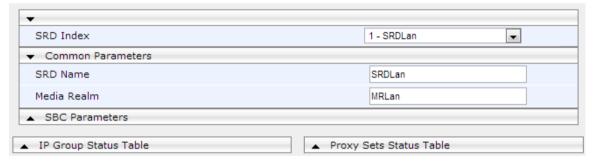
### 4.3.2 Step 3b: Add SRDs

The procedure below describes how to add SRDs.

- To add SRDs:
- Open the SRD Table page (Configuration tab > VolP > Control Network > SRD Table).
- 2. Add an SRD for the E-SBC's internal interface (toward Lync Server 2013):
  - a. Configure the following parameters:

Parameter	Example Setting
SRD Index	1
SRD Name	SRDLan  Descriptive name for the SRD
Media Realm	MRLan Associates the SRD with a Media Realm

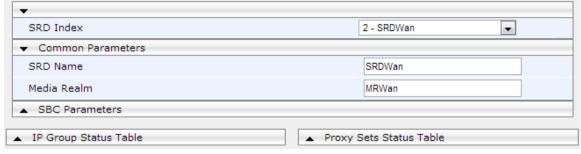
Figure 4-8: LAN SRD Configuration



- b. Click Submit.
- 3. Add an SRD for the E-SBC's external interface (toward the Colt SIP Trunk):
  - a. Configure the following parameters:

Parameter	Example Setting
SRD Index	2
SRD Name	SRDWan Descriptive name for the SRD
Media Realm	MRWan Associates the SRD with a Media Realm

Figure 4-9: WAN SRD Configuration



b. Click Submit.

### 4.3.3 Step 3c: Add SIP Signaling Interfaces

A SIP Interface consists of a combination of ports (UDP, TCP, and TLS) associated with a specific IP network interface. The SIP Interface is associated with an SRD.

This step describes how to add SIP interfaces. In the example scenario, you must add an internal and external SIP interface for the E-SBC.

#### To add SIP interfaces:

- Open the SIP Interface Table page (Configuration tab > VoIP > Control Network > SIP Interface Table).
- 2. Add a SIP interface for the LAN:
  - Click Add.
  - b. Configure the following parameters:

Parameter	Example Setting
Index	1
Network Interface	Voice
Application Type	SBC
TLS Port	5067
TCP and UDP	0
SRD	1

- c. Click Submit.
- 3. Add a SIP interface for the WAN:
  - a. Click Add.
  - **b.** Configure the following parameters:

Parameter	Example Setting
Index	2
Network Interface	WANSP
Application Type	SBC
UDP Port	5060
TCP Port	5060
TLS Port	0
SRD	2

c. Click Submit.

The configured SIP Interface table is shown below:

Figure 4-10: Required SIP Interface Table





# 4.4 Step 4: Configure Proxy Sets

This step describes how to configure the Proxy Sets. A Proxy Set is a group of Proxy servers defined by IP address or fully qualified domain name (FQDN). In the example scenario, you need to configure two Proxy Sets for the following entities:

- Microsoft Lync Server 2013
- Colt SIP Trunk

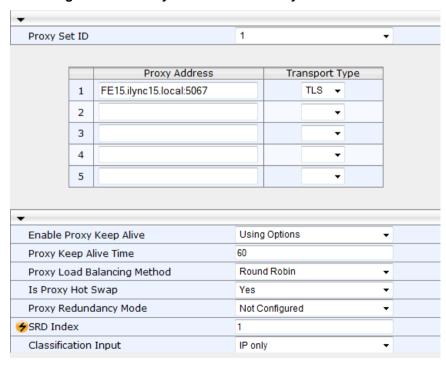
These Proxy Sets will later be associated with IP Groups.

#### > To add Proxy Sets:

- Open the Proxy Sets Table page (Configuration tab > VolP menu > Control Network > Proxy Sets Table).
- 2. Add a Proxy Set for Lync Server 2013:
  - a. Configure the following parameters:

Parameter	Example Setting
Proxy Set ID	1
Proxy Address	FE15.ilync15.local:5067
	Lync Server 2013 SIP Trunking IP address or FQDN and destination port
Transport Type	TLS
Enable Proxy Keep Alive	Using Options
Proxy Load Balancing Method	Round Robin
Is Proxy Hot Swap	Yes
SRD Index	1

Figure 4-11: Proxy Set for Microsoft Lync Server 2013

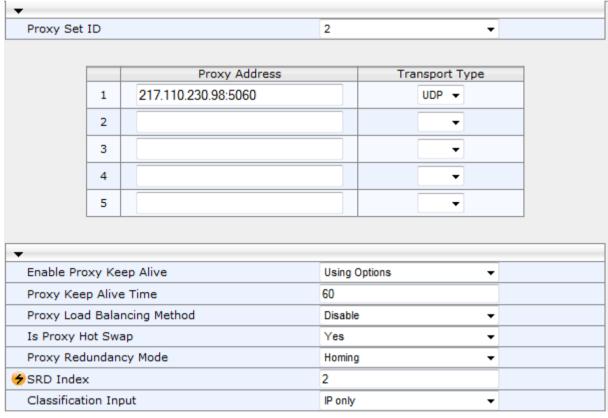


b. Click Submit.

### 3. Add a Proxy Set for the Colt SIP Trunk:

Parameter	Example Setting
Proxy Set ID	2
Proxy Address	217.110.230.98:5060
	Colt IP address or FQDN and destination port
Transport Type	UDP
Enable Proxy Keep Alive	Using Options
Is Proxy Hot Swap	Yes
Proxy Redundancy Mode	Homing
SRD Index	2
	Enables classification by Proxy Set for this SRD in the IP Group belonging to the Colt SIP Trunk

Figure 4-12: Proxy Set for Colt SIP Trunk



4. Click Submit.



# 4.5 Step 5: Configure IP Groups

This step describes how to create IP Groups. An IP Group represents a SIP entity behavior in the E-SBC's network. In the example scenario, you need to create IP Groups for the following entities:

- Lync Server 2013 (Mediation Server) on the LAN
- Colt SIP Trunk on the WAN

These IP Groups are later used by the SBC application for routing calls.

#### > To configure IP Groups:

- 1. Open the IP Group Table page (Configuration tab > VoIP menu > Control Network > IP Group Table).
- 2. Add an IP Group for the Lync Server 2013 Mediation Server:
  - a. Click Add.
  - **b.** Configure the parameters as follows:

Parameter	Example Setting
Index	1
Туре	Server
Description	Lync Server
Proxy Set ID	1
SIP Group Name	FE15.iLync15.Local
SRD	1
Media Realm Name	MRLan
IP Profile ID	1

- c. Click Submit.
- 3. Add an IP Group for the Colt SIP Trunk:
  - a. Click Add.
  - b. Configure the parameters as follows:

Parameter	Example Setting
Index	2
Туре	Server
Description	Colt Descriptive name
Proxy Set ID	2
SRD	2
Media Realm Name	MRWan
IP Profile ID	2

c. Click Submit.

The configured IP Group table is shown below:

Figure 4-13: Configured IP Group Table





# 4.6 Step 6: Configure IP Profiles

This step describes how to configure IP Profiles. In our example scenario, the IP Profiles are used to configure the SRTP / TLS modes and other parameters that differ between the two entities - Lync Server 2013 and Colt SIP Trunk. Note that the IP Profiles were assigned to the relevant IP Group in the previous step in the previous section.

In our example, you need to add an IP Profile for each entity:

- Microsoft Lync Server 2013 to operate in secure mode using SRTP and TLS
- Colt SIP trunk to operate in non-secure mode using RTP and UDP

#### > To add IP Profiles:

- Open the IP Profile Settings page (Configuration tab > VoIP > Coders and Profiles > IP Profile Settings).
- 2. Add an IP Profile for Lync Server 2013:
  - a. Configure the parameters as follows:

Parameter	Example Setting
Profile ID	1
Media Security Behavior	SRTP
SBC Session Expires Mode	Supported
SBC Remote Early Media RTP	Delayed
	Required, as when the Lync Server 2013 sends a SIP 18x response, it does not immediately send the RTP to the remote side
SBC Remote Update Support	Supported Only After Connect
SBC Remote Re-Invite Support	Supported Only With SDP
SBC Remote Refer Behavior	Handle Locally Required, as Lync Server 2013 does not support receipt of SIP REFER messages (in the case of call transfer), the E-SBC handles the REFER locally and sends a re-INVITE to the Lync server
SBC Remote 3xx Behavior	Handle Locally
	Required
	Lync Server 2013 does not support receipt of SIP 3xx
SBC Remote Delayed Offer Support	Not Supported

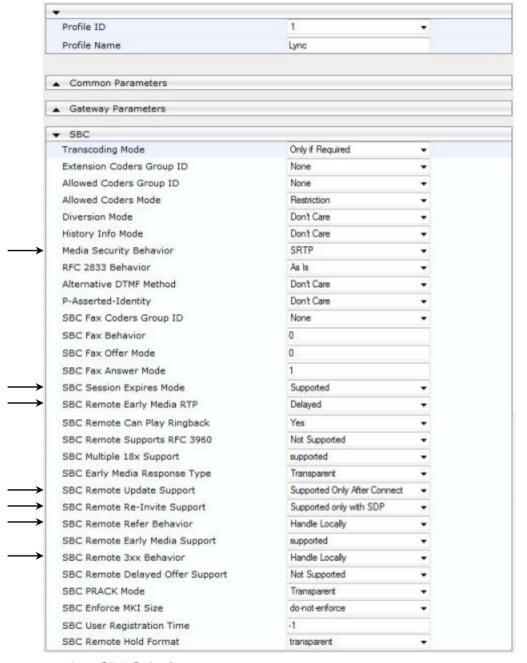


Figure 4-14: IP Profile for Lync Server 2013

#### b. Click Submit.

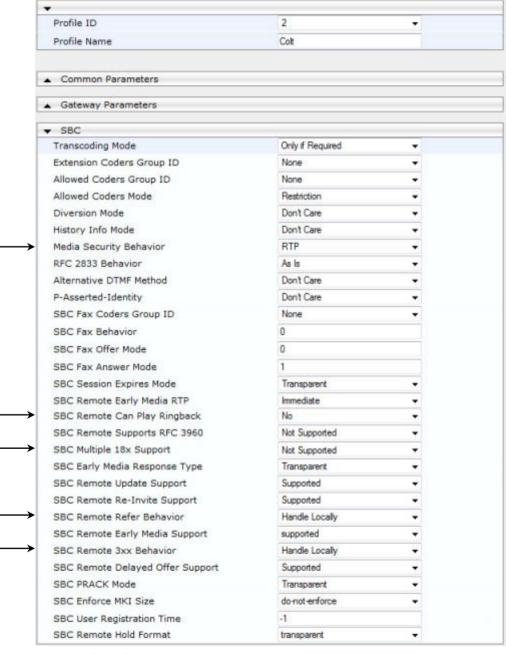
- 3. Add an IP Profile for the Colt SIP Trunk:
  - a. Configure the parameters as follows:

Parameter	Example Setting
Profile ID	2
Media Security Behavior	RTP
SBC Remote Can Play Ringback	No Required, as Lync Server 2013 does not provide a Ringback tone for incoming calls
SBC Multiple 18x Support	Not Supported If a SIP Trunk receives an 18x with SDP and



Parameter	Example Setting
	immediately after that, an 18x without SDP, it will play a local ringback, though in a Lync environment, there is a need to play a remote ringback
SBC Remote Refer Behavior	Handle Locally
	Required, SIP Trunk does not support receipt of REFER
SBC Remote 3xx Behavior	Handle Locally
	Required, as SIP Trunk does not support receipt of SIP 3xx

Figure 4-15: IP Profile for Colt SIP Trunk



b. Click Submit.

### 4.7 Step 7: Configure a Secure SIP TLS Connection

This step describes how to configure the E-SBC for using a TLS connection with the Lync Server 2013 Mediation Server. This is essential for a secure SIP TLS connection.

### 4.7.1 Step 7a: Configure the NTP Server Address

This step describes how to configure the NTP server's IP address. It is recommended to implement an NTP server (Microsoft NTP server or third-party server) to ensure that the E-SBC receives accurate and current date and time. This is necessary for validating certificates of remote parties.

#### To configure the NTP server address:

- 1. Open the Application Settings page (Configuration tab > System > Application Settings).
- In the 'NTP Server IP Address' field, enter the IP address of the NTP server, e.g., 10.15.25.1

Figure 4-16: Configuring NTP Server Address



3. Click Submit.



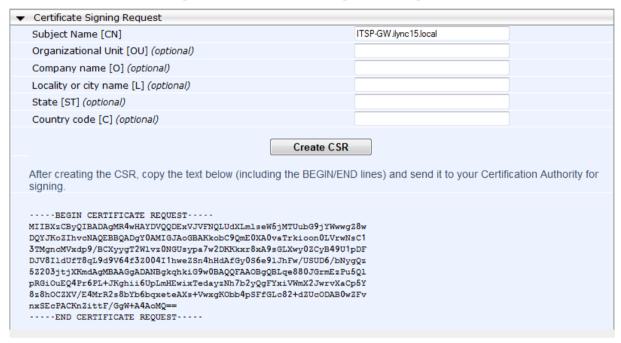
### 4.7.2 Step 7b: Configure a Certificate

This step describes how to exchange a certificate with the Microsoft Certificate Authority (CA). The certificate is used by the E-SBC to authenticate the connection with the management station, i.e., the computer used to manage the E-SBC through its embedded Web server.

#### > To configure a certificate:

1. Open the Certificates page (Configuration tab > System > Certificates).

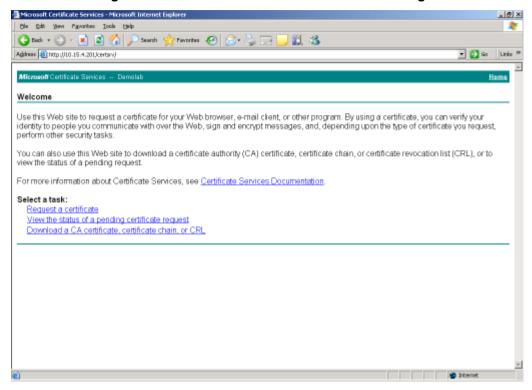
Figure 4-17: Certificates Page - Creating CSR



- 2. In the 'Subject Name' field, enter the media gateway name (e.g., "ITSP-GW.ilync15.local"). This name must be identical to the gateway name configured in the Topology Builder for Lync Server 2013 (see Section 3.1 on page 13).
- 3. Click **Create CSR**; a certificate request is generated.
- **4.** Copy the CSR (from the line "----BEGIN CERTIFICATE" to "END CERTIFICATE REQUEST----") to a text file (such as Notepad) and then save it to a folder on your computer with the file name *certreg.txt*.

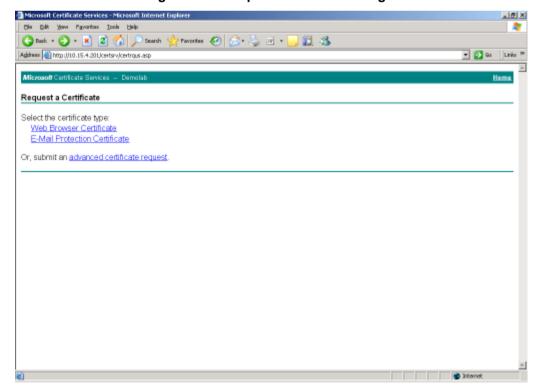
**5.** Open a Web browser and navigate to the Microsoft Certificates Services Web site at http://<certificate server>/CertSrv.

Figure 4-18: Microsoft Certificate Services Web Page



6. Click Request a certificate.

Figure 4-19: Request a Certificate Page



7. Click advanced certificate request, and then click Next.



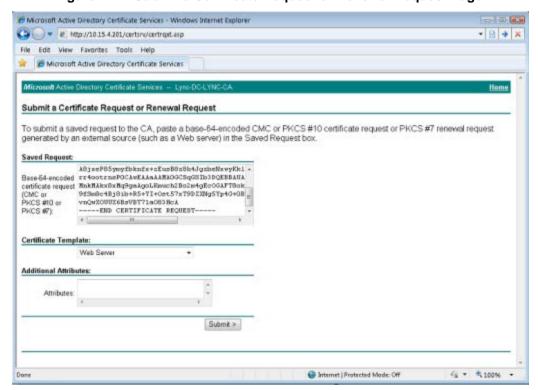
The policy of the CA determines the types of certificates you can request. Cick one of the following options to:

Create and submit a request by using a base-64-encoded CMC or PKCS #10 file, or submit a renewal request by using a base-64-encoded CMC or PKCS #10 file, or submit a renewal request by using a base-64-encoded CMC or PKCS #10 file, or submit a renewal request by using a base-64-encoded CMC or PKCS #10 file.

Figure 4-20: Advanced Certificate Request Page

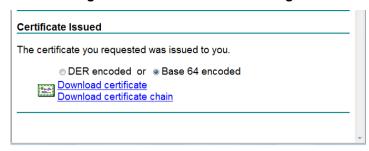
8. Click Submit a certificate request ..., and then click Next.

Figure 4-21: Submit a Certificate Request or Renewal Request Page



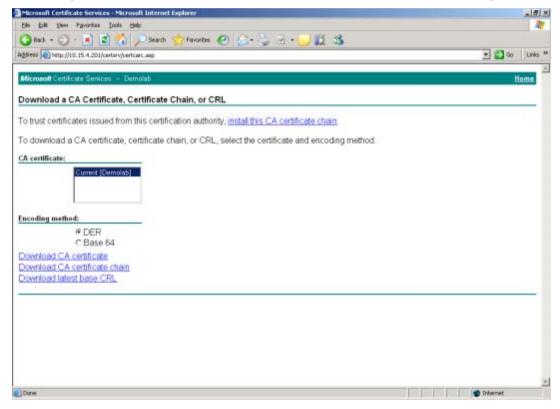
- **9.** Open the *certreq.txt* file that you created and saved in Step 4, and then copy its contents to the 'Base64 Encoded Certificate Request' field.
- 10. From the 'Certificate Template' drop-down list, select **Web Server**.
- 11. Click Submit.

Figure 4-22: Certificate Issued Page



- Select the Base 64 encoded option for encoding, and then click Download CA certificate.
- **13.** Save the file with the name *gateway.cer* to a folder on your computer.
- **14.** Click the **Home** button or navigate to the certificate server at: http://<Certificate Server>/CertSrv
- 15. Click the Download a CA certificate, certificate chain, or CRL.

Figure 4-23: Download a CA Certificate, Certificate Chain, or CRL Page



- 16. Under the 'Encoding method' group, select the Base 64 option for encoding.
- 17. Click Download CA certificate.
- **18.** Save the file with the name *certroot.cer* to a folder on your computer.



- 19. In the E-SBC's Web interface, return to the Certificates page and do the following:
  - a. In the 'Device Certificate' field, click **Browse** and select the *gateway.cer* certificate file that you saved on your computer in Step 13, and then click **Send File** to upload the certificate to the E-SBC.
  - b. In the 'Trusted Root Certificate Store' field, click Browse and select the certroot.cer certificate file that you saved on your computer in Step 18, and then click Send File to upload the certificate to the E-SBC.

Figure 4-24: Certificates Page (Uploading Certificate)



20. Reset the E-SBC with a burn to flash for your settings to take effect (see Section 4.14 on page 63).

### 4.8 Step 8: Configure SRTP

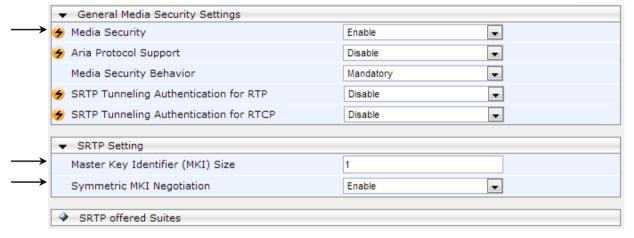
This step describes how to configure media security. If you configure the Microsoft Mediation Server to use Secure Real-Time Transport Protocol (SRTP), you need to configure the E-SBC to operate in the same manner.

Note that SRTP was enabled for Lync Server 2013 when you added an IP Profile for Lync Server 2013 (see Section 4.6 on page 42).

#### > To configure media security:

1. Open the Media Security page (Configuration tab > Media > Media Security).

Figure 4-25: Media Security Page



Configure the parameters as follows:

Parameter	Example Setting
Media Security	Enable
Master Key Identifier (MKI) Size	1
Symmetric MKI Negotiation	Enable

- 3. Click Submit.
- 4. Reset the E-SBC with a burn to flash for your settings to take effect (see Section 4.14 on page 63).



# 4.9 Step 9: Configure Maximum IP Media Channels

This step describes how to configure the number of media channels for IP-based media. To perform coder transcoding, define digital signaling processors (DSP) channels. The number of media channels represents the number of DSP channels that the E-SBC allocates to sessions.



**Note:** This step is required *only* if transcoding is required.

#### To configure IP media:

Open the IP Media Settings page (Configuration tab > VoIP > IP Media > IP Media Settings).

Figure 4-26: Configuring Media Channels



- 2. In the 'Number of Media Channels' field, enter the number of media channels according to your environments transcoding calls (e.g., "30").
- 3. Click Submit.

### 4.10 Step 10: Configure IP-to-IP Call Routing Rules

This step describes how to configure IP-to-IP call routing rules in the IP-to-IP Routing table. These rules define the route for forwarding SIP messages (e.g., INVITE) received on one IP interface to another.

The SIP message is routed according to a rule whose configured input characteristics (e.g., Source IP Group) match those of the message. If the characteristics of an incoming message do not match the first rule in the table, they are then compared to the second rule, and so on, until a matching rule is located. If no rule is matched, the message is rejected.

In the example scenario, you need to add the following IP-to-IP routing rules to route calls between Lync Server 2013 (LAN) and Colt SIP Trunk (WAN):

- Terminate SIP OPTIONS messages on the E-SBC that are received from the LAN
- Calls from LAN to WAN
- Calls from WAN to LAN

The routing rules use IP Groups to denote the source and destination of the call. As configured in Step 5 (see Section 4.5 on page 40), IP Group ID 1 was assigned to Lync Server 2013, and IP Group ID 2 to Colt SIP Trunk.

#### > To add IP-to-IP routing rules:

- Open the IP2IP Routing Table page (Configuration > VoIP > SBC > Routing SBC > IP to IP Routing Table).
- 2. Add a rule to terminate SIP OPTIONS messages received from the LAN:
  - a. Click Add.
  - **b.** Configure the parameters as follows:

Parameter	Example Setting
Index	0
Source IP Group ID	1
Request Type	OPTIONS
Destination Type	Dest Address
Destination Address	internal



Edit Record × Index Source IP Group ID Source Username Prefix Source Host Destination Username Prefix Destination Host Request Type OPTIONS Message Condition • None ReRoute IP Group ID Call Trigger Any Destination Type Dest Address • Destination IP Group ID Destination SRD ID None • Destination Address internal Destination Port Destination Transport Type • Alternative Route Options Route Row Cost Group None **■** Submit × Cancel

Figure 4-27: IP-to-IP Routing Rule for LAN to WAN

- 3. Add a rule to route calls from LAN to WAN:
  - a. Click Add.
  - **b.** Configure the parameters as follows:

Parameter	Example Setting
Index	1
Source IP Group ID	1
Destination Type	IP Group
Destination IP Group ID	2
Destination SRD ID	2

Add Record × Index 1 Source IP Group ID 1 Source Username Prefix Source Host Destination Username Prefix Destination Host Request Type ΑII Message Condition None • ReRoute IP Group ID 0 Call Trigger Any Destination Type IP Group Destination IP Group ID 2 Destination SRD ID 2 Destination Address Destination Port 0 Destination Transport Type Alternative Route Options Route Row Cost Group None **■** Submit × Cancel

Figure 4-28: IP-to-IP Routing Rule for LAN to WAN

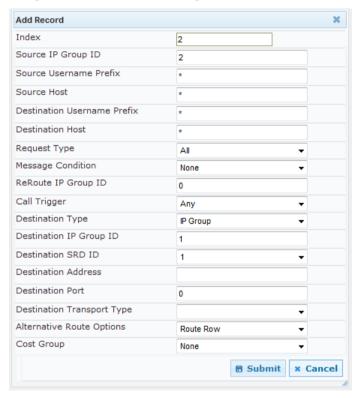
c. Click Submit.



- 4. Add a rule to route calls from WAN to LAN:
  - a. Click Add.
  - **b.** Configure the parameters as follows:

Parameter	Example Setting
Index	2
Source IP Group ID	2
Destination Type	IP Group
Destination IP Group ID	1
Destination SRD ID	1

Figure 4-29: IP-to-IP Routing Rule for WAN to LAN



#### c. Click Submit.

The figure below shows the above configured routing rules in the IP-to-IP Routing Table:

Figure 4-30: IP-to-IP Routing Table





**Note:** The routing configuration may change according to the local deployment topology.

# 4.11 Step 11: Configure IP-to-IP Manipulation

This step describes how to configure IP-to-IP manipulation rules. These rules concern number manipulation of the source and / or destination number. The manipulation rules use IP Groups to denote the source and destination of the call. As configured in Step 5, IP Group ID 1 was assigned to Lync Server 2013 and IP Group ID 2 to the Colt SIP Trunk.



**Note:** Adapt the manipulation table according to you environment dial plan.

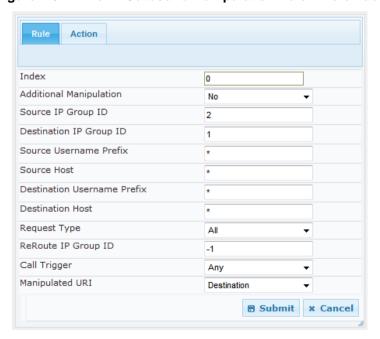
The procedure below provides an example of configuring a manipulation rule that adds the plus sign "+" to the destination number for calls from IP Group 2 (Colt SIP Trunk) destined to IP Group 1 (i.e., Lync Server 2013), when the destination number prefix is any number ("\*").

#### > To add a number manipulation rule:

- 1. Open the IP to IP Outbound Manipulation page (Configuration > VoIP > SBC > Manipulation SBC > IP to IP Outbound).
- 2. Click Add.
- 3. Click the **Rule** tab, and then configure the parameters as follows:

Parameter	Example Setting
Index	0
Source IP Group	2
Destination IP Group	1
Destination Username Prefix	*
Manipulated URI	Destination

Figure 4-31: IP-to-IP Outbound Manipulation Rule - Rule Tab

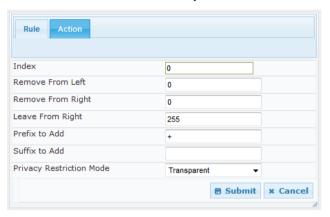




4. Click the **Action** tab, and then configure the parameters as follows:

Parameter	Example Setting
Prefix to Add	+

Figure 4-32: IP-to-IP Outbound Manipulation Rule - Action Tab



#### 5. Click Submit.

The IP to IP Outbound Manipulation table below includes manipulation rules for calls between IP Group 1 (i.e., Lync Server 2013) and IP Group 2 (i.e., Colt SIP Trunk):

Figure 4-33: IP to IP Outbound Manipulation Table - Example



- Index 0: Calls received from IP Group 2 and destined to IP Group 1 that have any destination number (\*), add "+" to the prefix of the destination number.
- Index 1: Calls received from IP Group 1 and destined to IP Group 2 that have a prefix destination number of "+", remove "+" from this prefix.
- Index 2: Calls received from IP Group 1 and destined to IP Group 2 with source number prefix of "+", remove the "+" from this prefix source number.

### 4.12 Step 12: Configure Message Manipulation Rules

This step describes how to configure SIP message manipulation rules (done in the Message Manipulations table). SIP message manipulation rules can include insertion, removal, and/or modification of SIP headers. Multiple manipulation rules can be configured for the same SIP message. Once you have configured the SIP message manipulation rules, you need to assign them to the relevant IP Group (in the IP Group table) and determine whether they must be applied to inbound or outbound messages.

In the example scenario, a manipulation is configured for SIP 2000K response for re-INVITE that in the SDP the IP address is '0.0.0.0' (hold) the manipulation change the IP address to the SBC IP address.

- To configure SIP message manipulation rule:
- 1. Open the Message Manipulations page (Configuration > VoIP > SIP Definitions > Msg Policy & Manipulation > Message Manipulations).
- 2. Add the following manipulation rule for Manipulation Set ID 0:

Rule Index	Setting
Index	0
Manipulation Set ID	1
Message Type	reinvite.response.200
Condition	param.message.sdp.address=='0.0.0.0'
Action Subject	param.message.sdp.address
Action Type	Modify
Action Value	param.message.sdp.originaddress

Figure 4-34: SIP Message Manipulation - Index 0

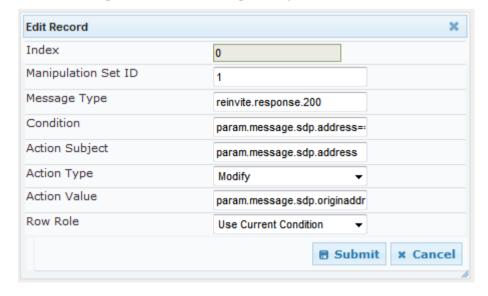




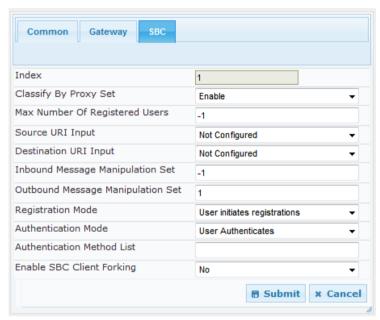
Figure 4-35: SIP Message Manipulation - Example



SIP 200 OK responses that contain in its SDP the IP address 0.0.0.0 (hold), is changed to the IP address of the E-SBC.

- 3. Assign the Manipulation Set ID 1 to IP Group 1:
  - Open the IP Group Table page (Configuration > VoIP > Control Network > IP Group Table).
  - b. Select the row of IP Group 1, and then click Edit.
  - c. Click the SBC tab.
  - d. Set the 'Outbound Message Manipulation Set' field to "1".

Figure 4-36: Assigning Manipulation Rule to IP Group 1



e. Click Submit.

### 4.13 Step 13: Miscellaneous Configuration

This step describes miscellaneous E-SBC configuration.

### 4.13.1 Step 13a: Configure Forking Mode

This step describes how to configure the E-SBC's handling of SIP 18x responses received due to call forking of an INVITE. In the example scenario, if an 18x response with SDP is received, the E-SBC opens a voice stream according to the received SDP. The E-SBC reopens the stream according to subsequently received 18x responses with SDP, or plays a ringback tone if a 180 response without SDP is received. It's mandatory to set this field for the Lync Server 2013 environment.

#### > To configure call forking:

- 1. Open the General Settings page (Configuration tab > VolP > SBC > General Settings).
- 2. From the 'SBC Forking Handling Mode' drop-down list, select **Sequential**.

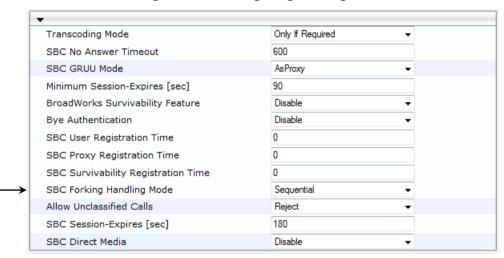


Figure 4-37: Configuring Forking Mode

Click Submit.



### 4.13.2 Step 13b: Configure SRTP Behavior upon Rekey Mode

This step describes how to configure SRTP upon re-key generation.

- To configure SRTP upon re-key:
- 1. Open the Admin page, by appending the suffix "AdminPage" (case-sensitive) to the device's IP address in the Web browser's URL field (e.g., <a href="http://10.15.45.101/AdminPage">http://10.15.45.101/AdminPage</a>).
- 2. In the left pane, click ini Parameters.

Figure 4-38: AdminPage



3. In the 'Parameter Name' and 'Enter Value' fields, enter the following values:

Parameter Name	Enter Value
RESETSRTPSTATEUPONREKEY	1 Enables resetting SRTP State Upon Re-key

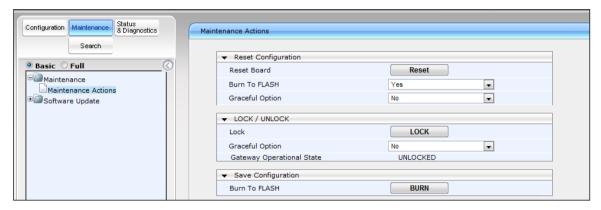
4. Click the **Apply New Value** button for each field.

# 4.14 Step 14: Reset the E-SBC

After completing E-SBC configuration as described in the previous steps, save (burn) the configuration to the E-SBC's flash memory with a reset, for the settings to take effect.

- > To save the configuration to flash memory with a reset:
- 1. Open the Maintenance Actions page (Maintenance tab > Maintenance > Maintenance Actions).

Figure 4-39: Resetting the E-SBC



- 2. Ensure that the 'Burn To FLASH' field is set to **Yes** (default).
- Click the Reset button.



### **Reader's Notes**

# A AudioCodes ini File

The *ini* file configuration of the E-SBC, corresponding to the configuration using the Web interface described above, is shown below:

```
; * * * * * * * * * * * * *
;** Ini File **
; * * * * * * * * * * * * *
;Board: Mediant 800
;Board Type: 69
;Serial Number: 3489490
;Slot Number: 1
;Software Version: 6.60A.216.006
;DSP Software Version: 5014AE3 R LD => 660.22
;Board IP Address: 10.15.8.1
;Board Subnet Mask: 255.255.0.0
;Board Default Gateway: 10.15.0.1
;Ram size: 368M Flash size: 64M
; Num of DSP Cores: 3 Num DSP Channels: 30
; Num of physical LAN ports: 12
;Profile: NONE
;Key features:;Board Type: Mediant 800 ;Coders: G723 G729 G728
NETCODER GSM-FR GSM-EFR AMR EVRC-QCELP G727 ILBC EVRC-B AMR-WB
G722 EG711 MS_RTA_NB MS_RTA_WB SILK_NB SILK_WB SPEEX_NB SPEEX_WB
; Security: IPSEC Media Encryption Strong Encryption
EncryptControlProtocol ;E1Trunks=4 ;T1Trunks=4 ;FXSPorts=4
;FXOPorts=4 ;Channel Type: RTP DspCh=30 IPMediaDspCh=30 ;DSP Voice
features: ;Control Protocols: MSFT FEU=20 TestCall=120 MGCP SIP
SASurvivability SBC=120 ; Default features: ; Coders: G711 G726;
;---- Mediant 800 HW components-----
; Slot # : Module type : # of ports
; 1 : FALC56 : 1
; 2 : FXS : 4
; 3 : Empty
;-----
[SYSTEM Params]
SyslogServerIP = 10.15.45.200
EnableSyslog = 1
;NTPServerIP abs is hidden but has non-default value
NTPServerUTCOffset = 7200
DebugRecordingDestIP = 10.15.2.8
;VpFileLastUpdateTime is hidden but has non-default value
DebugRecordingStatus = 1
NTPServerIP = '10.15.25.1'
LDAPSEARCHDNSINPARALLEL = 0
OAMPDEFAULTNETWORKSOURCE = 1
[BSP Params]
PCMLawSelect = 3
[Analog Params]
[ControlProtocols Params]
```



```
AdminStateLockControl = 0
[MGCP Params]
[MEGACO Params]
EP_Num_0 = 0
EP_Num_1 = 1
EP Num 2 = 1
EP_Num_3 = 0
EP_Num_4 = 0
[PSTN Params]
[SS7 Params]
[Voice Engine Params]
ENABLEMEDIASECURITY = 1
SRTPTxPacketMKISize = 1
CallProgressTonesFilename = 'usa tones 13.dat'
[WEB Params]
LogoWidth = '145'
HTTPSCipherString = 'RC4:EXP'
;HTTPSCertFileName is hidden but has non-default value
;HTTPSRootFileName is hidden but has non-default value
[SIP Params]
MEDIACHANNELS = 20
GWDEBUGLEVEL = 5
ENABLESBCAPPLICATION = 1
MSLDAPPRIMARYKEY = 'telephoneNumber'
ENABLESYMMETRICMKI = 1
SBCFORKINGHANDLINGMODE = 1
RESETSRTPSTATEUPONREKEY = 1
[SCTP Params]
[IPsec Params]
[Audio Staging Params]
[SNMP Params]
[ PhysicalPortsTable ]
FORMAT PhysicalPortsTable_Index = PhysicalPortsTable_Port,
PhysicalPortsTable_Mode, PhysicalPortsTable_NativeVlan,
PhysicalPortsTable_SpeedDuplex,
PhysicalPortsTable_PortDescription,
PhysicalPortsTable_GroupMember, PhysicalPortsTable_GroupStatus;
PhysicalPortsTable 0 = "GE_4_1", 1, 1, 4, "User Port #0",
"GROUP_1", "Active";
PhysicalPortsTable 1 = "GE_4_2", 1, 1, 4, "User Port #1",
"GROUP_1", "Redundant";
PhysicalPortsTable 2 = "GE_4_3", 1, 1, 4, "User Port #2",
"GROUP_2", "Active";
PhysicalPortsTable 3 = "GE_4_4", 1, 1, 4, "User Port #3",
"GROUP_2", "Redundant";
PhysicalPortsTable 4 = "FE_5_1", 1, 1, 4, "User Port #4",
"GROUP_3", "Active";
PhysicalPortsTable 5 = "FE_5_2", 1, 1, 4, "User Port #5",
"GROUP_3", "Redundant";
PhysicalPortsTable 6 = "FE_5_3", 1, 1, 4, "User Port #6",
"GROUP 4", "Active";
PhysicalPortsTable 7 = "FE_5_4", 1, 1, 4, "User Port #7",
"GROUP_4", "Redundant";
```

```
PhysicalPortsTable 8 = "FE_5_5", 1, 1, 4, "User Port #8",
"GROUP 5", "Active";
PhysicalPortsTable 9 = "FE_5_6", 1, 1, 4, "User Port #9",
"GROUP_5", "Redundant";
PhysicalPortsTable 10 = "FE_5_7", 1, 2, 4, "User Port #10",
"GROUP_6", "Active";
PhysicalPortsTable 11 = "FE_5_8", 1, 2, 4, "User Port #11",
"GROUP_6", "Redundant";
[ \PhysicalPortsTable ]
[ EtherGroupTable ]
FORMAT EtherGroupTable_Index = EtherGroupTable_Group,
EtherGroupTable_Mode, EtherGroupTable_Member1,
EtherGroupTable_Member2;
EtherGroupTable 0 = "GROUP_1", 2, GE_4_1, GE_4_2;
EtherGroupTable 1 = "GROUP_2", 2, GE_4_3, GE_4_4;
EtherGroupTable 2 = "GROUP_3", 2, FE_5_1, FE_5_2;
EtherGroupTable 3 = "GROUP 4", 2, FE 5 3, FE 5 4;
EtherGroupTable 4 = "GROUP_5", 2, FE_5_5, FE_5_6;
EtherGroupTable 5 = "GROUP_6", 2, FE_5_7, FE_5_8;
[ \EtherGroupTable ]
[ InterfaceTable ]
FORMAT InterfaceTable_Index = InterfaceTable_ApplicationTypes,
InterfaceTable_InterfaceMode, InterfaceTable_IPAddress,
InterfaceTable PrefixLength, InterfaceTable Gateway,
InterfaceTable VlanID, InterfaceTable InterfaceName,
InterfaceTable PrimaryDNSServerIPAddress,
InterfaceTable SecondaryDNSServerIPAddress,
InterfaceTable_UnderlyingInterface;
InterfaceTable 0 = 6, 10, 10.15.8.1, 16, 10.15.0.1, 1, "Voice",
10.15.25.1, 0.0.0.0, GROUP_1;
InterfaceTable 1 = 5, 10, 195.189.192.157, 25, 195.189.192.129, 2,
"WANSP", 80.179.52.100, 80.179.55.100, GROUP_2;
[ \InterfaceTable ]
[ DspTemplates ]
; *** TABLE DspTemplates ***
; This table contains hidden elements and will not be exposed.
; This table exists on board and will be saved during restarts.
[ \DspTemplates ]
[ CpMediaRealm ]
FORMAT CpMediaRealm_Index = CpMediaRealm_MediaRealmName,
CpMediaRealm_IPv4IF, CpMediaRealm_IPv6IF,
CpMediaRealm_PortRangeStart, CpMediaRealm_MediaSessionLeg,
CpMediaRealm_PortRangeEnd, CpMediaRealm_IsDefault;
CpMediaRealm 1 = "MRLan", Voice, , 6000, 10, 6090, 1;
CpMediaRealm 2 = "MRWan", WANSP, , 7000, 10, 7090, 0;
[ \CpMediaRealm ]
[ SRD ]
FORMAT SRD Index = SRD Name, SRD MediaRealm,
SRD IntraSRDMediaAnchoring, SRD BlockUnRegUsers,
SRD_MaxNumOfRegUsers, SRD_EnableUnAuthenticatedRegistrations;
SRD 1 = "SRDLan", "MRLan", 0, 0, -1, 1;
SRD 2 = "SRDWan", "MRWan", 0, 0, -1, 1;
```



```
[\SRD]
[ ProxyIp ]
FORMAT ProxyIp_Index = ProxyIp_IpAddress, ProxyIp_TransportType,
ProxyIp_ProxySetId;
ProxyIp 0 = "FE15.iLync15.local:5067", 2, 1;
ProxyIp 1 = "217.110.230.98", 0, 2;
[ \ProxyIp ]
[ IpProfile ]
FORMAT IpProfile Index = IpProfile ProfileName,
IpProfile IpPreference, IpProfile CodersGroupID,
IpProfile_IsFaxUsed, IpProfile_JitterBufMinDelay,
IpProfile_JitterBufOptFactor, IpProfile_IPDiffServ,
IpProfile_SigIPDiffServ, IpProfile_SCE,
IpProfile_RTPRedundancyDepth, IpProfile_RemoteBaseUDPPort,
IpProfile_CNGmode, IpProfile_VxxTransportType, IpProfile_NSEMode,
IpProfile IsDTMFUsed, IpProfile PlayRBTone2IP,
IpProfile EnableEarlyMedia, IpProfile ProgressIndicator2IP,
IpProfile EnableEchoCanceller, IpProfile CopyDest2RedirectNumber,
IpProfile MediaSecurityBehaviour, IpProfile CallLimit,
IpProfile DisconnectOnBrokenConnection,
IpProfile FirstTxDtmfOption, IpProfile SecondTxDtmfOption,
IpProfile_RxDTMFOption, IpProfile_EnableHold, IpProfile_InputGain,
IpProfile_VoiceVolume, IpProfile_AddIEInSetup,
IpProfile_SBCExtensionCodersGroupID,
IpProfile_MediaIPVersionPreference, IpProfile_TranscodingMode,
IpProfile_SBCAllowedCodersGroupID, IpProfile_SBCAllowedCodersMode,
IpProfile_SBCMediaSecurityBehaviour, IpProfile_SBCRFC2833Behavior,
IpProfile_SBCAlternativeDTMFMethod, IpProfile_SBCAssertIdentity,
IpProfile_AMDSensitivityParameterSuit,
IpProfile_AMDSensitivityLevel, IpProfile_AMDMaxGreetingTime,
IpProfile_AMDMaxPostSilenceGreetingTime,
IpProfile_SBCDiversionMode, IpProfile_SBCHistoryInfoMode,
IpProfile_EnableQSIGTunneling, IpProfile_SBCFaxCodersGroupID,
IpProfile_SBCFaxBehavior, IpProfile_SBCFaxOfferMode,
IpProfile_SBCFaxAnswerMode, IpProfile_SbcPrackMode,
IpProfile_SBCSessionExpiresMode, IpProfile_SBCRemoteUpdateSupport,
IpProfile SBCRemoteReinviteSupport,
IpProfile SBCRemoteDelayedOfferSupport,
IpProfile_SBCRemoteReferBehavior, IpProfile_SBCRemote3xxBehavior,
IpProfile_SBCRemoteMultiple18xSupport,
IpProfile_SBCRemoteEarlyMediaResponseType,
IpProfile_SBCRemoteEarlyMediaSupport,
IpProfile_EnableSymmetricMKI, IpProfile_MKISize,
IpProfile SBCEnforceMKISize, IpProfile SBCRemoteEarlyMediaRTP,
IpProfile SBCRemoteSupportsRFC3960,
IpProfile_SBCRemoteCanPlayRingback, IpProfile_EnableEarly183,
IpProfile_EarlyAnswerTimeout, IpProfile_SBC2833DTMFPayloadType,
IpProfile SBCUserRegistrationTime,
IpProfile_ResetSRTPStateUponRekey, IpProfile_AmdMode,
IpProfile_SBCReliableHeldToneSource, IpProfile_SBCPlayHeldTone,
IpProfile_SBCRemoteHoldFormat, IpProfile_DelayTimeForInvite;
IpProfile 1 = "Lync", 1, 0, 0, 10, 10, 46, 40, 0, 0, 0, 0, 2, 0,
0, 0, 0, -1, 1, 0, 0, -1, 1, 4, -1, 1, 1, 0, 0, "", -1, 0, 0, -1,
0, 1, 0, 0, 0, 0, 8, 300, 400, 0, 0, 0, -1, 0, 0, 1, 3, 3, 1, 1,
0, 3, 2, 1, 0, 1, 0, 0, 0, 1, 0, 1, 0, 0, 0, -1, 0, 0, 1, 0, 0;
IpProfile 2 = "Colt", 1, 0, 0, 10, 10, 46, 40, 0, 0, 0, 0, 2, 0,
0, 0, 0, -1, 1, 0, 0, -1, 1, 4, -1, 1, 1, 0, 0, "", -1, 0, 0, 1, 0, 2, 0, 0, 0, 0, 8, 300, 400, 0, 0, 0, -1, 0, 0, 1, 3, 0, 2, 2,
1, 3, 0, 1, 0, 1, 0, 0, 0, 0, 0, 0, 0, 0, -1, 0, 0, 0, 1, 0, 0;
```

```
[ \IpProfile ]
[ ProxySet ]
FORMAT ProxySet_Index = ProxySet_EnableProxyKeepAlive,
ProxySet_ProxyKeepAliveTime, ProxySet_ProxyLoadBalancingMethod,
ProxySet_IsProxyHotSwap, ProxySet_SRD,
ProxySet_ClassificationInput, ProxySet_ProxyRedundancyMode;
ProxySet 0 = 0, 60, 0, 0, 0, 0, -1;
ProxySet 1 = 1, 60, 1, 1, 1, 0, -1;
ProxySet 2 = 1, 60, 0, 0, 2, 0, -1;
[ \ProxySet ]
[ IPGroup ]
FORMAT IPGroup_Index = IPGroup_Type, IPGroup_Description,
IPGroup_ProxySetId, IPGroup_SIPGroupName, IPGroup_ContactUser,
IPGroup_EnableSurvivability, IPGroup_ServingIPGroup,
IPGroup_SipReRoutingMode, IPGroup_AlwaysUseRouteTable,
IPGroup_RoutingMode, IPGroup_SRD, IPGroup_MediaRealm,
IPGroup_ClassifyByProxySet, IPGroup_ProfileId,
IPGroup_MaxNumOfRegUsers, IPGroup_InboundManSet,
IPGroup_OutboundManSet, IPGroup_RegistrationMode,
IPGroup_AuthenticationMode, IPGroup_MethodList,
IPGroup_EnableSBCClientForking, IPGroup_SourceUriInput,
IPGroup_DestUriInput, IPGroup_ContactName;
IPGroup 1 = 0, "to Lync", 1, "FE15.iLync15.Local", "", 0, -1, -1,
0, -1, 1, "MRLan", 1, 1, -1, -1, 1, 0, 0, "", 0, -1, -1, "";
IPGroup 2 = 0, "to COLT", 2, "", "", 0, -1, -1, 0, -1, 2, "MRWan",
1, 2, -1, 1, -1, 0, 0, "", 0, -1, -1, "";
[ \IPGroup ]
[ IP2IPRouting ]
FORMAT IP2IPRouting_Index = IP2IPRouting_SrcIPGroupID,
IP2IPRouting_SrcUsernamePrefix, IP2IPRouting_SrcHost,
IP2IPRouting_DestUsernamePrefix, IP2IPRouting_DestHost,
IP2IPRouting_RequestType, IP2IPRouting_MessageCondition,
IP2IPRouting_ReRouteIPGroupID, IP2IPRouting_Trigger,
IP2IPRouting_DestType, IP2IPRouting_DestIPGroupID,
IP2IPRouting_DestSRDID, IP2IPRouting_DestAddress,
IP2IPRouting DestPort, IP2IPRouting DestTransportType,
IP2IPRouting_AltRouteOptions, IP2IPRouting_CostGroup;
IP2IPRouting 0 = 1, "*", "*", "*", 6, , -1, 0, 1, -1, ,
"internal", 0, -1, 0, ;
IP2IPRouting 1 = 1, "*", "*", "*", 0, , -1, 0, 0, 2, , "", 0,
-1, 0, ;
IP2IPRouting 2 = 2, "*", "*", "*", 0, , -1, 0, 0, 1, , "", 0,
-1, 0, ;
[ \IP2IPRouting ]
[ SIPInterface ]
FORMAT SIPInterface_Index = SIPInterface_NetworkInterface,
SIPInterface_ApplicationType, SIPInterface_UDPPort,
SIPInterface_TCPPort, SIPInterface_TLSPort, SIPInterface_SRD,
SIPInterface_MessagePolicy, SIPInterface_TLSMutualAuthentication,
SIPInterface_TCPKeepaliveEnable,
SIPInterface_ClassificationFailureResponseType;
SIPInterface 1 = "Voice", 2, 0, 0, 5067, 1, , -1, 0, 500;
SIPInterface 2 = "WANSP", 2, 5060, 5060, 0, 2, , -1, 0, 500;
[\SIPInterface]
[ IPOutboundManipulation ]
```



```
FORMAT IPOutboundManipulation Index =
IPOutboundManipulation_IsAdditionalManipulation,
IPOutboundManipulation_SrcIPGroupID,
IPOutboundManipulation_DestIPGroupID,
IPOutboundManipulation_SrcUsernamePrefix,
IPOutboundManipulation_SrcHost,
IPOutboundManipulation_DestUsernamePrefix,
IPOutboundManipulation_DestHost,
IPOutboundManipulation_RequestType,
IPOutboundManipulation_ReRouteIPGroupID,
IPOutboundManipulation_Trigger,
IPOutboundManipulation_ManipulatedURI,
IPOutboundManipulation_RemoveFromLeft,
IPOutboundManipulation_RemoveFromRight,
IPOutboundManipulation_LeaveFromRight,
IPOutboundManipulation_Prefix2Add,
IPOutboundManipulation_Suffix2Add,
IPOutboundManipulation PrivacyRestrictionMode;
IPOutboundManipulation 0 = 0, 2, 1, "*", "*", "*", "*", 0, -1, 0,
1, 0, 0, 255, "+", "", 0;
IPOutboundManipulation 1 = 0, 1, 2, "*", "*", "+", "*", 0, -1, 0,
1, 1, 0, 255, "", "", 0;
IPOutboundManipulation 2 = 0, 1, 2, "+", "*", "*", "*", 0, -1, 0,
0, 1, 0, 255, "", "", 0;
[ \IPOutboundManipulation ]
[ CodersGroup0 ]
FORMAT CodersGroup0_Index = CodersGroup0_Name, CodersGroup0_pTime,
CodersGroup0_rate, CodersGroup0_PayloadType, CodersGroup0_Sce;
CodersGroup0 0 = "g711Alaw64k", 20, 255, -1, 0;
[ \CodersGroup0 ]
[ MessageManipulations ]
FORMAT MessageManipulations_Index = MessageManipulations_ManSetID,
MessageManipulations_MessageType, MessageManipulations_Condition,
MessageManipulations_ActionSubject,
MessageManipulations_ActionType, MessageManipulations_ActionValue,
MessageManipulations_RowRole;
MessageManipulations 0 = 1, "reinvite.response.200",
"param.message.sdp.address=='0.0.0.0'",
"param.message.sdp.address", 2, "param.message.sdp.originaddress",
0;
[ \MessageManipulations ]
[ RoutingRuleGroups ]
FORMAT RoutingRuleGroups_Index = RoutingRuleGroups_LCREnable,
RoutingRuleGroups_LCRAverageCallLength,
RoutingRuleGroups_LCRDefaultCost;
RoutingRuleGroups 0 = 0, 0, 1;
[ \RoutingRuleGroups ]
[ LoggingFilters ]
FORMAT LoggingFilters_Index = LoggingFilters_FilterType,
LoggingFilters_Value, LoggingFilters_Syslog,
LoggingFilters_CaptureType;
LoggingFilters 0 = 1, "", 1, 2;
[ \LoggingFilters ]
[ ResourcePriorityNetworkDomains ]
FORMAT ResourcePriorityNetworkDomains Index =
ResourcePriorityNetworkDomains Name,
ResourcePriorityNetworkDomains_Ip2TelInterworking;
```

```
ResourcePriorityNetworkDomains 1 = "dsn", 0;
ResourcePriorityNetworkDomains 2 = "dod", 0;
ResourcePriorityNetworkDomains 3 = "drsn", 0;
ResourcePriorityNetworkDomains 5 = "uc", 1;
ResourcePriorityNetworkDomains 7 = "cuc", 0;
[ \ResourcePriorityNetworkDomains ]
```



# **Configuration Note**

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