Configuration Note

Multi-Service Business Routers Product Series

Mediant MSBR

Layer 2 Bridging using the CLI

Version 6.8





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Each abbreviation, unless widely used, is spelled out in full when first used.

Document Revision Record

LTRT	Description
31672	Added Q-in-Q section.



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1 Introduction

This document describes the Layer 2 bridging configuration on the MSBR device.



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2 Layer 2 Switching Interfaces

In the MSBR, the Layer 2 switching is hardware-based and uses the host's Media Access Control (MAC) address from the host's network interface cards (NICs) to decide where to forward frames. The MAC addresses that the MSBR acquires are used to build a MAC Address table, also known as a "CAM Table". Layer 2 switching interfaces also support high speed, low latency, and wire speed.

2.1 Commands

The table below describes Layer 2 switching Interface commands.

Table 2-1: Layer 2	Switching	Interfaces
--------------------	-----------	------------

Command	Description
MSBR# configure data	Enter the data configuration menu.
<pre>(config-data)# interface <physical_interface> [slot/port.vlanID]</physical_interface></pre>	 The interface command allows you to enter a specific interface configuration mode. <physical_interface> - selects the type of interface.</physical_interface> [slot/port.vlanID] – slot and port number is taken from the device panel. Note: The interface configuration mode changes after the command is entered.
(conf-if-GE SlotNum/PortNum)# desc [WORD]	Defines a description. It is a recommended to write a useful and informative interface description.
(conf-if-GE SlotNum/PortNum)# duplex [Auto/Half/Full]	Configures negotiation duplex on the interface: • Auto (default) • Half • Full
(conf-if-GE SlotNum/PortNum)# speed[10/100/Auto]	Configures speed negotiation on the interface: 10 100 Auto (default)
(conf-if-GE SlotNum/PortNum)# shutdown	Disables the interface.



Command	Description
<pre>(conf-if-GE SlotNum/PortNum)# spanning-tree [cost/edge/point- to-point/priority]</pre>	 Relates to the spanning-tree protocol (STP) issues on the interface. edge – this type of port mode will not participate on spanning-tree converge and acts as a port fast port according to STP. cost – sets a cost value for the interface to be used in calculations of the cost to the root bridge in STP. point-to-point – enables link type point-to-point to make the link become designated port. priority – local priority number on interface configuration mode.
MSBR# sh data interface <physical_interface> [slot/port.vlanID]</physical_interface>	Displays interface statistics, port mode, speed, duplex and PoE information.

2.2 Examples

This example shows how to configure an interface to access mode and auto-negotiation 100BaseT full permanent:

```
#interface configured as access mode
MSBR(config-data)# interface gigabitethernet 4/1
MSBR(conf-if-GE 4/1)# duplex full
MSBR(conf-if-GE 4/1)# speed 100
MSBR(conf-if-GE 4/1)# switchport mode access
MSBR(conf-if-GE 4/1)# spanning-tree edge enabled
MSBR(conf-if-GE 4/1)# exit
MSBR(config-data)# interface vlan 200
MSBR(config-data)# interface vlan 300
```

```
#interface configured as Trunk mode
MSBR(config-data)# interface gigabitethernet 4/2
MSBR(conf-if-GE 4/2)# switchport mode trunk
MSBR(conf-if-GE 4/2)# switchport native vlan 200 [ All Untagged
packets send to vlan 200]
MSBR(config-data)# interface gigabitethernet 4/3
MSBR(conf-if-GE 4/3)# switchport mode trunk
MSBR(conf-if-GE 4/3)# switchport native vlan 300[ All Untagged
packets send to vlan 300]
```

3 VLANs

A VLAN is a broadcast domain that is created by switches. Typically, it is the router that connects between the switches that broadcast to the VLAN domain.

The VLAN represents a group of hosts with a common set of requirements, independent of a physical location. VLANs have the same attributes as a physical LAN, but allow you to group end stations even if they are not located physically on the same LAN segment.

VLANs are usually associated with IP sub-networks. For example, all the end stations in a particular IP subnet belong to the same VLAN. Traffic between VLANs must be routed. LAN port VLAN membership is assigned manually on a port-by-port basis.

While configuring switch ports in a VLAN other than 1 (the default VLAN), all ports in a single VLAN reside in the same broadcast domain.

VLANs are broadcast domains defined within switches to allow control of broadcast, multicast, unicast, and unknown unicast within a Layer 2 device.

3.1 Commands

The table below describes how to assign an interface to a specific VLAN.

Table 3-1: VLAN Commands

Command	Description
MSBR# configure data	Enter the data configuration menu.
<pre>(config-data)# interface <physical_interface> [slot/port.vlanID]</physical_interface></pre>	 Allows you to enter a specific interface configuration mode. <physical_interface> - selects the type of interface.</physical_interface> [slot/port.vlanID] - slot and port number is taken from the device panel. Note: The interface configuration mode changes after the command is entered.
(conf-if-GE SlotNum/PortNum)# Switchport mode access	Sets the port into access mode.
(conf-if-GE SlotNum/PortNum)# switchport access vlan [Vlan_ID]	Changes the VLAN membership of the port from default to the VLAN ID it will use.



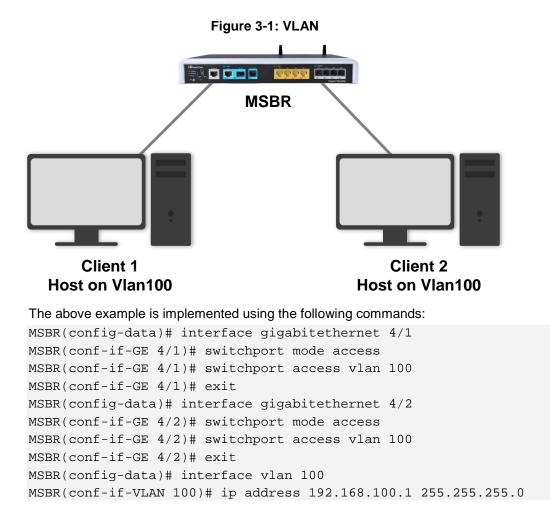
The table below describes how to configure a VLAN on Layer 3:

Table 3-2: VLAN on Layer 3 Commands

Command	Description				
MSBR# configure data	Enter the data configuration menu.				
(config-data)# interface vlan [Vlan-ID]	Allows you to enter a specific interface VLAN mode. Vlan-ID – actual VLAN number.				
(conf-if-GE SlotNum/PortNum)# ip address [A.B.C.D] [Subnet_Mask]	Assigns an IP address to the VLAN interface.				

3.2 Examples

In this example, two interfaces have been assigned to the same VLAN and the interface VLAN layer 3 has also been configured.



An advanced example shows when the MSBR can recognize LAN ports as Trunk mode:

- VLAN 100 is configured on both the MSBR1 and switch devices.
- On the switch, VLAN 100 and VLAN 300 is configured with clients.
- On MSBR1, only enable VLAN 300 with access to the private network.

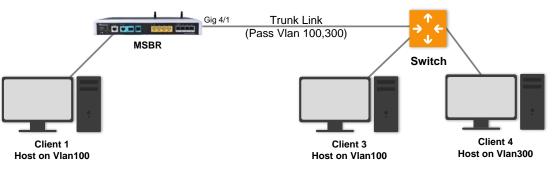


Figure 3-2: Trunk

The above example is implemented using the following commands:

```
MSBR(config-data)# interface gigabitethernet 4/1
MSBR(conf-if-GE 4/1)# switchport mode trunk
MSBR(conf-if-GE 4/1)# switchport trunk allowed vlan add 100,300
MSBR(conf-if-GE 4/1)# exit
MSBR(config-data)# interface gigabitethernet 4/2
MSBR(conf-if-GE 4/2)# switchport mode access
MSBR(conf-if-GE 4/2)# switchport access vlan 100
MSBR(conf-if-GE 4/2)# exit
```



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4 Trunk Bridging

Ethernet interfaces can be configured either as an access port or as trunk ports. Trunks carry the traffic of multiple VLANs over a single link. A trunk port can have two or more VLANs configured on the interface and can carry traffic for several VLANs simultaneously.

To correctly deliver the traffic on a trunk port with several VLANs, the device uses the IEEE 802.1Q encapsulation (tagging) method that uses a tag that is inserted into the frame header. This tag carries information about the specific VLAN to which the frame and packet belong. This method allows packets that are encapsulated for several different VLANs to traverse the same port and maintain traffic separation between the VLANs. The encapsulated VLAN tag also allows the trunk to move traffic end-to-end through the network on the same VLAN.

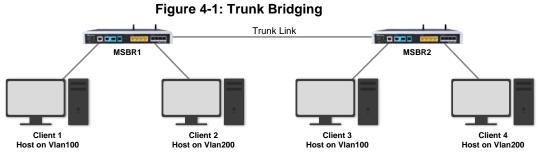
4.1 Commands

The table below describes the trunk birding commands.

Command	Description
MSBR# configure data	Enter the data configuration menu.
<pre>(config-data)# interface <physical_interface> [slot/port.vlanID]</physical_interface></pre>	 Allows you to enter a specific interface configuration mode. <physical_interface> - selects the type of interface.</physical_interface> [slot/port.vlanID] - slot and port number is taken from the device panel. Note: The interface configuration mode changes after the command is entered.
(conf-if-GE SlotNum/PortNum)# Switchport mode trunk	Switches the port into trunk mode.
<pre>(conf-if-GE SlotNum/PortNum)# switchport trunk allowed vlan [add/remove]</pre>	Takes control of specific VLANs that will be transmitted on the trunk interface. Any VLAN that is not configured won't be allowed to transmit data on this trunk interface.
(conf-if-GE SlotNum/PortNum)# switchport trunk native vlan [Native_VlanID]	Configures the native VLAN for this trunk interface. Any packet on this interface without a tag is tagged to the native VLAN number.

4.2 Examples

This example shows two different VLANs configured on each switch port with a connecting trunk that allows the transmission of data from VLAN 100 and VLAN 200. This example describes how the same VLAN can be configured on different switch ports and at the same time be connected to other hosts on the same VLAN via the Trunk. This is shown in the figure below.



The above example is implemented using the following commands:

MSBR1:

```
MSBR1(config-data)# interface gigabitethernet 0/0
MSBR1(conf-if-GE 0/0)# switchport mode trunk
MSBR1(conf-if-GE 0/0)# switchport trunk allowed vlan add
100,200
MSBR1(conf-if-GE 0/0)# switchport trunk native vlan 1
```

```
MSBR2:
```

```
MSBR2(config-data)# interface gigabitethernet 0/0
MSBR2(conf-if-GE 0/0)# switchport mode trunk
MSBR2(conf-if-GE 0/0)# switchport trunk allowed vlan add
100,200
MSBR2(conf-if-GE 0/0)# switchport trunk native vlan 1
```

5 **Port-Monitoring**

Port Monitoring, also known as 'mirroring', is used on a network switch to send a copy of network packets seen on one switch port (or an entire VLAN) to a network monitoring connection on another switch port. Port mirroring is configured by assigning a port from which to copy all packets and another port to which those packets will be sent. Usually a protocol analyzer, for example, Wireshark is run on the port receiving the mirrored data to monitor each segment separately. The analyzer, sometimes called a sniffer or packet sniffer, captures and evaluates the data without affecting the client on the original port. The port mirroring can also be used as a diagnostic or debugging tool.

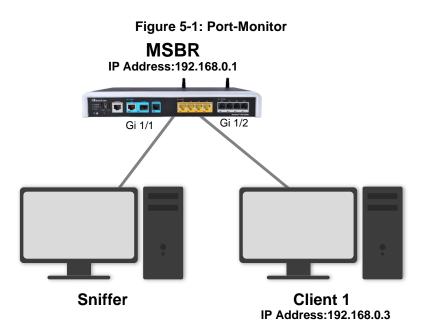
5.1 Commands

The table below describes the port mirroring commands.

Command	Description
MSBR# configure data	Enter the data configuration menu.
<pre>(config-data)# interface <physical_interface> [slot/port.vlanID]</physical_interface></pre>	 Accesses a specific interface configuration mode. <physical_interface> - selects the type of interface.</physical_interface> [slot/port.vlanID] - slot and port number is taken from the device panel. Note: The interface configuration mode changes after the command is entered.
<pre>(conf-if-GE SlotNum/PortNum)# port- monitor gigabitethernet [slot/port.vlanID] [both- direction ingress egress]</pre>	 Allows this port to monitor the traffic on another port: both-direction – monitors all incoming and outgoing packets for this port. ingress – monitors all incoming packets for this port. egress – monitors all outgoing packets for this port.

5.2 Examples

In this example, a sniffer is connected to one of the switch ports on the MSBR and a client connected to another switch port. The figure below shows how the sniffer listens to all transport that passes through from the Gigabit Ethernet interface 1/2.



```
The above example is implemented using the following commands:

MSBR# configure data

MSBR (config-data)# interface vlan 1

MSBR (conf-if-VLAN 1)# ip address 192.168.0.1

MSBR (config-data)# interface gigabitethernet 1/1

MSBR (conf-if-GE 1/1)# port-monitor gigabitethernet 1/2 both-

direction
```

- > To view packets for the gigabitethernet 1/1 interface:
- 1. Connect a network sniffer, such as Wireshark (free download on the internet).
- 2. After downloading the software, activate the packet filter on specific Ethernet NIC.
- 3. Ping with repeat of 1000 packets to the MSBR from the client, and then Get Next Result.

A screen similar to the following is displayed:

	-		Area Connec Capture /	•				Internals Help										
) @			88		-					Q 🖭	i 🙀 🗹	1 🖪 💥	Ħ					
iter:	icmp							 Expression. 	Clear	Apply	Save							
	Time		Source		De	stination		Protocol	Length	Info								
221	4 135.	158219	192.168	.0.1	19	2.168.0	. 3	ICMP	74	Echo	(ping)	reply	id=0x0001,	seg=25/6400,	tt]=64 (request	in 2213)	
221	5 136.	158191	192.168	.0.3	19	2.168.0	.1	ICMP	74	Echo	(ping)	request	id=0x0001,	seg=26/6656,	tt]=128	(reply i	n 2216)	
221	6 136.	158470	192.168	.0.1	19	2.168.0	. 3	ICMP	74	Echo	(ping)	reply	id=0x0001,	seg=26/6656,	tt]=64 (request	in 2215)	
221	7 137.	161830	192.168	.0.3	19	2.168.0	.1	ICMP	74	Echo	(ping)	request	id=0x0001,	seq=27/6912.	tt]=128	(reply i	n 2218)	
221	8 137.	162127	192.168	.0.1	19	2.168.0	. 3	ICMP	74	Echo	(ping)	reply	id=0x0001,	seg=27/6912,	tt]=64 (request	in 2217)	
221	9 1 38.	176132	192.168	.0.3	19	2.168.0	.1	ICMP	74	Echo	(ping)	request	id=0x0001.	seg=28/7168,	tt]=128			
222	0 138.	176426	192.168	.0.1		2.168.0		ICMP			(pina)			seg=28/7168.		request	in 2219)	
			192.168			2.168.0		ICMP						seg=29/7424.				
			192,168			2.168.0		ICMP			(ping)			seg=29/7424,				
			192.168			2.168.0		ICMP						seq=30/7680,				
			192.168			2.168.0		ICMP			(ping)			seq=30/7680,				
			192.168			2.168.0		ICMP						seq=31/7936.		() equese		
			192.168			2.168.0		ICMP			(ping)			seq=31/7936.		request	in 2226)	
			192.168			2.168.0		ICMP						seq=32/8192,				
			192.168			02.168.0		ICMP			(ping)			seq=32/8192,				
			192.168			2.168.0		ICMP						seq=33/8448.				
			192.168			92.168.0		ICMP			(ping)			seq=33/8448,				
			192.168			92.168.0		ICMP						seq=34/8704,		request	111 2250)	
			192.168			92.168.0		ICMP			(ping)			seq=34/8704,				
														seq=35/8960.		request	III 2232)	
			192.168			2.168.0		ICMP									(m. 22222)	
			192.168			2.168.0		ICMP			(ping)			seq=35/8960,				
			192.168			2.168.0		ICMP						seq=36/9216,				
			192.168			2.168.0		ICMP			(ping)			seq=36/9216,				
			192.168			92.168.0		ICMP						seq=37/9472,				
			192.168			92.168.0		ICMP			(ping)			seq=37/9472,				
			192.168			92.168.0		ICMP						seq=38/9728,				
			192.168			92.168.0		ICMP			(ping)			seq=38/9728,				
			192.168			92.168.0		ICMP						seq=39/9984,				
229	1 149.	352611	192.168	.0.1	19	92.168.0	. 3	ICMP			(ping)			seq=39/9984,			in 2290)	
233	5 150.	352998	192.168	.0.3		2.168.0		ICMP						seq=40/10240				
233	6 150.	353290	192.168	.0.1	19	2.168.0	. 3	ICMP			(ping)			seq=40/10240				
233	8 151.	358548	192.168	.0.3	19	2.168.0	.1	ICMP					id=0x0001,	seq=41/10496	, ttl=128	(reply	in 2339)	
233	9 151.	358827	192.168	.0.1	19	2.168.0	. 3	ICMP			(ping)			seq=41/10496			in 2338)	
234	1 152.	359562	192.168	.0.3	19	2.168.0	.1	ICMP	74	Echo	(ping)	request	id=0x0001,	seg=42/10752	, ttl=128	3		
234	2 152.	359833	192.168	.0.1	19	2.168.0	. 3	ICMP			(ping)			seg=42/10752			in 2341)	
			192,168			2.168.0		ICMP						seq=43/11008				
			192.168			2.168.0		ICMP			(ping)			seq=43/11008				
											(pring)			4	,			

Figure 5-2: ICMP Filter

You can apply a filter that displays only ICMP packets sent. Every packet contains data and information.



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6 Bridge Group Virtual Interface (BVI) Interfaces

A BVI (Bridge Group Virtual Interface) is a routed interface that represents a set of interfaces that are bridged. By using a BVI, you can convert multiple Router Ethernet WAN interfaces as members of a common Ethernet broadcast domain.

A BVI interface allows you to combine multiple ports on the router to the group functioning as a flat Layer 2 bridge. A BVI interface can be associated with many different Layer 3 interfaces such as fiber, DSL, copper and even wireless. All packets have to bypass the BVI and accelerate processing time.

6.1 Commands

The table below describes the BVI Interface commands.

Command	Description
MSBR# configure data	Enter the data configuration menu.
MSBR(config-data)# interface bvi <bridge_number></bridge_number>	Enters a specific interface BVI configuration mode.
	 <br< th=""></br<></br>
MSBR(conf-if- BVI Num_BVI)# ip address [A.B.C.D] [SubnetMask]	Allows the assignment of an IP address to a BVI interface.

Table 6-1: BVI Interface Commands

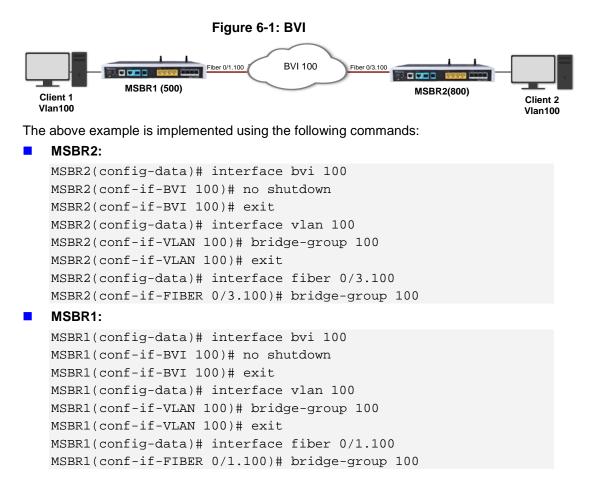
The table below describes the physical interface commands.

Table 6-2: Physical Interface Commands

Command	Description
MSBR# configure data	Enter the data configuration menu.
MSBR(config-data)# interface <physical_interface> [slot/port.vlanID]</physical_interface>	 Accesses a specific interface configuration mode. <physical_interface> - selects the type of interface.</physical_interface> [slot/port.vlanID] – slot and port number is taken from the device panel. Note: The interface configuration mode changes after the command is entered.
MSBR(conf-if-GE SlotNum/PortNum)#bridge-group [Bridge Group ID]	The Bridge Group ID must be configured with the same value as the BVI interface ID number i.e. the Bridge ID value should be the same as the ID of the interface to which you wish to associate with this bridge.

6.2 Examples

This example shows how to configure BVI as an interface and how to connect VLAN 100 to the bridge group. Note that the VLAN 100 that is configured on MSBR1 is not related to the VLAN 100 that is configured on MSBR2.



The following show output is displayed after connecting a host on VLAN 100: MSBR# show data interfaces bvi 100

```
BVI 100 is Connected.
 Description: Bridge
 Hardware address is 00:90:8f:4f:5a:87
 State Time: 2:20:10
 Time since creation: 2:22:16
 Time since last counters clear : 2:20:10
 mtu auto
 DNS is configured static
 DNS primary IP address is 0.0.0.0
 DNS secondary IP address is 0.0.0.0
 rx_packets 12159
                            rx_bytes 1498976 rx_dropped
                rx_errors 0
0
 tx_packets 5498
                             tx_bytes 459573
                                                      tx_dropped
0
                 tx_errors 0
 5-minute input rate: 621 bits/sec, 0 packets/sec
 5-minute output rate: 43 bits/sec, 0 packets/sec
 15-second input rate: 883 bits/sec, 2 packets/sec
 15-second output rate: 806 bits/sec, 2 packets/sec
```



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7 802.1p Priority/Layer 2 QoS

Layer 2 QoS is lightweight, easily implemented and independent to Layer 3. Due to its independence, it can also be applied to non-IP networks where any QoS provisioning is impossible or very difficult.

Layer 2 Ethernet switches rely on the 802.1p standard to provide QoS. The IEEE 802.1p standard is a method for assigning priority for network packet transmission. This priority works with the MAC header at the data link layer (Layer 2 in the OSI reference model).

It uses tagged frames inserted in Ethernet frames after the source address field. One of the tag fields, the Tag Control Information, is used by 802.1p to differentiate between the classes of service (CoS).

The 802.1p sets a 3-bit CoS value in the MAC header (when 802.1Q VLAN tagging is present) to indicate prioritization. This 3-bit value provides priority levels ranging from 0 to 7, with level 7 representing the highest priority. This allows packets to cluster and form different traffic classes, so that when network congestion occurs, those packets that are assigned higher priority receive preference, while lower priority packets are queued.

When the priority command is used in MSBR interface, all incoming packets will be marked with the VLAN priority bit.



Note: CoS only operates on 802.1Q VLAN Ethernet at the data link layer (layer 2), while other QoS mechanisms (such as DSCP) operate at the IP network layer (layer 3-ToS).

7.1 Commands

The table below describes the 802.1p priority commands.

Command	Description
MSBR# configure data	Enter the data configuration menu.
<pre>(config-data)# interface <physical_interface> [slot/port.vlanID]</physical_interface></pre>	 Accesses a specific interface configuration mode. <physical_interface> - selects the type of interface.</physical_interface> [slot/port.vlanID] - slot and port number is taken from the device panel. Note: The interface configuration mode changes after the command is entered.
<pre>(conf-if-GE SlotNum/PortNum)# Priority [Number: 0-7]</pre>	 Configures the priority interface traffic. 0 – Low Priority 7 – High Priority

Table 7-1: 802.1p Priority Commands

7.2 Examples

This example shows how to change priority for a specific physical interface. MSBR(config-data)# interface fiber 0/3 MSBR(conf-if-GE 0/0)# priority 7



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8 QinQ

MSBR supports encapsulating 802.1Q tags within 802.1Q tags. This feature links several VLANs into a single VLAN. An IP address can be configured on the tagged interface. The figure below shows a packet captured by a sniffer with QinQ configured. The QinQ encapsulated 802.1Q tags are highlighted.

🚺 del	bug-captu	ire-data-	280220	10-213	608.pc	ар								-							x
ile	<u>E</u> dit <u>V</u> i	ew <u>G</u> o	<u>C</u> apt	ure <u>A</u>	<u>A</u> nalyz	e <u>S</u> ta	tistics	Teleph	nony	<u>W</u> ireless	s <u>T</u> ools	<u>H</u> elp									
	6	🚺 🚪		C	æ	⇒ 🖻	1	J. 📃		⊕, ⊝,	् 🏢										
Ар	ply a displa	y filter	<ctrl-></ctrl->	,													C	→ I •	Expr	ession	+
۱o.	Time	Source			(Destinat	ion		P	rotocol	Length 1	nfo									-
+	93 1	50.50	50.1		5	50.50.	50.51		I	CMP	82	icho (ping)	request	id=0xf45	c, s	eq=2/51	2, t	tl=64	(repl.	. 17
-	94 1	50.50	50.51		5	50.50.	50.1		I	CMP	82	icho (ping)	reply	id=0xf45	c, s	eq=2/51	2, t	tl=64	(requ.	
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 Ex Et 80 80 In In 	(tensible (tensible) (ternet)	e Recor II. Sro rtual L rtual L Protocc Control 8f 87 00 64 32 32	ed Form AN, PF AN, PF I Vers Messa e7 e3 08 00 32 33	nat ioCod RI: 0, RI: 0, sion 4 age Pr 00 90 45 00 32 32	48:cc CFI: CFI: otocc 8f 00 32	4:7f (: 0, I : 0, I :: 50. ol 48 cd 3c 50 01 00	00:90 D: 2 D: 10 50.50 7f 8: 2e 0 00 8	:8f:48 0 .51, D 1 00 0 0 00 4 7 97 f	e:cd:7 lst: 5 0 02 0 01 4 5c	f), Ds 0.50.5	t: Audio 0.1	Cod_8			ð:8f:87:e7:	:e3)					
<pre>> Ex > Et > 80 > 80 > 1n > 1n 0000 0010 0020</pre>	<pre>xtensibl. hernet : 22.1Q Vi 22.1Q Vi 22.1Q Vi iternet : iternet : 00 90 81 00 61 fb 00 02 56 a3</pre>	e Recor II. Sro rtual L rtual L Protocc Control 8f 87 00 64 32 32	ed Form AN, PF AN, PF I Vers Messa 08 00 32 33 00 00	nat ioCod XI: 0, XI: 0, sion 4 age Pr 00 90 45 00 32 32 4b 8a	48:00 CFI: CFI: otoco 8f 00 32 e1	4:7f (: 0, I : 0, I :: 50. ol 48 cd 3c 50 01 00 d4 00	00:90 D: 2 D: 10 50.50 7f 8 2e 0 00 8 00 0	:8f:48 0 .51, D 1 00 0 0 00 4 7 97 f 0 00 0	0 02 0 01 4 5c 0 07	f), Ds 0.50.5	t: Audio 0.1	Cod_8			ð:8f:87:e7:	:e3)					
Ex Et 80 80 80 1n 1n 1n 0000 0010 0020 0030	<pre>xtensibl. hernet : 22.1Q Vi 22.1Q Vi 22.1Q Vi tternet 0 iternet 0 81 00 61 fb 00 02 56 a3</pre>	e Recor II. Sro rtual L Protocc Control 8f 87 00 64 32 32 00 00	ed Form AN, PF AN, PF I Vers Messa 08 00 32 33 00 00	nat ioCod XI: 0, XI: 0, sion 4 age Pr 00 90 45 00 32 32 4b 8a	48:00 CFI: CFI: otoco 8f 00 32 e1	4:7f (: 0, I : 0, I :: 50. ol 48 cd 3c 50 01 00 d4 00	00:90 D: 2 D: 10 50.50 7f 8 2e 0 00 8 00 0	:8f:48 0 .51, D 1 00 0 0 00 4 7 97 f 0 00 0	0 02 0 01 4 5c 0 07	f), Ds 0.50.5	t: Audio 0.1 	Cod_8			ð:8f:87:e7:	:e3)					

Figure 8-1: Packet Capture

8.1 Commands

Command	Description
MSBR# configure data	Enter the data configuration menu.
<pre>(config-data)# interface <physical_interface> [slot/port.vlanID]</physical_interface></pre>	 Accesses a specific interface configuration mode. <physical_interface> - selects the type of interface.</physical_interface> [slot/port.vlanID] – slot and port number is taken from the device panel. vlanID – encapsulating dot1q. Note: The interface configuration mode changes after the command is entered.
(conf-if-GE SlotNum/PortNum)# exit	Back up one level
<pre>(config-data)# interface <physical_interface> [slot/port.vlanID.vlanID]</physical_interface></pre>	Configure encapsulated VLAN id. The first vlanID is the encapsulating VLAN id, the second vlanID is the encapsulated VLAN id.

8.2 Example

This example shows the configuration of QinQ on gigabitethernet 0/0.

```
interface GigabitEthernet 0/0.2
 no ip address
 mtu auto
 desc "WAN Copper.2"
 no ipv6 enable
 no service dhcp
 ip dns server auto
no shutdown
exit
interface GigabitEthernet 0/0.2.100
 ip address 50.50.50.1 255.255.255.0
 mtu auto
 desc "WAN Copper.2.100"
 no ipv6 enable
 no service dhcp
 ip dns server static
 napt
 firewall enable
 no shutdown
exit
```

9 **Pseudo Wires**

Pseudo wires is a mechanism that emulates the essential features of a native service, while transporting over a Packet Switched Network (PSN), where the mechanism tunnels traffic through a PSN.

Services emulated can include T1, E1 leased line, frame relay, Ethernet, ATM, TDM, or SONET/SDH.

The Pseudo Wires mechanism does the following:

- Provides a true end-to-end solution for operators
- Transforms the access network, by tightly integrating it with the core
- Provides a platform for new services (such as Virtual Private LAN Service), and not just for the transport of legacy services

9.1 Connectivity Fault Management (CFM)

IEEE 802.1ag Connectivity Fault Management (CFM) refers to the ability of a network to monitor the health of a service delivered to customers as opposed to just links or individual bridges.

CFM protocol provides pseudo wires capability – simulating cross network connectivity. In case one end point is down, the other end point reflects this failure as well.

The IEEE 802.1ag CFM standard specifies protocols, procedures, and managed objects to support transport fault management. This allows for the discovery and verification of the path, through bridges and LANs, taken by frames addressed to and from specified network users and the detection, and isolation of a connectivity fault to a specific bridge or LAN.

Ethernet CFM defines proactive and diagnostic fault localization procedures for point-to-point and multipoint Ethernet Virtual Connections that span one or more links. It operates end-to-end within an Ethernet network. CFM provides the capability for detecting, verifying and isolating connectivity failures in such networks.

CFM does the following:

- Monitors the health of links (because providers and customers might not have access to the management layer)
- Checks connectivity of ports
- Detects frame structure failures
- Avoids security breaches

9.2 Commands

The table below describes the Ethernet CFM commands:

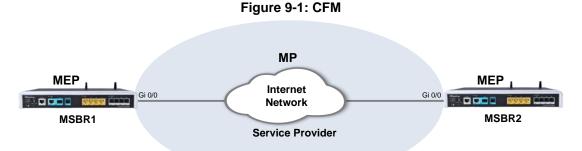
Table 9-1: Ethernet CFM Commands

Command	Description
MSBR# configure data	Enter the data configuration menu.
(config-data)# ethernet cfm aging-time [1-9999]	Configures the remote MEP aging time. Maintenance End Point (MEP) is located at the edge of the domain. It defines the boundary for the domain. A MEP sends and receives CFM frames through the relay function, drops all CFM frames of its level or lower that arrive from the wire side.

Command	Description
(config-data)# ethernet cfm debounce [1-500]	Debounce is the number of port-down packets to receive before blocking ports.
(config-data)# ethernet mep domain [DOMAIN_NAME] mpid [MEP_identifier_Num]	Configures the MEP on the MSBR and enters the MEP to Configuration mode.
<pre>(conf-mep)# continuity-check interval [100ms,10m,10ms,10s,1m,1s,3ms]</pre>	The Continuity Check Message (CCM) provides a way to detect connectivity failures. CCMs are multicast messages. CCMs are confined to a domain. These messages are unidirectional and do not solicit a response.
(conf-mep)# level [0-7]	Configures the domain level. The larger the domain, the higher the level. For example, a service-provider domain would be larger than an operator domain and might have a maintenance level of 6, while the operator domain maintenance level would be 3 or 4.
(conf-mep)# interface [Any- Physcal_interface] [slot/port or number]	Enables and transfers CFM messages through the insert interface.
(conf-mep)# link-state reflect	Reflects LAN link state.
(conf-mep)# service [number string vid]	Set one of these options to Maintenance association.

9.3 Example

This example shows how to configure the MSBR to serve as a Maintenance End Point (MEP) to monitor other nodes in the network such as another MSBR on the other side of the network.



The above example is implemented using the following commands:

MSBR1:

```
MSBR1(config-data)# ethernet cfm aging-time 0
MSBR1(config-data)# ethernet cfm debounce 5
MSBR1(config-data)# ethernet cfm mep domain TEST mpid 10
MSBR1(conf-mep)# level 6
MSBR1(conf-mep)# domain-name-format none
MSBR1(conf-mep)# service number 1
```

```
MSBR1(conf-mep)# link-state reflect
MSBR1(conf-mep)# vlan 1
MSBR1(conf-mep)# interface GigabitEthernet 0/0
MSBR1(conf-mep)# continuity-check interval 1s
MSBR1(conf-mep)# exit
MSBR1(conf-if-VLAN 1)# interface VLAN 1
MSBR1(conf-if-VLAN 1)# link-state monitor
MSBR1(conf-if-VLAN 1)# no shutdown
MSBR1(conf-if-VLAN 1)# exit
```

```
MSBR2:
```

```
MSBR2(config-data)# ethernet cfm aging-time 0
MSBR2(config-data)# ethernet cfm debounce 5
MSBR2(config-data)# ethernet cfm mep domain TEST mpid 10
MSBR2(conf-mep)# level 6
MSBR2(conf-mep)# domain-name-format none
MSBR2(conf-mep)# service number 1
MSBR2(conf-mep)# link-state reflect
MSBR2(conf-mep)# vlan 1
MSBR2(conf-mep)# vlan 1
MSBR2(conf-mep)# interface GigabitEthernet 0/0
MSBR2(conf-mep)# continuity-check interval 1s
MSBR2(conf-mep)# exit
MSBR2(conf-if-VLAN 1)# interface VLAN 1
MSBR2(conf-if-VLAN 1)# link-state monitor
MSBR2(conf-if-VLAN 1)# no shutdown
MSBR2(conf-if-VLAN 1)# no shutdown
MSBR2(conf-if-VLAN 1)# exit
```

The following show command shows the MEP status:

```
MSBR# show data ethernet cfm
Local MEPs:
MPID VLAN RmtRDI MAC Remote XCON
_____
 10 OK
       OK
          OK
               OK
                   OK
Remote MEPs:
MPID Stat DomainName MAC
                        Age Intf Port
_____
                             _ _ _ _ _
                                -----
 10 UP TEST
                00:90:8f:4a:23:44 Os Up Up
#show command after disconnect cable:
Local MEPs:
MPID VLAN RmtRDI MAC Remote XCON
-----
 10 OK
       OK OK
               Error OK
Remote MEPs:
MPID Stat DomainName MAC
                           Age Intf Port
_____
```

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